

MCW *AFNI* — Buckets

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The New ‘Bucket’ Dataset Type

A **bucket** dataset is a 3D dataset that can contain an arbitrary number of sub-bricks. These sub-bricks are not considered to be time-ordered; rather, the bucket dataset type is a place where the user can toss 3D bricks of data.

This documentation is provided to update the *AFNI* plugins manual and to explain the programmatic interface for creating bucket datasets. It is current as of *AFNI* 2.20, and is at present a work-in-progress (*i.e.*, subject to change at a moment’s whim).

Note that the entire MCW *AFNI* package—including plugins—must be recompiled to use these features. This is because the internal storage scheme used for datasets has been modified slightly.

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It has always been possible to create a 3D (no time) dataset with multiple sub-bricks. Until now, there has not been any program that would do this, nor would any but the first sub-brick be visible from within *AFNI*. The new program `3dbucket` allows the creation of datasets with an arbitrary number of sub-bricks drawn from the bricks of existing dataset. *AFNI* has been modified to allow the user to switch viewing between sub-bricks. The dataset structure has been extended to allow extra information to be attached to each sub-brick to make them easy to distinguish. A programming interface has been implemented that allows external programs (and plugins) to create 3D bucket datasets.

1 Sub-brick Auxiliary Data

Three new types of data can be associated with each sub-brick in any *AFNI* dataset (bucket, 3D+time, ...). They are

Label This is a character string that is displayed on the *AFNI* bucket chooser menu that lets the user decide which sub-brick should be displayed (see §5).

Keywords This is a character string that contains a list of keywords that are to be associated with a given sub-brick. Each keyword is separated by the C substring " ; ". At present, the keywords have no function within any MCW *AFNI* program, but that is likely to change shortly.

Statistical Parameters Each sub-brick can have a statistical type attached, exactly as some of the earlier function types can. If a sub-brick with a valid statistical type is chosen to be the threshold sub-brick from within *AFNI*, then the nominal *p*-value per voxel will be displayed beneath the threshold slider.

Most of these sub-brick statistical types require auxiliary parameters. The list of statistical types is:

Name	Type Code	Distribution	Auxiliary parameters
<code>fico</code>	<code>FUNC_COR_TYPE</code>	Correlation Coeff	# Samples, # Fit Param, # Ort Param
<code>fitt</code>	<code>FUNC_TT_TYPE</code>	Student t	Degrees-of-Freedom (DOF)
<code>fift</code>	<code>FUNC_FT_TYPE</code>	F ratio	Numerator DOF, Denominator DOF
<code>fizt</code>	<code>FUNC_ZT_TYPE</code>	Standard Normal	— none —
<code>fict</code>	<code>FUNC_CT_TYPE</code>	Chi-Squared	DOF
<code>fibt</code>	<code>FUNC_BT_TYPE</code>	Incomplete Beta	Parameters <i>a</i> and <i>b</i>
<code>fibn</code>	<code>FUNC_BN_TYPE</code>	Binomial	# Trials, Probability per trial
<code>figt</code>	<code>FUNC_GT_TYPE</code>	Gamma	Shape, Scale
<code>fipt</code>	<code>FUNC_PT_TYPE</code>	Poisson	Mean

The ‘Name’ is used on the command line when modifying the auxiliary data inside a dataset using the program `3drefit`. The ‘Type Code’ is a C macro for a constant that is used from within a program when modifying the auxiliary data.

In addition to the sub-brick specific keywords list, I have also added a global keywords list that pertains to the entire dataset. One ultimate purpose of the keywords lists is to allow the selection of datasets and sub-bricks based on keywords.

It is possible to attach a label and a statistical type to sub-bricks of non-bucket datasets. But they will have no effect.

2 Program 3dbucket

At this moment, the only program that can create a bucket dataset is `3dbucket`. (In particular, `to3d` *cannot* create a bucket dataset!) `3dbucket` concatenates 3D sub-bricks from multiple input datasets and produce one output bucket dataset. The main purpose of this program is to experiment with bucket datasets. Its help file follows:

Usage: `3dbucket` options

where the options are:

```
-prefix pname = Use 'pname' for the output dataset prefix name.
OR -output pname      [default='buck']

-session dir  = Use 'dir' for the output dataset session directory.
                [default='./'=current working directory]
-dry          = Execute a 'dry run'; that is, only print out
                what would be done. This is useful when
                combining sub-bricks from multiple inputs.
-verb        = Print out some verbose output as the program
                proceeds (-dry implies -verb).
-fbuc        = Create a functional bucket.
-abuc        = Create an anatomical bucket. If neither of
                these options is given, the output type is
                determined from the first input type.
```

Other arguments are taken as input datasets. A dataset is specified using one of the forms

'prefix+view', 'prefix+view.HEAD', or 'prefix+view.BRIK'.

You can also add a sub-brick selection list after the end of the dataset name. This allows only a subset of the sub-bricks to be included into the output (by default, all of the input dataset is copied into the output). A sub-brick selection list looks like one of the following forms:

```
fred+orig[5]                ==> use only sub-brick #5
fred+orig[5,9,17]           ==> use #5, #9, and #12
fred+orig[5..8] or [5-8]    ==> use #5, #6, #7, and #8
fred+orig[5..13(2)] or [5-13(2)] ==> use #5, #7, #9, #11, and #13
```

Sub-brick indexes start at 0. You can use the character '\$'

to indicate the last sub-brick in a dataset; for example, you can select every third sub-brick by using the selection list
`fred+orig[0..$(3)]`

N.B.: The sub-bricks are output in the order specified, which may not be the order in the original datasets. For example, using
`fred+orig[0..$(2),1..$(2)]`
will cause the sub-bricks in `fred+orig` to be output into the new dataset in an interleaved fashion. Using
`fred+orig[$..0]`
will reverse the order of the sub-bricks in the output.

N.B.: Bucket datasets have multiple sub-bricks, but do NOT have a time dimension. You can input sub-bricks from a 3D+time dataset into a bucket dataset. You can use the '3dinfo' program to see how many sub-bricks a 3D+time or a bucket dataset contains.

N.B.: The '\$', '(', ')', '[', and ']' characters are special to the shell, so you will have to escape them. This is most easily done by putting the entire dataset plus selection list inside single quotes, as in 'fred+orig[5..7,9]'.

Some additional points:

- If an input sub-brick has a statistical type, then its type and auxiliary parameters are copied to the output sub-brick. This happens if the input dataset is one of the functional types with a statistics threshold attached (*e.g.*, the second sub-brick from a `fico` dataset). It can also happen if the input dataset is itself a bucket dataset.
- The sub-brick labels for the output dataset are of the form `prefix[index]`, where 'prefix' is the input dataset and 'index' is the integer index of the sub-brick in the input dataset.
- The output sub-brick keywords are copied from the input sub-bricks, if any. The additional keyword `prefix+view[index]` is also attached to the sub-brick keyword list.
- I intend to extend the input sub-brick selection scheme for `3dbucket` to allow selection from keyword lists. Eventually, it will also be possible to construct datasets 'on-the-fly' on the command line for any program.
- Anatomical bucket datasets are not particularly useful, at least at present. (Got any ideas for applications?)

3 Program 3drefit

This program lets the user change the contents of a dataset header. It has been extended to let the sub-brick auxiliary data be modified. Its help file follows:

Usage: 3drefit [options] dataset ...

where the options are

- orient code Sets the orientation of the 3D volume(s) in the .BRIK.
The code must be 3 letters, one each from the
pairs {R,L} {A,P} {I,S}. The first letter gives
the orientation of the x-axis, the second the
orientation of the y-axis, the third the z-axis:
 R = right-to-left L = left-to-right
 A = anterior-to-posterior P = posterior-to-anterior
 I = inferior-to-superior S = superior-to-inferior
** WARNING: when changing the orientation, you must be sure
to check the origins as well, to make sure that the volume
is positioned correctly in space.

- xorigin distx Puts the center of the edge voxel off at the given
-yorigin disty distance, for the given axis (x,y,z); distances in mm.
-zorigin distz (x=first axis, y=second axis, z=third axis).
Usually, only -zorigin makes sense. Note that this
distance is in the direction given by the corresponding
letter in the -orient code. For example, '-orient RAI'
would mean that '-zorigin 30' sets the center of the
first slice at 30 mm Inferior. See the to3d manual
for more explanations of axes origins.
** SPECIAL CASE: you can use the string 'cen' in place of
a distance to force that axis to be re-centered.

- xdel dimx Makes the size of the voxel the given dimension,
-ydel dimy for the given axis (x,y,z); dimensions in mm.
-zdel dimz ** WARNING: if you change a voxel dimension, you will
 probably have to change the origin as well.

- TR time Changes the TR time to a new value (see 'to3d -help').
** WARNING: this only applies to 3D+time datasets.

- newid Changes the ID code of this dataset as well.

- statpar v ... Changes the statistical parameters stored in this
 dataset. See 'to3d -help' for more details.

-markers Adds an empty set of AC-PC markers to the dataset, if it can handle them (is anatomical, doesn't already have markers, is in the +orig view, and isn't 3D+time).

-appkey ll Appends the string 'll' to the keyword list for the whole dataset.

-repkey ll Replaces the keyword list for the dataset with the string 'll'.

-empkey Destroys the keyword list for the dataset.

-type Changes the type of data that is declared for this dataset, where 'type' is chosen from the following:

 ANATOMICAL TYPES

spgr == Spoiled GRASS	fse == Fast Spin Echo
epan == Echo Planar	anat == MRI Anatomy
ct == CT Scan	spct == SPECT Anatomy
pet == PET Anatomy	mra == MR Angiography
bmap == B-field Map	diff == Diffusion Map
omri == Other MRI	abuc == Anat Bucket

 FUNCTIONAL TYPES

fim == Intensity	fith == Inten+Thr
fico == Inten+Cor	fitt == Inten+Ttest
fift == Inten+Ftest	fizt == Inten+Ztest
fict == Inten+ChiSq	fibt == Inten+Beta
fibn == Inten+Binom	figt == Inten+Gamma
fipt == Inten+Poisson	fbuc == Func-Bucket

The options below allow you to attach auxiliary data to sub-bricks in the dataset. Each option may be used more than once so that multiple sub-bricks can be modified in a single run of 3drefit.

-sublabel n ll Attach to sub-brick #n the label string 'll'.

-subappkey n ll Add to sub-brick #n the keyword string 'll'.

-subrepkey n ll Replace sub-brick #n's keyword string with 'll'.

-subempkey n Empty out sub-brick #n' keyword string

-substatpar n type v ...

 Attach to sub-brick #n the statistical type and the auxiliary parameters given by values 'v ...', where 'type' is one of the following:

type	Description	PARAMETERS
fico	Cor	SAMPLES FIT-PARAMETERS ORT-PARAMETERS
fitt	Ttest	DEGREES-of-FREEDOM
fift	Ftest	NUMERATOR and DENOMINATOR DEGREES-of-FREEDOM
fizt	Ztest	N/A
fict	ChiSq	DEGREES-of-FREEDOM
fibt	Beta	A (numerator) and B (denominator)
fibn	Binom	NUMBER-of-TRIALS and PROBABILITY-per-TRIAL
figt	Gamma	SHAPE and SCALE
fipt	Poisson	MEAN

`3drefit` is the only program that lets the user change the sub-brick label, keywords, and statistical parameters. In particular, if you don't like the default labels provided by `3dbucket`, you must use `3drefit` to patch things up. Program `3dinfo` has been modified so that it will print out the sub-brick auxiliary data (including keywords). This will help guide the use of `3drefit`.

4 Creating Buckets in a Program

Modifying Sub-Brick Parameters

A number of new `ADN_` commands have been added to `EDIT_dset_items` in order to make creating bucket datasets moderately painless. In combination with a couple of other utility routines, it is possible to create an empty dataset with n sub-bricks, attach data arrays to them and auxiliary data to them, and even later to expand the number of sub-bricks.

The new `ADN_` commands are described below. (This section should be read in conjunction with §2.7 of the *AFNI* plugins manual.) The inputs to `EDIT_dset_items` are copied into the internal data structure of the dataset being modified, and so can be freed or otherwise recycled after this function return. Bucket construction examples will be given later.

<u>Control Code</u>	<u>Data Type</u>	<u>Meaning</u>
<code>ADN_brick_label_one</code>	<code>char *</code>	Unlike the earlier <code>ADN_</code> codes, this one, and the others below that end in <code>'_one'</code> are be used to set auxiliary parameters for individual sub-bricks in a dataset. This is done by adding the sub-brick index to the <code>ADN_</code> code. Note that only one version of any particular <code>'_one'</code> code can be used per call to <code>EDIT_dset_items</code> —to set multiple sub-bricks, a loop is required. This particular code is used to set the label that is displayed in the menu that is used to select which sub-brick is displayed.

ADN_brick_fac_one	float	This code is used to set the scale factor for an individual sub-brick. The alternative code, <code>ADN_brick_fac</code> (described in the plugins manual), is used to set <i>all</i> the sub-brick factors at once.
ADN_brick_stataux_one	float *	This code is used to set the auxiliary statistical parameters for an individual sub-brick. The <code>float</code> array that is passed as the paired argument must have the following contents: <div style="margin-left: 40px;"><code>statcode npar v1 v2 ... vn</code></div> where <code>statcode</code> is the type of statistic stored in the sub-brick, <code>npar</code> is the number of parameters that follow in the array, and <code>v1 ... vn</code> are the parameters for that type of statistic. (Note that <code>npar</code> may be 0.) See §1 for details on the different statistical types supported by <i>AFNI</i> .
ADN_brick_keywords_replace_one	char *	This code is used to delete the keywords associated with a sub-brick and replace them with a new set. The list of keywords is stored as a single string, with distinct entries separated by the substring " ; ". If you want to enter multiple distinct keywords with this operation, you must supply the " ; " yourself within the paired argument.
ADN_brick_keywords_append_one	char *	This code is used to add keywords to the list associated with a sub-brick. The input character string will be appended to the existing keyword string, with " ; " separating them. (This function will supply the " ; " separator.) If there are no keywords, this operation is equivalent to the <code>replace</code> function above.
ADN_keywords_replace	char *	This is used to replace the keywords list associated with the entire dataset.
ADN_keywords_append	char *	This is used to append to the keyword list for the entire dataset.

To make some of these steps easier, the following C macros have been defined:

- `EDIT_BRICK_LABEL(ds, iv, str)`
will change the label in the iv^{th} sub-brick of dataset `ds` to the string `str`.
- `EDIT_BRICK_FACTOR(ds, iv, fac)`
will change the scaling factor in the iv^{th} sub-brick of dataset `ds` to the `float` value `fac`.
- `EDIT_BRICK_ADDKEY(ds, iv, str)`
will add the keyword string `str` to the iv^{th} sub-brick of dataset `ds`.

- `EDIT_BRICK_TO_FICO(ds, iv, nsam, nfit, nort)`
changes the iv^{th} sub-brick of dataset `ds` to be `fico` type (correlation coefficient) with statistical parameters `nsam`, `nfit`, and `nort`.
- `EDIT_BRICK_TO_FITT(ds, iv, ndof)`
changes the iv^{th} sub-brick of dataset `ds` to be `fitt` (t -test) type with statistical parameter `ndof`.
- `EDIT_BRICK_TO_FIFT(ds, iv, ndof, ddof)`
changes the iv^{th} sub-brick of dataset `ds` to be `fift` (F -test) type with statistical parameters `ndof` and `ddof`.
- `EDIT_BRICK_TO_FIZT(ds, iv)`
changes the iv^{th} sub-brick of dataset `ds` to be `fizt` type (z -score, or normally distributed).
- `EDIT_BRICK_TO_FICT(ds, iv, ndof)`
changes the iv^{th} sub-brick of dataset `ds` to be `fict` type (χ^2 distributed) with statistical parameter `ndof`.
- `EDIT_BRICK_TO_FIBT(ds, iv, a, b)`
changes the iv^{th} sub-brick of dataset `ds` to be `fibt` type (beta distributed) with statistical parameters `a` and `b`.
- `EDIT_BRICK_TO_FIBN(ds, iv, ntrial, prob)`
changes the iv^{th} sub-brick of dataset `ds` to be `fibn` type (binomial distributed) with statistical parameters `ntrial` and `prob`.
- `EDIT_BRICK_TO_FIGT(ds, iv, shape, scale)`
changes the iv^{th} sub-brick of dataset `ds` to be `fign` type (gamma distributed) with statistical parameters `shape` and `scale`.
- `EDIT_BRICK_TO_FIPT(ds, iv, mean)`
changes the iv^{th} sub-brick of dataset `ds` to be `fipt` type (Poisson distributed) with statistical parameter `mean`.

Example: Creating a Bucket Dataset All at Once

In this example, an empty copy of an input dataset is made (to get the geometry correct), then the new dataset is turned into a function bucket, then the sub-bricks are attached. The following code is adapted from `3dbucket.c`.

```
THD_3dim_dataset * old_dset , * new_dset ;
char * output_prefix , output_session ;
int new_nvals , iv ;
short ** bar ;          /* bar[iv] points to data for sub-brick #iv */
char ** new_label ;    /* new_label[iv] points to label for #iv */
char ** new_keyw ;     /* new_keyw[iv] points to keywords for #iv */
float * new_fac ;      /* new_fac[iv] is new scale factor for #iv */
float sax[32] ;        /* statistical auxiliary parameters */

/*-- Copy the input dataset structure, but not data --*/

new_dset = EDIT_empty_copy( old_dset ) ;

/*-- Modify some structural properties.
     Note that the new_nvals just makes empty
     sub-bricks, without any data attached.  --*/

EDIT_dset_items( new_dset ,
                 ADN_prefix      , output_prefix ,
                 ADN_directory_name, output_session ,
                 ADN_type        , HEAD_FUNC_TYPE ,
                 ADN_func_type   , FUNC_BUCK_TYPE ,
                 ADN_ntt         , 0 ,                /* no time! */
                 ADN_nvals       , new_nvals ,
                 ADN_malloc_type , DATABLOCK_MEM_MALLOC ,
                 ADN_none ) ;

if( THD_is_file(DSET_HEADNAME(new_dset)) ){
    fprintf(stderr, "*** Fatal error: file %s already exists!\n",
            DSET_HEADNAME(new_dset) ) ;
    exit(1) ;
}

/*-- Loop over new sub-brick index,
     attach data array with EDIT_substitute_brick
     (this just attaches the pointer, it DOES NOT copy the array),
     then put some strings into the labels and keywords,
     and modify the sub-brick scaling factor
     (a zero scaling factor means don't scale the data array). --*/
```

```

for( iv=0 ; iv < new_nvals ; iv++ ){
    EDIT_substitute_brick( new_dset , iv ,          /* attach bar[iv] to */
                          MRI_short , bar[iv] ) ; /* be sub-brick #iv. */
                                              /* don't free bar[iv]! */

    EDIT_dset_items( new_dset ,
                    ADN_brick_label_one          +iv, new_label[iv] ,
                    ADN_brick_keywords_replace_one+iv, new_keyw[iv] ,
                    ADN_brick_fac_one            +iv, new_fac[iv] ,
                    ADN_none ) ;
}

/*-- Make sub-brick #2 be a t-test --*/

sax[0] = FUNC_TT_TYPE ;
sax[1] = 1.0 ;
sax[2] = degrees_of_freedom ;
EDIT_dset_items( new_dset ,
                ADN_brick_stataux_one + 2 , sax ,
                ADN_none ) ;

/*-- write new dataset to disk --*/

DSET_write( new_dset ) ;

```

Adding Sub-Bricks to a Bucket Dataset

In the above example, all the sub-bricks were created at once. They were initially empty, after the first call to `EDIT_dset_items`, but otherwise had all the structure needed. After a sub-brick has an actual data array attached to it, the `ADN_nvals` code can no longer be used to change the number of sub-bricks in dataset.

If a dataset already has actual data attached to any of its sub-bricks, another method must be used to add a new sub-brick:

```

short * qbar ;
float  qfac ;
EDIT_add_brick( new_dset , MRI_short , qfac , qbar ) ;

```

will create a new sub-brick in the dataset, with data type `short`, scale factor `qfac`, and data array `qbar`. (The pointer `qbar` is just copied into the sub-brick—the data it points to now ‘belongs’ to the dataset and should not be freed by you!) If you wish to attach a label, keywords, or statistical parameters to this new brick, you would do this using `EDIT_dset_items` (using the correct index for the new sub-brick).

Note that if you are doing this to a 3D+time dataset, as opposed to a bucket dataset, then a little more needs to be done. See `plug_realtime.c` for an example of how the *AFNI* real-time system uses `EDIT_add_brick` to grow a 3D+time dataset during image acquisition.

Accessing Sub-Brick Data

The following C macros can be used to access the contents of sub-bricks and their associated data. The argument `ds` is a pointer to a dataset `struct`, and the argument `iv` is a sub-brick index.

Macro

Meaning

<code>ISVALID_DSET(ds)</code>	Returns 1 if <code>ds</code> is a valid pointer to a dataset, or 0 if it is not.
<code>ISANATBUCKET(ds)</code>	Returns 1 if <code>ds</code> is an anatomy bucket dataset, 0 if it is not.
<code>ISFUNCBUCKET(ds)</code>	Returns 1 if <code>ds</code> is a function bucket dataset, 0 if it is not.
<code>ISBUCKET(ds)</code>	Returns 1 if <code>ds</code> is a bucket dataset (function or anatomy), 0 if it is not.
<code>DSET_BRICK_TYPE(ds, iv)</code>	Returns an integer describing what type of data is stored in the sub-brick array.
<code>DSET_BRICK_ARRAY(ds, iv)</code>	Returns a pointer to the sub-brick array.
<code>DSET_BRICK_FACTOR(ds, iv)</code>	Returns the sub-brick floating point scale factor.
<code>DSET_NVALS(ds)</code>	Returns the number of sub-bricks in a dataset.
<code>DSET_BRICK_LABEL(ds, iv)</code>	Returns a pointer to the sub-brick label. This pointer will not be NULL. Do <i>not</i> write into this string!
<code>DSET_BRICK_STATCODE(ds, iv)</code>	Returns an integer with the statistical type of a sub-brick. A positive value means that this sub-brick can be interpreted as a statistic. Note that if <code>ds</code> is one of the older 2-brick datasets such as <code>fico</code> , then calling this with <code>iv=1</code> will return the correct code, even though that code is actually associated with the dataset as a whole, not the sub-brick.
<code>DSET_BRICK_STATAUX(ds, iv)</code>	Returns a pointer to a float array with the statistical parameters for this sub-brick. This may be NULL, which means that you did something wrong. Do <i>not</i> write into this array! The number of parameters in this array can be determined from the table in §1, or from <code>FUNC_need_stat_aux[kv]</code> where <code>kv = DSET_BRICK_STATCODE(ds, iv)</code> .
<code>DSET_BRICK_STATPAR(ds, iv, jj)</code>	Returns the <code>jj</code> th statistical parameter for this sub-brick. This will be a float.

DSET_BRICK_KEYWORDS(ds,iv) Returns a pointer to the keywords string for this sub-brick (char *). Do *not* write into this string! This pointer may be NULL.

DSET_KEYWORDS(ds) Returns a pointer to the keywords string for the entire dataset. Do *not* write into this string! This pointer may be NULL.

Creating a Bucket from a 3D+time Dataset

I have written a utility routine to create a function bucket dataset from an input 3D+time dataset. This function takes as input a user-supplied function that returns the bucket values at each voxel. This function resides in 3dmaker.c (a new file), and can be called from a plugin or from a command-line program. Its calling sequence is:

```
new_dset = MAKER_4D_to_typed_fbuc( THD_3dim_dataset * old_dset ,
                                   char * new_prefix , int new_datum ,
                                   int ignore , int detrend ,
                                   int nbrik ,generic_func * user_func ,
                                   void * user_data ) ;
```

The inputs to this function are:

old_dset	Pointer to old dataset; note that this dataset must not be warp-on-demand.
new_prefix	String to use as filename prefix.
new_datum	Type of data to store in output brick; if negative, will use datum from old_dset.
ignore	Number of data points to ignore at the start.
detrend	If nonzero, this routine will detrend (a+b*t) each time series before passing it to user_func.
nbrik	Number of values (and sub-bricks) to create at each voxel location.
user_func	Function to compute outputs; discussed below.
user_data	Discussed below.

The output is a pointer to a new dataset. If NULL is returned, some error occurred.

The user_func function should be declared like so:

```
void user_func( double tzero , double tdelta ,
               int npts , float ts[] , double ts_mean , double ts_slope ,
               void * ud , int nbrik , float * val ) ;
```

The arguments to user_func are:

tzero	Time at ts[0].
tdelta	Time at ts[1] (<i>i.e.</i> , ts[k] is at tzero+k*tdelta); tzero and tdelta will be in sec if this is truly 'time'.

<code>npts</code>	Number of points in <code>ts</code> array.
<code>ts</code>	One voxel time series array, <code>ts[0] ... ts[npts-1]</code> ; note that this will always be a float array, and that <code>ts</code> will start with the <code>ignore</code> th point of the actual voxel time series.
<code>ts_mean</code>	Mean value of <code>ts</code> array.
<code>ts_slope</code>	Slope of <code>ts</code> array; this will be inversely proportional to <code>tdelta</code> (units of 1/sec); if <code>detrend</code> is nonzero, then the mean and slope will be removed from the <code>ts</code> array.
<code>ud</code>	The <code>user_data</code> pointer passed in here; this can contain whatever control information the user wants.
<code>nbrik</code>	Number of output values that this function should return for the voxel corresponding to input data <code>ts</code> .
<code>val</code>	Pointer to return values for this voxel; note that this is a float array of length <code>nbrik</code> , and that values you don't fill in will be set to zero.

Before the first timeseries is passed, `user_func` will be called with arguments

```
( 0.0 , 0.0 , nvox , NULL , 0.0 , 0.0 , user_data , nbrik , NULL )
```

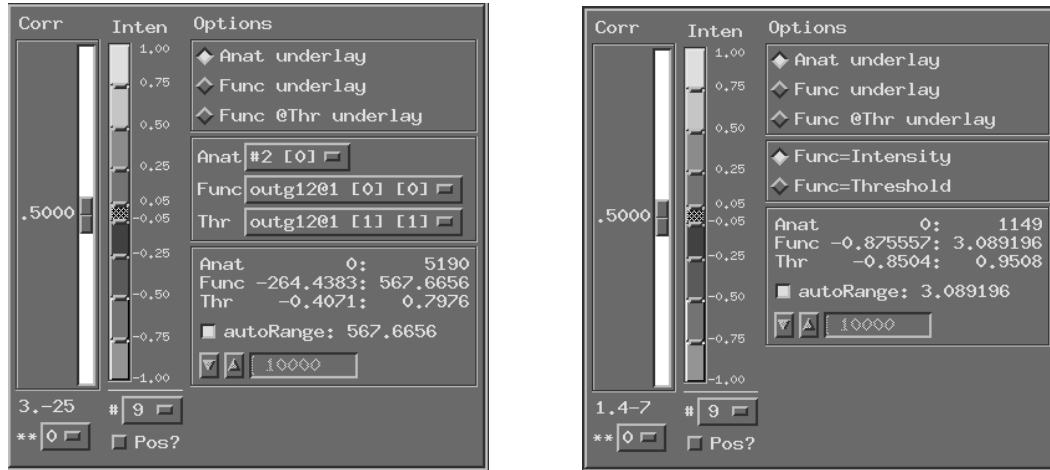
where `nvox` = number of voxels that will be processed. This is to allow for some setup (*e.g.*, `malloc`). After the last timeseries is passed, `user_func` will be called again with arguments

```
( 0.0 , 0.0 , 0 , NULL , 0.0 , 0.0 , user_data , nbrik , NULL )
```

This is to allow for cleanup (*e.g.*, `free`). Note that the only difference between these 'notification' calls is the third argument. After the new dataset is created, you will likely want to modify some of the auxiliary data associated with its sub-bricks (*e.g.*, set statistical parameters and labels).

5 Changes in AFNI

If the active datasets are buckets, then the set of choosers in the **Define Function** control panel changes. The figure below shows the new bucket sub-brick choosers on the left; the old style sub-brick choosers are shown on the right for comparison (these are used with the non-bucket dataset types).



With bucket sub-brick choosers

With old-style choosers

Note that any sub-brick of a bucket dataset can be used as a threshold. This is true even if it does not have statistical parameters attached. (In that case, no p -value can be computed, of course.)

Two new buttons have been added to the **Misc** menu under the **Define Datamode** control panel: **Anat Info** and **Func Info**. These buttons will popup message windows with the output of program 3dinfo about the current anatomical and functional datasets. This is to help look up keywords and statistical types of sub-bricks. In addition, the **FIM** button has been removed from the **Define Function** control panel.

6 Still to Come

Things that are needed:

- Routines to deal with keyword lists, and a mechanism to allow the user to select sub-bricks (and datasets) based on keywords.
- A mechanism to allow the user to assemble datasets ‘on-the-fly’ using keyword and/or sub-brick index criteria. (A generalization of the syntax of 3dbucket is a possibility.)
- Applications that create buckets (*e.g.*, multiple regression, ...).