

# 3dREMLfit - Math Notes

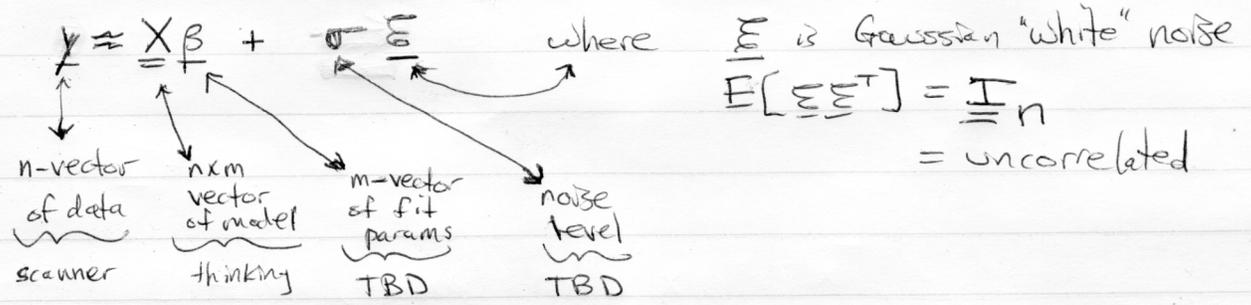
## Serial Correlation in AFNI

RW Cox / summer 2008

also see 3dREMLfit-help  
and 3dREMLfit.ppt

### What is REML? Why do we care?

- Variance / correlation estimation!
- Linear regression gives us fit parameters ( $\beta$ s)  $\Rightarrow$  HRF
- To assess statistics, need variance estimates
- Ordinary Least Squares (OLSQ)



$\Rightarrow$  OLSQ  $\hat{\beta} = (X^T X)^{-1} X^T y$   $\Rightarrow \hat{y} = X \hat{\beta} =$  fitted model time series

pseudo-inverse of  $X$

$\Rightarrow \hat{\sigma}^2 = \|y - \hat{y}\|^2 / (n - m)$   
 $= \sum_{i=1}^n (y_i - \hat{y}_i)^2 / (n - m)$   
 = variance estimate

- Even if noise model is incorrect, so that  $E[\epsilon\epsilon^T] = R \neq I_n$ , the estimator  $\hat{\beta} = (X^T X)^{-1} X^T y$  is consistent (un-biased)
- But the noise variance estimator  $\hat{\sigma}^2$  is biased if  $R \neq I_n$
- N.B.  $\epsilon$   $R$  has diagonal entries  $R_{ii} = 1$ ;  $R_{ij}$  = correlation of noise at time #i with #j

• Maximum Likelihood (ML) Estimation

• Suppose  $\underline{R} = \underline{R}(\underline{\theta})$   $\underline{\theta}$  = some (small) set of <sup>unknown</sup> parameters giving the structure of  $\underline{R}$ 's entries

e.g.

$$\underline{R} = \begin{bmatrix} 1 & a & a^2 & a^3 & \dots & \dots \\ a & 1 & a & a^2 & \dots & \dots \\ a^2 & a & 1 & a & \dots & \dots \\ a^3 & a^2 & a & 1 & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \end{bmatrix}$$

Note: Toeplitz structure = constant down diagonals

where  $|a| < 1$   $\{\underline{\theta} = a\}$

← This is the AR(1) model for  $\underline{R}$

• Gaussian likelihood of data  $\underline{y}$ , given this model:

$$L(\underline{\beta}, \sigma^2, \underline{\theta}) = \frac{1}{(2\pi)^{n/2}} \frac{1}{\det[\underline{R}]^{1/2}} \frac{1}{(\sigma^2)^{n/2}} e^{-\frac{1}{2\sigma^2} [\underline{y} - \underline{X}\underline{\beta}]^T \underline{R}^{-1} [\underline{y} - \underline{X}\underline{\beta}]}$$

ignore this!

$$-2 \log L \equiv \ell_{ML} = \log \det[\underline{R}] + n \cdot \log(\sigma^2) + \frac{1}{\sigma^2} [\underline{y} - \underline{X}\underline{\beta}]^T \underline{R}^{-1} [\underline{y} - \underline{X}\underline{\beta}]$$

• maximize  $L \Rightarrow$  minimize  $\ell_{ML}(\underline{\beta}, \sigma^2, \underline{\theta})$  over all parameters at once

•  $\underline{\beta}$  is easy:  $\hat{\underline{\beta}} = (\underline{X}^T \underline{R}^{-1} \underline{X})^{-1} \underline{X}^T \underline{R}^{-1} \underline{y}$  given  $\underline{R}(\underline{\theta})$

•  $\sigma^2$  is easy:  $\hat{\sigma}^2 = \frac{1}{n} [\underline{y} - \underline{X}\hat{\underline{\beta}}]^T \underline{R}^{-1} [\underline{y} - \underline{X}\hat{\underline{\beta}}]$  given  $\underline{R}(\underline{\theta})$

•  $\underline{R}(\underline{\theta})$  isn't so easy: have to do nonlinear optimization in general case

• for AR(p) model, there are closed form algorithms for getting the p values in  $\underline{\theta}$ , without a general purpose optimizer being required (but these aren't ML-optimal).

- Problem with ML estimation of  $\hat{\sigma}^2$ : it is baised
- It's value, averaged over all possible noise instances, is not the true  $\sigma^2$ . (unlike the case for  $\hat{\beta}$ )
- Problem: combined estimation of linear ( $\hat{\beta}$ ) and quadratic ( $\hat{\sigma}^2$ ) parameters in  $L$ : no one knows how to exactly eliminate bias in  $\hat{\sigma}^2$ . (In general case, that is, where  $\underline{R}$  is unknown).

### REML (1970s)

- ML optimizes  $L$  over  $\beta, \sigma^2, \theta$  all at once
- REML = Restricted (or Residual) ML: only optimizes over space of residuals, after the model ( $\underline{X}\hat{\beta}$ ) is removed from the data  $\Rightarrow$  Variance estimate is less biased

$$l_{\text{REML}} = \log \det [\underline{R}(\theta)] + \log \det [\underline{X}^T \underline{R}(\theta)^{-1} \underline{X}] \quad \left. \vphantom{\log \det [\underline{R}(\theta)]} \right\} \begin{array}{l} \text{these depend} \\ \text{on } \theta, \text{ but not} \\ \text{on the data } y \end{array}$$

$$+ (n-m) \log (y^T \underline{P} y) - \underbrace{\log \det [\underline{X}^T \underline{X}]}_{\text{indep of } \theta}$$

where the matrix  $\underline{P}$  is

$$\underline{P} = \underline{R}^{-1} - \underline{R}^{-1} \underline{X} (\underline{X}^T \underline{R}^{-1} \underline{X})^{-1} \underline{X}^T \underline{R}^{-1} \quad \text{and} \quad \underline{P} = \underline{P}^T \quad \underline{P} = \underline{P} \underline{R} \underline{P}$$

= prewhitening projection matrix onto space  $\perp$  to columns of  $\underline{X}$

symmetric

- $l_{\text{REML}}$  is a function of  $\theta$ , to be minimized. Doing this efficiently is the key. The matrices are big ( $n \approx 1000$   $m \approx 100$  typically).

# REML & ARMA(1,1)

In solving system  $y = X\beta + \eta$   $y \in \mathbb{R}^n$   $X \in \mathbb{R}^{n \times m}$   $\beta \in \mathbb{R}^m$   
 with  $\eta \sim N(0, \sigma^2 R(\theta))$  ( $n > m$ )  
 and  $\sigma^2$  unknown,  $R(\theta) =$  correlation matrix with unknown  $\theta$   
 the REML method estimates  $\theta$  by minimizing independent of  $y$

$$l(\theta) = (n-m) \log [y^T P y] + \log \det [R(\theta)] + \log \det [X^T R(\theta)^{-1} X] - \log \det [X^T X]$$

where  $P = P^T = P R P$   
 $= R^{-1} - R^{-1} X [X^T R^{-1} X]^{-1} X^T R^{-1}$

independent of  $\theta$ , ignored since we're not varying  $X$

Once  $\hat{\theta}$  is estimated, then  $\hat{\sigma}^2 = y^T P(\hat{\theta}) y / (n-m)$  is the REML estimate of variance, and  $\hat{\beta} = [X^T R^{-1}(\hat{\theta}) X]^{-1} X^T R^{-1} y$  is the regression estimate.

N.B.  $y^T P y =$  norm of prewhitened residuals

Computations: Choleski decompose  $R(\theta) = C^T C$  and  $X^T R^{-1} X = D^T D$   
 $[C, D]$  are upper triangular;  $C$  is  $n \times n$  and  $D$  is  $m \times m$

Then  $y^T P y = y^T P^T C^T C P y$  (since  $P = P^T R P$ )  
 $= \|C P y\|^2$

$$P = C^{-1} C^{-T} - C^{-1} C^{-T} X [D^T D]^{-1} X^T C^{-1} C^{-T}$$

$$\Rightarrow C P = C^{-T} - C^{-T} X [D^T D]^{-1} X^T C^{-1} C^{-T} \implies$$

- Compute  $C P y$ :
- (n) solve  $C^T b_1 = y$  ( $b_1 = C^{-T} y$ )
  - (n) solve  $C b_2 = b_1$
  - \* (m) multiply  $b_3 = X^T b_2$
  - (m) solve  $D^T b_4 = b_3$
  - (m) solve  $D b_5 = b_4$  ( $= \hat{\beta}$ )
  - \* (n) multiply  $b_6 = X b_5$  ( $=$  fitted model)
  - (n) solve  $C^T b_7 = b_6$  ( $=$  prewhitened model)
  - (n)  $\Rightarrow C P y = b_1 - b_7$  ( $=$  prewhitened resid)

Note:  $C^T$  is "prewhitening matrix" since  
 $E[(C^{-T} \eta)(C^{-T} \eta)^T] = C^{-T} R C^{-1}$   
 $= C^{-T} C^T C C^{-1} = I_n$

Note: the terms  $\log \det[\underline{R}(\theta)] + \log \det[\underline{X}^T \underline{R}(\theta) \underline{X}]$  are like a "penalty" favoring some values of  $\theta$  and penalizing others. As it happens, at least for the ARMA(1,1) model, the  $a=b=0$  case is the most penalized; that is, these terms favor correlations  $\neq \underline{I}_n$ . (2)

$$\underline{X}^T \underline{R}^{-1} \underline{X} = \underline{X}^T \underline{C}^{-1} \underline{C}^T \underline{X} = \begin{bmatrix} \underline{C}^T \underline{X} \\ \underline{C}^T \underline{X} \end{bmatrix}^T \begin{bmatrix} \underline{C}^T \underline{X} \\ \underline{C}^T \underline{X} \end{bmatrix}$$

∴  $\underline{D}$  can be computed as the 'R' upper triangular factor directly from  $\underline{C}^T \underline{X}$  using the QR algorithm (no need to compute  $\underline{X}^T \underline{R}^{-1} \underline{X}$ )

and  $\log \det \begin{bmatrix} \underline{X}^T \underline{R}^{-1} \underline{X} \end{bmatrix} = \log \det \begin{bmatrix} \underline{D}^T \underline{D} \end{bmatrix} = 2 \log \det \begin{bmatrix} \underline{D} \end{bmatrix} = 2 \sum_{i=1}^m \log D_{ii}$   
 (diagonal elements of  $\underline{D}$ )

similarly,

$$\log \det [\underline{R}] = 2 \sum_{i=1}^n \log C_{ii} \quad (\text{diagonal elements of } \underline{C} \text{ matrix})$$

So, the above outlines the REML  $l(\theta)$  calculation given the model  $\underline{R}(\theta)$ ,  $\underline{X}$ , and the data  $\underline{y}$ . Normally,  $\underline{X}^T \underline{R}^{-1} \underline{X}$  and so  $\underline{D}$  will be (nearly) full matrices, but  $\underline{R}$  (and so  $\underline{C}$ ) will be banded, since points far apart are not expected to be correlated. Since  $n$  is (usually) much bigger than  $m$ , we don't want to form a full  $n \times n$   $\underline{R}$  matrix; we want to use the sparse structure to save space & time.

ARMA(1,1):  $\eta_n = u_n + b u_{n-1} + a \eta_{n-1}$   $a = \text{AR parameter } \in (-1, 1)$   
 $u_i \sim N(0, 1)$  i.i.d.  $b = \text{MA parameter } \in (-1, 1)$

We find that  $\rho_k = \frac{\langle \eta_n \eta_{n-k} \rangle}{\langle \eta_n^2 \rangle} = 1$  for  $k=0$  (duh)  
 $= \frac{(b+a)(1+ab) a^{k-1}}{1+2ab+b^2}$   $k \geq 1$

So  $\underline{R} = \begin{bmatrix} 1 & \rho_1 & \rho_2 & \rho_3 & \dots \\ \rho_1 & 1 & \rho_1 & \rho_2 & \dots \\ \rho_2 & \rho_1 & 1 & \dots & \dots \\ \rho_3 & \rho_2 & \dots & \dots & \dots \\ \vdots & \vdots & \vdots & \vdots & \vdots \end{bmatrix} = \text{Toeplitz}$   
 (not allowing for censoring and multiple runs)

It's simplest to define  $\lambda = \rho_1 = \frac{(b+a)(4ab)}{4zab+b^2}$  and then  $\rho_k = \begin{cases} 1 & k=0 \\ \lambda \rho^{k-1} & k \geq 1 \end{cases}$   
 [where  $\rho = a$ ]

In fact, a reasonable model for FMRI noise is AR(1) + white noise, which would have a covariance matrix like

$$\sigma_A^2 \begin{bmatrix} 1 & \rho & \rho^2 & \rho^3 & \dots \\ & \ddots & \ddots & \ddots & \\ & & \ddots & \ddots & \\ & & & \ddots & \\ & & & & \ddots \end{bmatrix} + \sigma_W^2 \begin{bmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ 0 & 0 & 1 & \dots \\ \vdots & \vdots & \vdots & \ddots \end{bmatrix}$$

and so a correlation matrix of

$$R = \begin{bmatrix} 1 & \rho & \rho^2 & \rho^3 & \dots \\ & \ddots & \ddots & \ddots & \\ & & \ddots & \ddots & \\ & & & \ddots & \\ & & & & \ddots \end{bmatrix}$$

where  $\delta = \frac{\sigma_A^2}{\sigma_A^2 + \sigma_W^2} \in [0, 1]$ .  
 = fraction of noise that is AR(1).

This is ARMA(1,1) with  $a = \rho$  and  $\lambda = \delta \rho$ , so  $0 \leq \lambda \leq \rho$ .

observed! We'll limit ourselves to  $\rho = 0, 0.1, 0.2, \dots, 0.8$ . Note that  $0.8^{18} \leq 0.02$ , so the R matrix is pretty much confined to the near region of the main diagonal. We will use  $\delta = 0.1, 0.2, \dots, 1.0$ , so we'll have 80 cases of  $\underline{\Theta} = [\rho, \delta]^T$  plus 1 more case for white noise [ $\rho=0, \delta=0$ ], with R = I. a little out of date

Since R will be banded, C will be banded. Special purpose matrix functions have been written to deal with such matrices, see remla.c.

(For a pure AR(1) model, C is very simple, but that's a special case.)  
 and C<sup>-1</sup>

(Note: C<sup>-1</sup> and D<sup>+1</sup> are never formed, since C and D are upper triangular)

In actuality,  $\underline{R}$  needs to allow for censoring and inter-run gaps. Thus, we compute

$$\text{for } i > j: R_{ij} = \lambda^{\tau(i) - \tau(j)} \quad [\lambda = \rho_1, \text{ as before}]$$

where  $\tau(i)$  = "true" time index before censoring,

and where the  $p$ th run starts at  $\tau = 10000p$  (so that  $\tau(i) - \tau(j)$  is very large between runs and  $R_{ij} \rightarrow 0$ )

$$\hat{\beta} = \left[ \underline{X}^T \underline{R}^{-1} \underline{X} \right]^{-1} \underline{X}^T \underline{R}^{-1} \underline{y}$$

$$= \underline{D}^{-1} \underline{D}^{-T} \underline{X}^T \underline{C}^{-1} \underline{C}^{-T} \underline{y} = \underline{b}_5 \text{ from page ①}$$

Later) The actual implementation uses a grid in  $(a, b)$  [not in  $(a, \lambda)$  as I originally planned]. The grid runs (by default) for  $a \in [0, 0.8]$  and  $b \in [-0.8, 0.8]$ , with  $2^G$  subdivisions ( $2^G + 1$  points) in the  $a$  direction, and  $2^{G+1}$  subdivisions in the  $b$  direction. The default value of  $G$  is 3, so the grid is  $a = 0, 0.1, 0.2, \dots, 0.8$  (but the user can increase  $G$  to get a finer mesh). Binary search in 2D is used to find the optimal  $\lambda_{REML}$  value. (Which is why the grid is a power-of-2 in size!)

$\lambda_{REML}$  is computed in the 7 step procedure on page ①, for any given data vector  $\underline{y}$ .  $\underline{C}$  is stored as a banded matrix, where  $\underline{R}$  is cut off when  $|R_{ij}| < 0.01$ .  $\underline{X}$  is stored as a sparse matrix if that is advantageous, since multiplications by  $\underline{X}$  and  $\underline{X}^T$  take up about 50% of the CPU time in this 7 step algorithm. Note that in calculating  $\lambda_{REML}$ , it is necessary to calculate  $\hat{\beta}$  and  $\hat{\underline{y}}$  as well (steps 5 & 6).

# GLTs in 3dREMLF4

(41)

We want to test the hypothesis that  $\underline{G}\underline{\beta} \stackrel{?}{=} \underline{0}$ , where  $\underline{G}$  is an  $r \times m$  matrix. For example, to test if any of the  $\beta_s$  in a particular stimulus class are zero/nonzero, then  $r = \#$  of  $\beta_s$  in that stimulus, and if the  $\beta$  indexes in that stimulus class are  $\beta_{s_i}$  for  $i=1,2,\dots,r$ , then the elements of  $\underline{G}$  are  $g_{i,s_i} = 1$   $i=1\dots r$ ,  $g_{ij} = 0$  otherwise; e.g.

$$\underline{G} = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad \text{where } \beta_3, \beta_4, \beta_5 \text{ are being tested.}$$

We test this hypothesis by computing  $\hat{\underline{\beta}}_R$  from  $\hat{\underline{\beta}}$ , where  $\hat{\underline{\beta}}_R$  is the solution to the model  $\underline{y} = \underline{X}\underline{\beta}$  subject to the constraint  $\underline{\beta} = \underline{0}$ .

The GLSQ solution of this, given  $\underline{R}$ , is

$$\hat{\underline{\beta}}_R = \left[ \underline{I}_m - \underbrace{[\underline{X}^T \underline{R}^T \underline{X}]^{-1} \underline{G}^T [\underline{G} (\underline{X}^T \underline{R}^T \underline{X})^{-1} \underline{G}^T]^{-1} \underline{G}}_{\text{define this to be } \underline{J} = m \times m \text{ matrix}} \right] \hat{\underline{\beta}}$$

subscript "R"  
means "restricted"

$$\hat{\underline{y}}_R = \underline{X} \hat{\underline{\beta}}_R = \text{fitted model in restricted solution space}$$

$$\hat{\underline{w}}_R = \underline{C}^{-T} \underline{X} \hat{\underline{\beta}}_R = \text{pre-whitened fitted restricted model}$$

$$SSE_R = \|\underline{C}^{-T} \underline{y} - \hat{\underline{w}}_R\|^2 = \text{sum of squares of this restricted model fit}$$

$$F_R = \frac{SSE_R - SSE_F}{r} \bigg/ \frac{SSE_F}{n-m} = \text{F-statistic for hypothesis } \underline{G}\underline{\beta} \stackrel{?}{=} \underline{0} \text{ with } (r, n-m) \text{ DoF}$$

$$SSE_F = \text{full model sum of squares}$$

$$= \|\underline{C}^{-T} (\underline{y} - \hat{\underline{y}})\|^2 = \|\underline{C} \underline{P}_y\|^2 \text{ from (1)}$$

For efficient calculation, write the matrix  $\underline{\underline{J}}$  as

$$\underline{\underline{X}}^T \underline{\underline{R}}^{-1} \underline{\underline{X}} = \underline{\underline{D}}^T \underline{\underline{D}} \quad (\text{from before}) \quad \underline{\underline{D}} \text{ is upper triangular } m \times m$$

$$(\underline{\underline{X}}^T \underline{\underline{R}}^{-1} \underline{\underline{X}})^{-1} = \underline{\underline{D}}^{-1} \underline{\underline{D}}^{-T}$$

so

$$\underline{\underline{J}} = \underline{\underline{D}}^{-1} \underline{\underline{D}}^{-T} \underline{\underline{G}}^T \left[ \underline{\underline{G}} \underline{\underline{D}}^{-1} \underline{\underline{D}}^{-T} \underline{\underline{G}}^T \right]^{-1} \underline{\underline{G}}$$

form matrix  $\underline{\underline{F}} = \underline{\underline{D}}^{-1} \underline{\underline{G}}^T$ , then QR factor it to matrix  $\underline{\underline{Q}} \underline{\underline{E}}$   
 $m \times r$       $m \times m$       $m \times r$       $r \times r$  upper triangular

$$\text{then } \left[ \underline{\underline{G}} \underline{\underline{D}}^{-1} \underline{\underline{D}}^{-T} \underline{\underline{G}}^T \right]^{-1} = \left[ \underline{\underline{F}}^T \underline{\underline{F}} \right]^{-1} = \left[ \underline{\underline{E}}^T \underline{\underline{E}} \right]^{-1} = \underline{\underline{E}}^{-1} \underline{\underline{E}}^{-T}$$

so

$$\underline{\underline{J}} = \underbrace{\underline{\underline{D}}^{-1} \underline{\underline{F}}}_{m \times r} \underbrace{\underline{\underline{E}}^{-1} \underline{\underline{E}}^{-T} \underline{\underline{G}}}_{r \times m}$$

$\underline{\underline{J}}_{\text{left}} \quad \underline{\underline{J}}_{\text{right}}$

(since  $\underline{\underline{D}}$  and  $\underline{\underline{E}}$  (and  $\underline{\underline{G}}$ )  
upper triangular, no need to  
actually invert these matrices;  
solving the systems is a trivial exercise)

Special cases:

$\underline{\underline{G}}$  has 1 row ( $r=1$ ) then  $\underline{\underline{D}}^{-T} \underline{\underline{G}}^T$  is just an  $m$ -vector and  $\underline{\underline{G}} \underline{\underline{D}}^{-1} \underline{\underline{D}}^{-T} \underline{\underline{G}}^T$   
is a scalar =  $\| \underline{\underline{D}}^{-T} \underline{\underline{G}}^T \|^2$

Forming  $\underline{\underline{F}}$ :

- extract each row of  $\underline{\underline{G}}$  into an  $m$ -vector  $\underline{\underline{u}}$
- solve  $\underline{\underline{D}}^T \underline{\underline{v}} = \underline{\underline{u}}$  for the  $m$ -vector  $\underline{\underline{v}}$  (vector-division-solve in matrix.c)
- put  $\underline{\underline{v}}$  into  $\underline{\underline{F}}$  matrix column

Next:

If  $r=1$ :  $f = \|\underline{\underline{v}}\|^2 \quad \underline{\underline{J}}_R = \frac{1}{f} \underline{\underline{G}}$

If  $r > 1$ : • use matrix-qr in matrix.c to compute  $\underline{\underline{E}}$  from  $\underline{\underline{F}}$

- for each column of  $\underline{\underline{F}}$ 
  - extract it to an  $r$ -vector  $\underline{\underline{u}}$
  - solve  $\underline{\underline{E}}^T \underline{\underline{v}} = \underline{\underline{u}}$  for  $\underline{\underline{v}}$
  - solve  $\underline{\underline{E}} \underline{\underline{w}} = \underline{\underline{v}}$  for  $\underline{\underline{w}}$

→ put  $\underline{\underline{w}}$  into column of  $\underline{\underline{J}}_R$

- Next:
- for each column of  $\underline{F}$ ,
  - extract it to  $m$ -vector  $\underline{u}$
  - solve  $\underline{D}\underline{v} = \underline{u}$  for  $\underline{v}$  (vector-rs-solve function)
  - put  $\underline{v}$  into column of  $\underline{J}_L$

Define  $\hat{\underline{\beta}}_G = \underline{G}\hat{\underline{\beta}}$

Covariance matrix of  $\hat{\underline{\beta}}$  is  $\text{Cov}(\hat{\underline{\beta}} - \underline{\beta}_{\text{true}}) = (\underline{X}^T \underline{R}^{-1} \underline{X})^{-1}$

so  $\text{Cov}(\hat{\underline{\beta}}_G - \underline{\beta}_G) = \underline{G} (\underline{X}^T \underline{R}^{-1} \underline{X})^{-1} \underline{G}^T$   
 $= \underline{G} \underline{D}^{-1} \underline{D}^{-T} \underline{G}^T = \underline{E}^T \underline{E}$

so variance estimate for the  $i^{\text{th}}$  component of  $\hat{\underline{\beta}}_G$  is

$$\hat{\sigma}_i^2 = \hat{\sigma}^2 \cdot [\underline{E}^T \underline{E}]_{ii} = \hat{\sigma}^2 \cdot \sum_{j:i} E_{ji}^2 \quad (\text{sum down columns of } \underline{E})$$

and the  $t$ -statistic for its significance (relative to the test  $\hat{\beta}_{G,i} \stackrel{?}{=} 0$ ) is

$$t_i = \hat{\beta}_{G,i} / \hat{\sigma}_i = \hat{\beta}_{G,i} / \sqrt{\hat{\sigma}^2 \cdot \sum_{j:i} E_{ji}^2}$$

In 3dREMLfit, all  $F$  and  $t$  statistics are computed as GLTs. In 3dDeconvolve, special code deals with the simpler cases when  $\underline{G}$  is a matrix that just picks out some elements of  $\underline{\beta}$ . Since the REML fitting (a,b) estimation is by far the slowest part of the program, I decided to keep the code simple and only have a unified set of functions for dealing with statistics.

Although  $\underline{G}$  is usually quite sparse, it turns out not to speed things up to store  $\underline{G}$  as a sparse matrix - probably because  $r$  is usually so small. For  $\underline{X}$ , it made quite a difference to store it in sparse form.

# ARMA(1,1)

(A1)

$$Y_n = u_n + b u_{n-1} + a Y_{n-1} \quad |a| < 1 \quad |b| < 1$$

$$u_n \sim N(0,1) \text{ i.i.d.}$$

No. 6: this  $y$  is not the signal, just the noise. Sorry for the notational mixup!

Define  $E[Y_n Y_{n-k}] = V_k$   
= covariance at lag  $k$

Note:  
 $E[Y_n u_n] = 1$

$$\begin{aligned} V_0 &= E[(u_n + b u_{n-1} + a Y_{n-1})^2] \\ &= E\left[ \underbrace{u_n^2}_{=1} + \underbrace{2b u_n u_{n-1}}_{=0} + \underbrace{2a u_n Y_{n-1}}_{=0} + \underbrace{b^2 u_{n-1}^2}_{=V_0} + \underbrace{2ab u_{n-1} Y_{n-1}}_{=2ab} + \underbrace{a^2 Y_{n-1}^2}_{=a^2 V_0} \right] \end{aligned}$$

$$= 1 + b^2 + 2ab + a^2 V_0$$

$$\Rightarrow V_0 = \frac{1 + b^2 + 2ab}{1 - a^2}$$

$$V_1 = E[(u_n + b u_{n-1} + a Y_{n-1}) Y_{n-1}]$$

$$= E\left[ \underbrace{u_n Y_{n-1}}_0 + \underbrace{b u_{n-1} Y_{n-1}}_1 + \underbrace{a Y_{n-1}^2}_{a V_0} \right] = b + a V_0$$

$$= \frac{b - a^2 b + a + ab^2 + 2a^2 b}{1 - a^2}$$

$$= \frac{(b+a)(1+ab)}{1-a^2}$$

$$V_k = E[(u_n + b u_{n-1} + a Y_{n-1}) Y_{n-k}] \quad k > 1$$

$$= E\left[ \underbrace{u_n Y_{n-k}}_0 + \underbrace{b u_{n-1} Y_{n-k}}_0 + \underbrace{a Y_{n-1} Y_{n-k}}_{a V_{k-1}} \right] = a V_{k-1}$$

$$\therefore V_k = \frac{(b+a)(1+ab)}{1-a^2} a^{k-1} \quad k \geq 1 \Rightarrow \Gamma_k = \text{correlation \# } k = \frac{(a+b)(1+ab) a^{k-1}}{1+2ab+b^2}$$

# Further 3dREMLfit Implementation Details

- function `matrix_grr` (in `matrix.c`) computes the "R" factor in the QR decomposition of the input matrix. This factor is upper triangular. No pivoting or balancing is done.
- functions `vector_rr_solve` and `vector_rtran_solve` solve systems of the form  $\underline{R}\underline{v} = \underline{u}$  and  $\underline{R}^T \underline{v} = \underline{u}$  (respectively), where  $\underline{R}$  is upper triangular (this  $\underline{R}$  is not the correlation matrix)
- similarly, `matrix_rr_solve` and `matrix_rtran_solve` are functions to solve systems of the form  $\underline{R}\underline{U} = \underline{V}$  where  $\underline{U}$  and  $\underline{V}$  are now matrices.
- sparse matrices are handled in 2 separate ways.  $\underline{X}$  can be stored sparsely (if at most 30% of its entries are nonzero). This "sparmat" struct (in `reml.c`) stores for each column  $j$  in  $\underline{X}$ , a list of  $i$  indexes for which  $X_{ij} \neq 0$ , and the values of such  $X_{ij}$  elements. (If the column is full, the  $i$ -list is not needed) Then there are 2 functions, `vector_spc_multiply` and `vector_spc_multiply_transpose`, to multiply  $\underline{X}$  and  $\underline{X}^T$  into vectors.
- The 'rmat' struct holds narrow-banded matrices, which are either considered to be symmetric or triangular (depending on context). For each column (or row), the number of elements is stored and an element vector - the last element of which is the diagonal element. For example:

$$\begin{bmatrix} a_0 & b_0 & 0 & d_0 & 0 \\ & b_1 & c_0 & d_1 & 0 \\ & & c_1 & d_2 & e_0 \\ & & & d_3 & e_1 \\ & & & & e_2 \end{bmatrix}$$

- column #0 has 1 element
- column #1 has 2 elements
- column #2 has 2 elements
- column #3 has 4 elements
- column #4 has 3 elements

Functions (in `reml.c`) exist to Choleski decompose such a matrix (considered as symmetric), solve systems where the matrix is upper or lower triangular, and setup such a matrix from the ARMA(1,1) model.