

Where Do AFNI Datasets Come From?

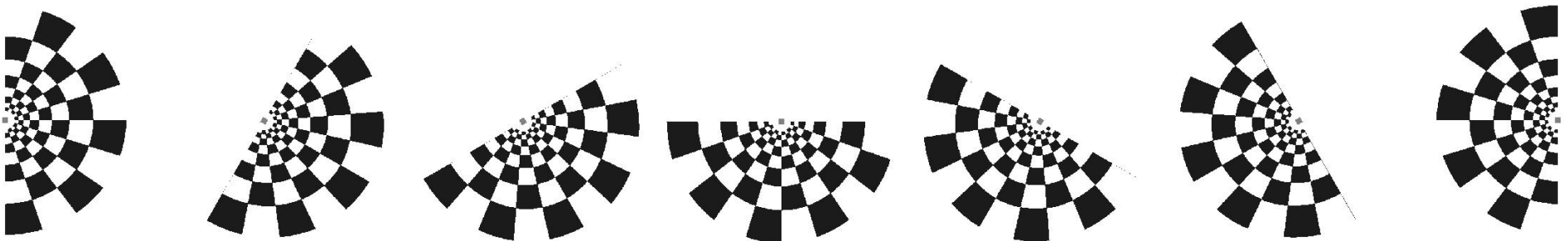
- Method 1: Create datasets with program to3d [principal subject of this talk]
 - ★ Inputs are arrays of numbers — image files
- Method 2: Realtime input from an external image source program (e.g., directly from the scanner's reconstructed images)
 - ★ AFNI program lmon reads image files from GE realtime EPI output, checks them for various errors, sends them into AFNI for display and formatting — while acquisition continues
 - ★ Sample program rtfeedme can be used to write your own image source program
- Method 3: AFNI programs can read other formats for display and analysis
 - ★ ANALYZE™ 7.5 format — .hdr/.img file pairs
 - ↪ Used by SPM and many other programs
 - ↪ Major drawback: lack of spatial orientation and position information in header ⇒ can be difficult to overlay ANALYZE datasets with other datasets
 - ★ MINC format — .mnc files
 - ↪ Used by software from Montreal Neurological Institute — mnitools
 - ★ CTF format — .sv1 files
 - ↪ Generated from CTF MEG data analysis software package

- ★ Dataset stored as columns of ASCII-formatted numbers — .1D and .3D files
 - ↳ Used to store datasets when knowing where the data points are in space isn't important for the analysis
 - ↳ Example: node-wise analysis of group data on surfaces
 - ↳ Each column corresponds to one sub-brick
 - ↳ Each row corresponds to one voxel or node
 - ↳ .1D files: just columns of numbers
 - ↳ .3D files: contain an XML header with geometrical information
- ★ NIFTI-1 format — .hdr/.img file pairs or .nii files
 - ↳ New format, modified from ANALYZE 7.5 to include more information
 - ↳ Supposed to be mostly compatible with ANALYZE 7.5 compatible programs
 - ↳ Format just being finalized now [late 2003]; will be supported by SPM, AFNI, FSL, Brain Voyager
- Method 4: Output of most AFNI programs is AFNI-formatted datasets
 - .HEAD/.BRIK file pairs
 - ★ AFNI utility programs exist to re-write AFNI-formatted datasets into ANALYZE, MINC, and .3D formats
 - ★ In the future, AFNI programs will be able to write out NIFTI-1 .nii formatted datasets directly

Creating AFNI Datasets with Program to3d

- to3d reads image files — each containing 1 or more 2D slices — and assembles them into AFNI datasets
- The collection of all the 2D slice data forms the .BRIK file
 - ★ An AFNI dataset can contain a single slice
- You must also provide to3d with some auxiliary data (for the .HEAD file):
 - ★ Orientation of the slices in space
 - ★ Size of the slices or of the voxels
 - ★ Slice offset — where is the dataset volume located in space?
 - ★ For 3D+time datasets, also need slice timing information
 - ★ to3d ‘knows’ how to get some of this auxiliary information from image file headers for some image file formats:
 - ↪ ANALYZE 7.5 .hdr/img pairs contain voxel size information
 - ↪ Siemens .ima image arrays contain voxel size and orientation information
 - ↪ GE I. files contain voxel size and orientation information
 - ↪ DICOM files contain lots of relevant information
 - ▷ Manufacturers’ variations on DICOM are frustrating

- to3d runs in two modes:
 - ★ Command line mode: you provide all auxiliary information on command line
 - Useful to get things done fast, and for putting into scripts
 - ★ Graphical user interface (GUI) mode: you provide auxiliary information by filling out an on-screen form
 - Useful for explaining concepts, and for AFNI neophytes
- Sample #1: data from NIH GE 3 Tesla scanner
 - ★ Files stored in archive `AFNI_sample_01.tgz`
 - unpack with command `gzip -dc AFNI_sample_01.tgz | tar xf -`
 - unpacks into directory `AFNI_sample_01/`
 - ★ Anatomical (SPGR) data \Rightarrow 3D dataset (no time; 1 sub-brick)
 - 124 axial slices in subdirectory `SPGR_anat`
 - ★ Functional (EPI) time series data \Rightarrow 3D+time dataset (160 sub-bricks)
 - 2880 images (18 coronal slices, 160 reps) in subdirectory `EPI_run1`
 - Visual stimulation task: rotating hemifield flashing checkerboard



- Experiment log, taken at scanner:

NIMH-LBC-METHODS FMRI RESEARCH **RUN DATA**

ExpCode: AR25 Subject: 30-18-08-8 Date: April 20 01 ~~01~~ 8AM

Protocol#: F Start Time (24-hr): 7AM Investigator: Shruti Tech: ZSS

Scanner: 3T Coil: Wong / MAI / GE

Anat Scan 1 Type: SPGR / FSE / MPIR / IR ASGR TE(ms): M: Full TR(ms): 1.1 Flip: 17° NEX: 1 FOV(mm): 240
 Matrix: 256 x 256 #Slices: 124 Plane: Ag / Cor / Sag Thickness(mm): 1.1 First: ISO.6 Last: 84.7 Taken last

Anat Scan 2 Type: SPGR / FSE / MPIR / TE(ms): TR(ms): Flip: NEX: FOV(mm):
 Matrix: X #Slices: Plane: Ax / Cor / Sag Thickness(mm): First: Last:

EPI-Scan: GE-EPI / SE-EPI / GE RT EPI TE(ms): 25 TR(ms): 2 Flip: 90 NEX: 1 VTE:
 Plane: Ax / Cor / Sag FOV(mm): 240 Matrix: 64 Thickness(mm): 4 #Slices: 18 First: P96.8 Last: P28.8

Response Data: None / Accuracy / RT Other Data: EKG / HR / BP / RR / CO2 / GSR / EEG / EP / EMG / NONE

Timing: #Reps: Skip#: #Cycles: #Conditions/Cycle: #Reps/Condition/Cycle:
 Other Timing: 180° wide, 30 ON 150 OFF 270 total 30 pre 20 post ⇒ T.O.P

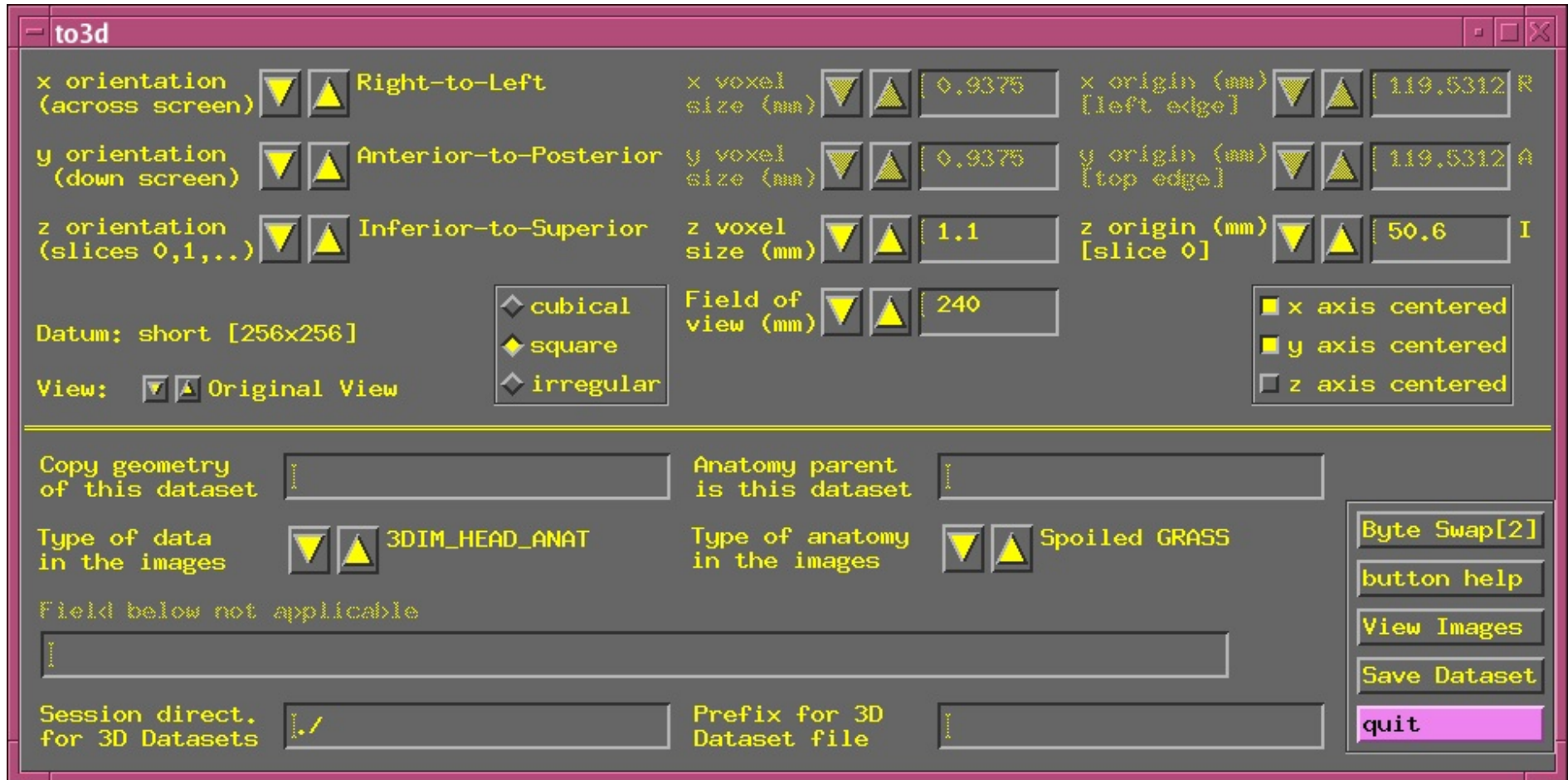
Run#	Time	Conditions	Stimulus File	Data File	Response File
		<u>180° wide, CCW</u>	<u>003/I.019 → 043/1900</u>		
		<u>CCW</u>	<u>43/901 → 103/783</u>		
		<u>CW</u>	<u>103/784 → 163/666</u>		
		<u>CW</u>	<u>163/667 → 223/549</u>		<u>→ may have been ~ 1 sec starting scan ...</u>
		<u>CCW</u>	<u>223/550 → 283/432</u>		
		<u>CCW</u>	<u>283/433 → 343/315</u>		
		<u>CW</u>	<u>343/316 → 403/198</u>		
		<u>CW</u>	<u>403/199 → 463/081</u>		

- Using to3d to assemble the SPGR dataset:

- ★ cd AFNI_sample_01/SGPR_anat — change directory, to get at images

- ★ ls — to see what files are there (should see files I.001 ... I.124)

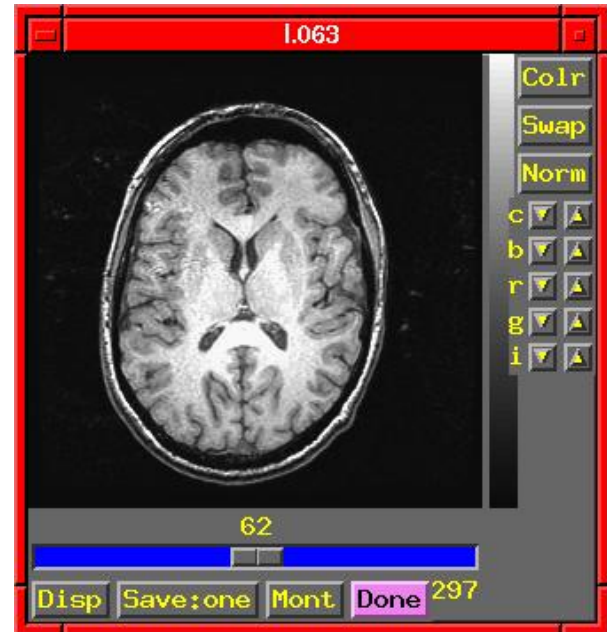
- ★ to3d I.* — run to3d, reading in all the image files — GUI pops up:



↪ to3d understands GE I.* files, and so has filled in some of the GUI

↪ Note: z origin field 50.6 I corresponds to experiment log

- ★ To check images that were just input, click the View Images button in the to3d form
- ↳ Window is the same as the AFNI image viewer
- ↳ Slider below image lets you move between slices



- ★ In this example, to3d has all the information needed from the I.* headers
 - ↳ All you need to do is supply the dataset Prefix, then press Save Dataset
 - ▷ look at the bottom right of the to3d GUI for these controls
 - ▷ I suggest the prefix anat
 - ↳ Dataset files anat+orig.HEAD and anat+orig.BRIK will be created
 - ↳ Then press quit button twice to exit to3d GUI
- ★ Script version (no GUI): to3d -prefix spgr I.* would create a dataset with no user intervention
- ★ Later: will give more complicated example of assembling data from 'naked' image files, where no header information is available

- Using to3d to assemble the EPI 3D+time dataset:

- ★ cd ../EPI_run1 — change directory, to get at images

- ★ ls — to see what files are there (should see files I.00001 ... I.02880)

- ★ We do not just do to3d I.* to create a 3D+time dataset

- ★ For historical reasons, the time-axis information must be given on the to3d command line

- ↳ Cannot be modified from GUI

- ★ Command line: `to3d -time:zt 18 160 0 alt+z I.*`

- ★ -time:zt means slices will be presented in order of space (z) then time (t)

- ↳ This is the usual way slices are ordered, but -time:tz is needed at some sites

- ↳ If in doubt, do to3d I.* or aiv I.*, use viewer to look at slices and see their order [aiv=AFNI Image Viewer program]

- ★ 18 160 means that there will be 18 slices in z, 160 in t (2880 total)

- ★ 0 means that the TR for volume acquisition will be read from the image headers

- ↳ If not available, could put 2s instead of this 0

- ★ alt+z means that the slices are gathered in alternating order in the +z direction

- ↳ Most EPI acquisitions are really 2D multislice, spread out through time

- ↳ AFNI header can contain information about slice timing offsets

- ↳ Other possible modes: zero (for 3D), @filename (to specify each slice)

to3d

x orientation (across screen) Right-to-Left

y orientation (down screen) Superior-to-Inferior

z orientation (slices 0,1,..) Posterior-to-Anterior

Datum: short [64x64]

View: Original View

cubical
 square
 irregular

Field of view (mm) 240

TR = 2.000 (s)
 NR = 160 Nz = 18

x voxel size (mm) 3.75

y voxel size (mm) 3.75

z voxel size (mm) 4

x origin (mm) [left edge] 118.125 R

y origin (mm) [top edge] 118.125 S

z origin (mm) [slice 0] 96.8 P

x axis centered
 y axis centered
 z axis centered

Copy geometry of this dataset

Anatomy parent is this dataset

Type of data in the images 3DIM_HEAD_ANAT

Type of anatomy in the images Echo Planar

Field below not applicable

Session direct. for 3D Datasets

Prefix for 3D Dataset file

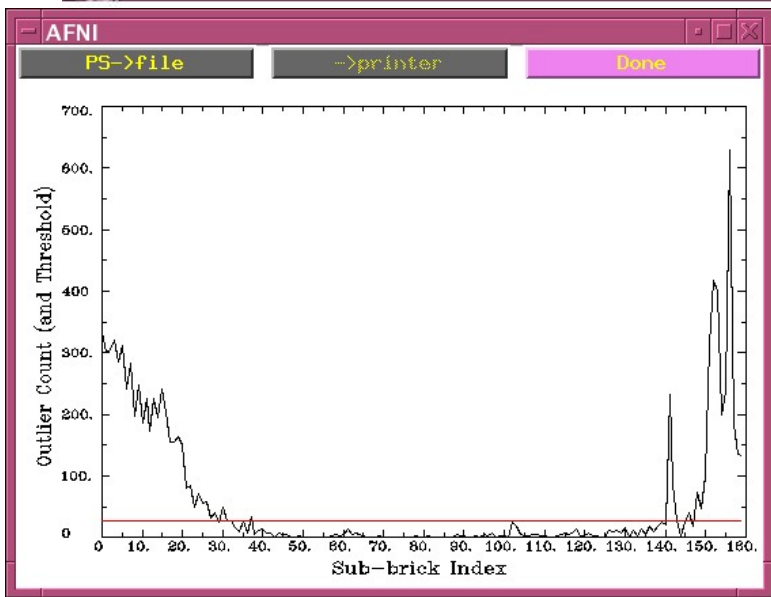
Byte Swap[2]
 button help
 View Images
 Save Dataset

help

```
*****
* Checking for *
* time series *
* outliers *
*****
```

help <2>

```
to3d WARNING:
Significant outliers detected in these sub-bricks:
 0  1  2  3  4  5  6  7  8  9 10 11
12 13 14 15 16 17 18 19 20 21 22 23
24 25 26 27 28 30 35 37 141 142 146 148
149 150 151 152 153 154 155 156 157 158 159
You should inspect the dataset for possible corruption.
[Outliers are defined as in program 3dToutcount. ]
[Outliers early in an EPI time series may be due to ]
[the longitudinal magnetization equilibration effect. ]
[Other causes are subject movement, scanner problems, ]
[or anything that makes a time series look irregular. ]
[ 3dToutcount -save outnam dataset | 1dplot -stdin ]
[can be used to make a dataset 'outnam' that marks ]
[outlier voxels; see 3dToutcount -help for details. ]
```



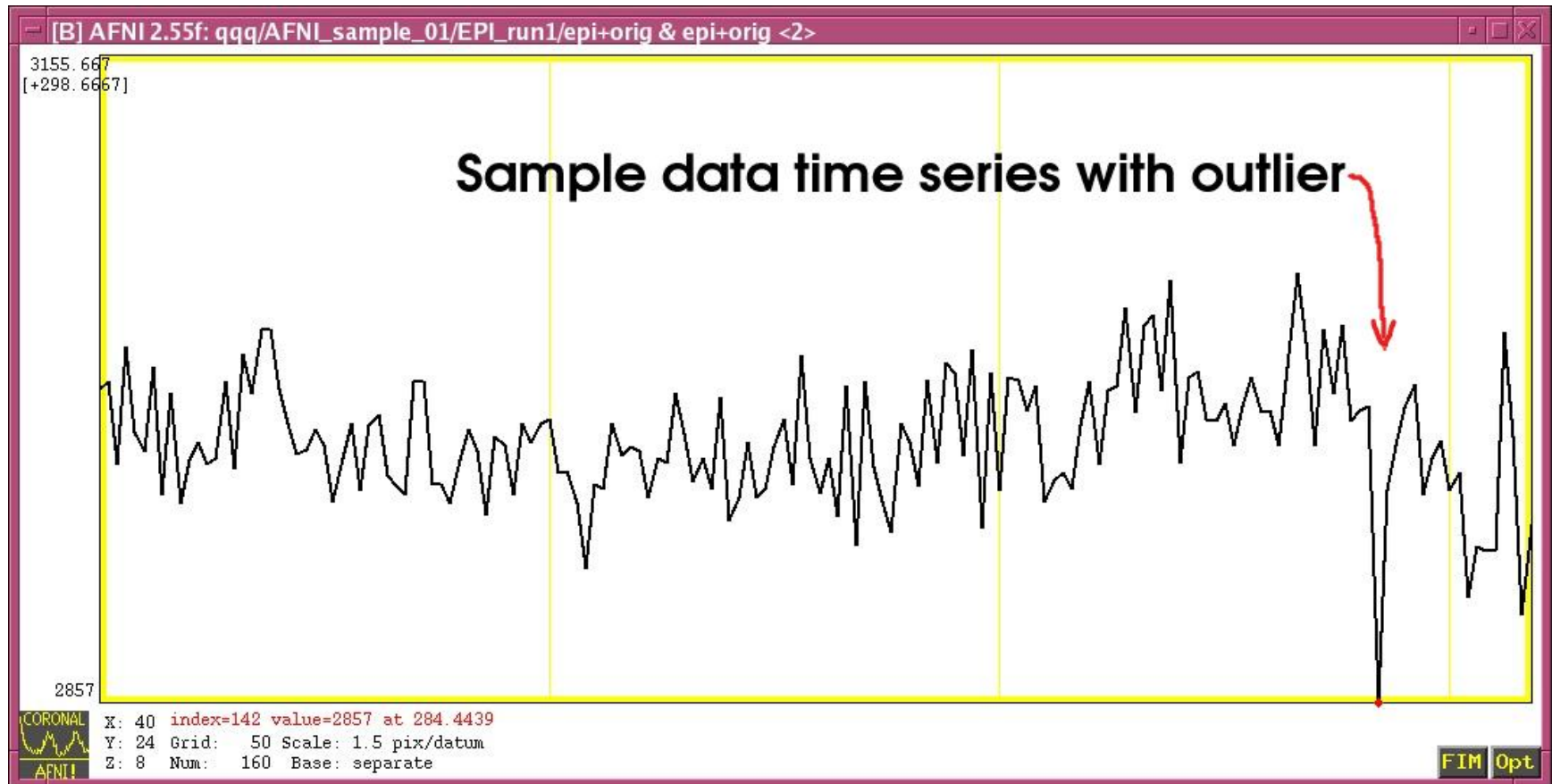
★ Outliers are data values that are very different from other values in the same time series

↳ to3d reports sub-bricks (time points) that have a lot of outliers

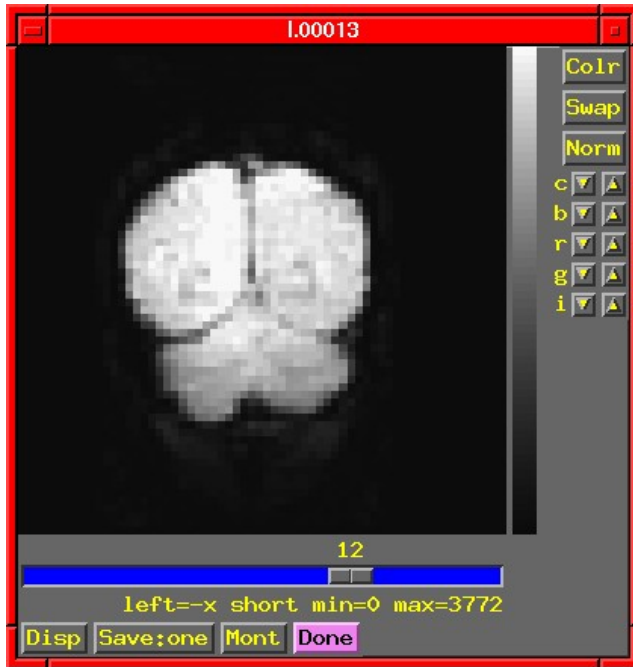
↳ You should use AFNI to look at these time points to see if there are major problems (e.g., head motion, scanner artifacts)

↳ to3d -skip_outliers option lets you skip outlier detection step

↳ Utility program 3dToutcount can also report outliers and can even make a dataset with the 'outlier-ness' of each voxel value



★ Again, fields in GUI were filled in from data in the I.* headers



- ★ Coronal slices; will work with SPGR axials in AFNI
 - ↳ Programs 3dresample and 3daxialize can re-write datasets in new orientations
- ★ Note slice thickness and slice offset (“z origin”)
 - ↳ Values match experiment log (that’s good)
- ★ Time information is displayed in GUI, but not editable
- ★ Have set “Type of anatomy” to “Echo Planar”
 - ↳ Just acts as a reminder to user (not used elsewhere)

★ Script version: to3d -time:zt 18 160 0 alt+z -prefix epi I.*

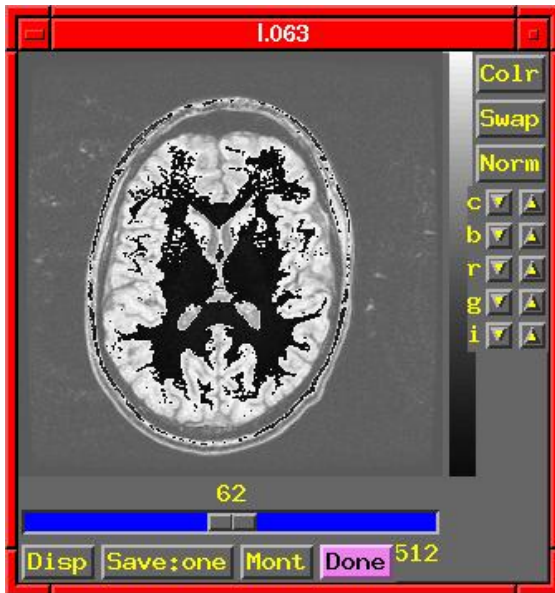
★ Program 3drefit can be used to change some header items in an AFNI dataset after it is created

↳ Example: 3drefit -TR 1s epi+orig will change the TR of the dataset to 1 second

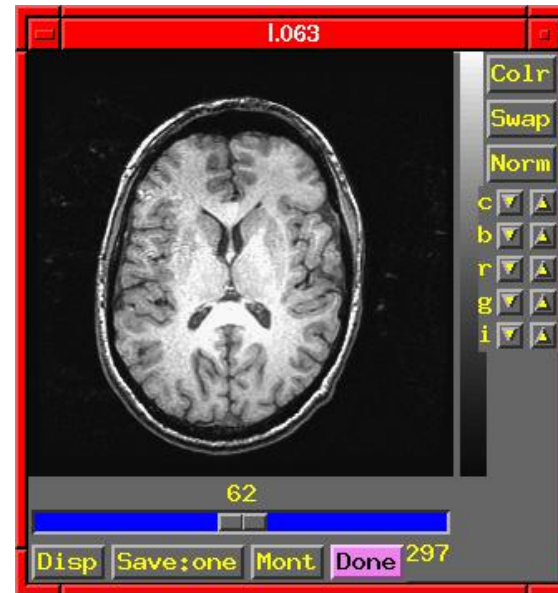
Assembling 'Naked' Images into AFNI Datasets

- 'Naked' image \equiv image file without header data that AFNI understands
- User must supply geometrical information to to3d
 - ★ This is when the written experiment log is critical!
- The SPGR_naked directory contains the same SPGR images as before, but stripped of all header information
 - ★ Each file has 131072 bytes = 256×256 16-bit integers ('shorts')
 - ★ cd SPGR_naked, then `to3d N.*`





Linux/Intel computers



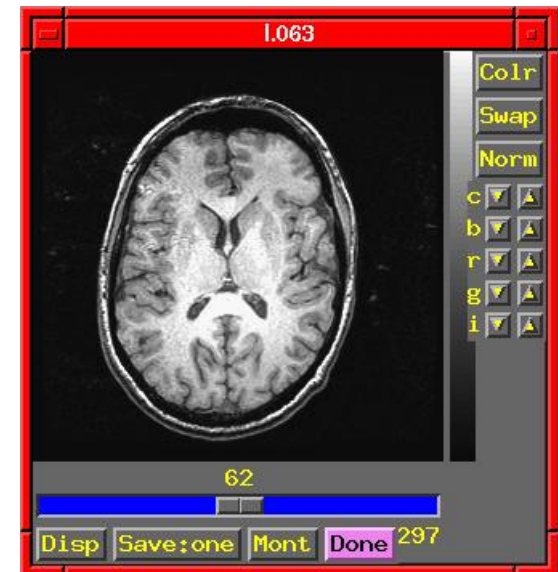
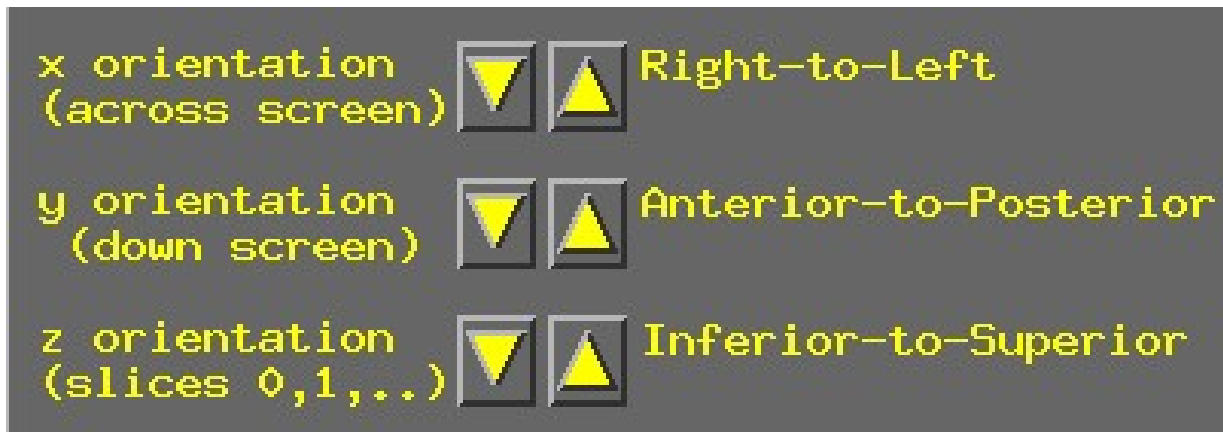
SGI/Sun/etc. computers

- On Linux/Intel computers: the peculiar appearance of the image shows that something is wrong:
 - ★ MR images from scanners are stored as shorts: 2 bytes per number
 - ★ Like a 2 digit decimal number: “93” means “ $9 \times 10 + 3$ ”
 - ↪ By universal custom, we write the “9” first
 - ↪ Could also write the same number as “39” (if we had a different custom)
 - ★ Customs for computers are not so universal
 - ↪ Sun and SGI systems store 2 byte numbers in reverse order from Intel
 - ↪ Result is that numbers are mangled (and some show up as negative)
 - ↪ Solution: press to3d’s Byte Swap [2] button, and images are fixed!

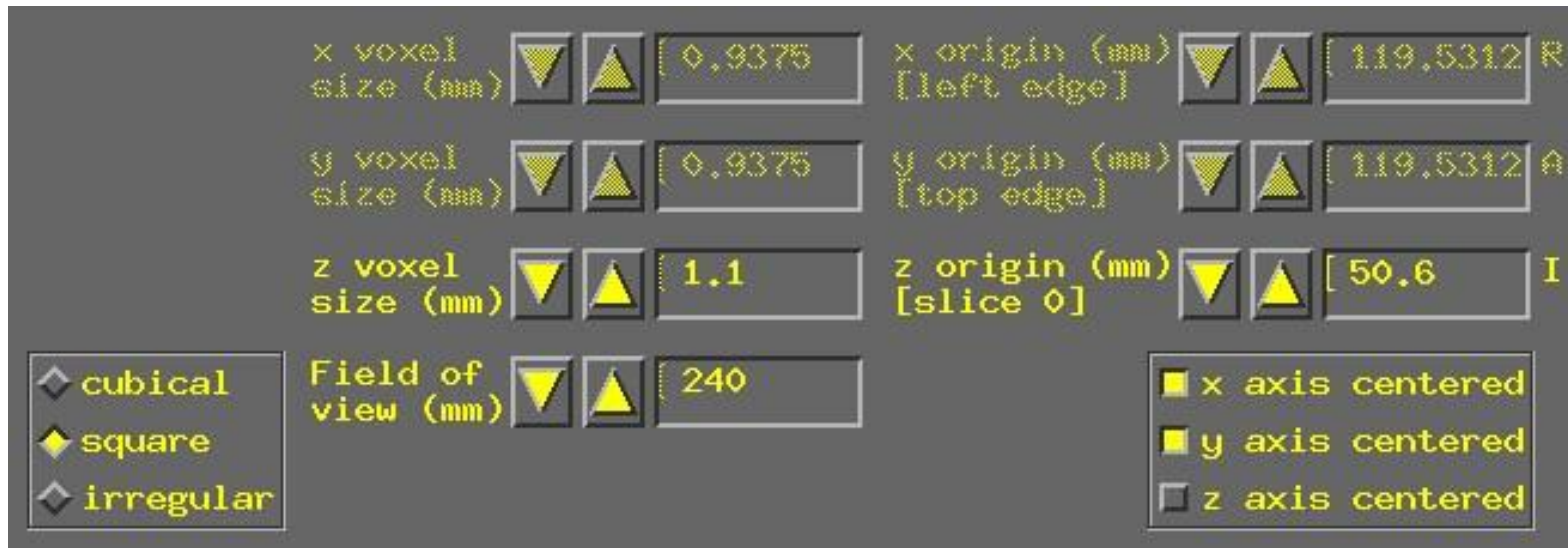
- Same to3d control panel (without the negative voxel warning):



- Above the double line: must fill out 3 types of geometry information:
 - ★ Left column: orientation of the dataset axes
 - ★ Middle column: size of the dataset images or voxels
 - ★ Right column: offset of the first slice



- Screen shot above shows correct orientation for this dataset
 - ★ Use the image viewing window to judge how images are laid out
 - ★ Click the arrows to scroll through the 6 possible options for each orientation to set the correct values
 - ★ “x orientation” of dataset is across the screen (left to right)
 - ↳ Must know subject’s right from left
 - ★ “y orientation” of dataset is down the screen
 - ★ “z orientation” of dataset is in increasing slice index order
 - ↳ determine this by using the slider at the bottom of image window



- To set dataset geometrical size/location, experiment log sheet is essential
- Screen shot above shows setting slice thickness to 1.1 mm
 - ★ Default Field of view (FOV) of 240 mm is correct for these images
 - ★ Default voxel geometry of “cubical” is incorrect
 - ★ Must set geometry to “square” (x size = y size, z size different)
 - ★ Then set “z voxel size” to correct value (by typing in box)
- Screen shot shows setting center of first slice to 50.6 mm in Inferior (I) direction
 - ★ Default is that slices are centered in the magnet
 - ★ Probably not the case in the z direction
 - ★ Click “z axis centered” off
 - ★ Enter offset (here, 50.6 mm) into the “z origin” box

- Final required steps:
 - ★ Enter prefix for new dataset into “Prefix” text box at lower right of to3d control window
 - ↪ Choosing a good prefix is important for keeping datasets organized
 - ★ Press “Save Dataset” button
 - ★ Press “quit” (twice) to exit to3d
 - ★ The new dataset files should show up when you use command ls
 - ★ You might want to move them to some other directory
 - ↪ mv *+orig.* ../afni to move datasets to directory named afni, one level above
 - ↪ this directory was created when you unpacked AFNI_sample_01.tgz; it contains pre-made AFNI datasets from EPI and SPGR images

- Geometry parent lets you copy the geometry data from a pre-existing dataset and apply it to the dataset now under construction
 - ★ Enter name of pre-existing dataset into the Copy geometry of this dataset field
 - ↪ If in another directory, must include that in filename
 - ★ When you press 'Enter' or move the cursor from the text-entry field, to3d tries to read geometry parent dataset header
 - ★ If geometry parent has same spatial dimensions as current dataset, all geometry fields will be filled out
 - ↪ Does not affect the time fields, which must still be set using -time:zt or -time:tz on the command line
 - ★ Geometry parent very useful when constructing multiple EPI datasets from a single scanning session
- Using to3d in command line mode
 - ★ You can specify all needed inputs to to3d using command line options
 - ↪ For a full list of options, type to3d -help
 - ★ If enough information is present on command line to define a dataset, then the GUI will not be opened, and the dataset will be written to disk
 - ↪ If the command line is incomplete, then the GUI will be opened

★ For the SPGR dataset example:

```
to3d -xFOV 120R-L -yFOV 120A-P -zSLAB 50.6I-84.7S  
-prefix anat -2swap -spgr N.*
```

(this is all on one command line)

- ↪ -xFOV 120R-L says that the x axis of the images runs from 120 mm Right to 120 mm Left
- ↪ -yFOV 120A-P says that the y axis of the images runs from 120 mm Anterior to 120 mm Posterior
- ↪ -zSLAB 50.6I-84.7S says that the z axis of the slices runs from 50.6 mm Inferior to 84.7 mm Superior
 - ▷ FOV means the distances apply from edge-to-edge of the images in that direction (x and y, in most cases)
 - ▷ SLAB means that the distances apply to the centers of the outermost voxels (z=slice direction, in most cases)
- ↪ -prefix anat gives the prefix for output dataset filenames (in this case, anat+orig.HEAD and anat+orig.BRIK)
- ↪ -2swap means to byte-swap the images while reading them
- ↪ -spgr means to label this data as being of SPGR type
- ↪ N.*, as before, means to read the images from the files whose names start with the string "N." and end with anything ("*" is a wildcard)

★ For the EPI dataset example (if image files were 'naked'):

```
to3d -xFOV 120R-L -yFOV 120S-I -zSLAB 96.8P-28.8P
```

```
-time:zt 18 160 2000 alt+z -prefix epirun1 -2swap -epan I.*
```

(this is all on one command line)

↪ Options (with their arguments) can appear in any order

↪ Input image filenames always appear last

● Once you get used to it, command line usage for to3d is more useful than the GUI

★ Usually need to create many datasets at once

★ Can put commands in a script file and execute them

★ Then edit that file to change a few things, and run it again

★ Just create the file with your favorite Unix text editor (emacs, nedit, vi), typing each command on a separate line

↪ Long commands can be split across multiple lines by ending all but the last line with the “\” character

↪ There must not be a blank after the “\” !!!

★ You can execute a script file by typing a command like source filename, which just means to read commands from “filename”

★ As time goes on, you build up a set of scripts that automate various tasks for you, and ensure you do things the same way each time