

# Data Analysis: Modeling fMRI Signals and Noise

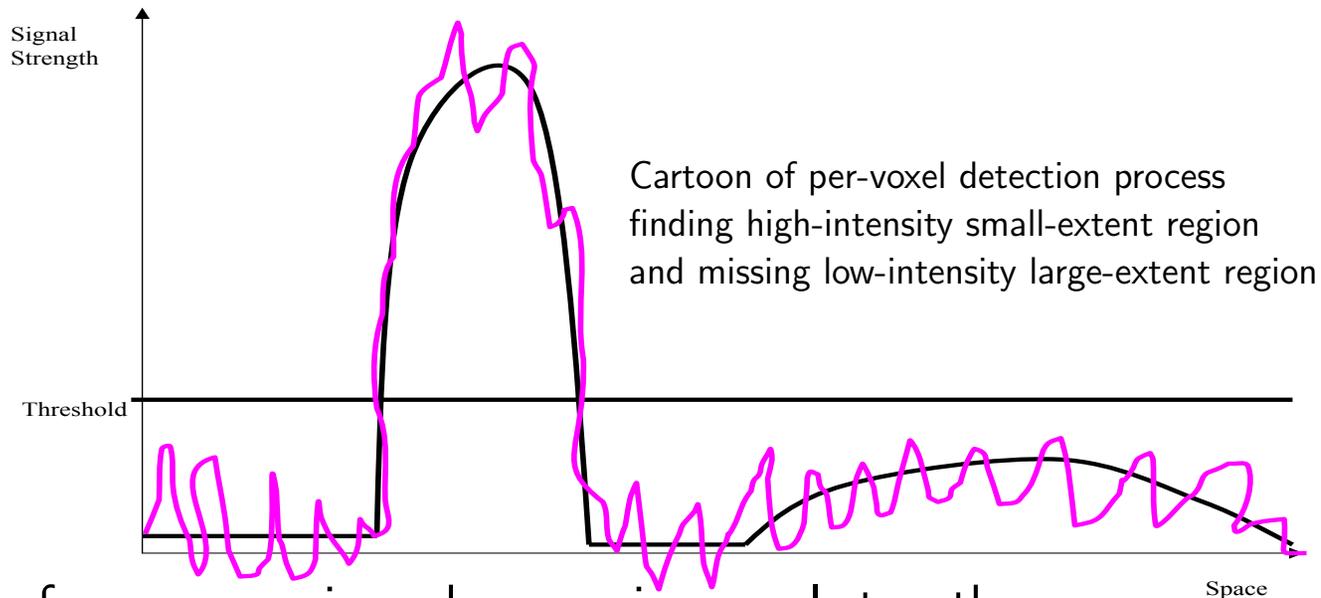
- Signal = Measurable response to stimulus
- Noise = Components of measurement that interfere with detection of signal
- Statistical detection theory:
  - ◇ Must understand relationship between stimulus and signal
  - ◇ Must characterize noise statistically
  - ◇ Can then devise methods to distinguish noise-only measurements from signal+noise measurements, and assess their reliability
- fMRI signals and noise:
  - ◇ Stimulus→signal and noise statistics are both poorly characterized
  - ◇ Result is that there is no “best” way to analyze fMRI time series data: there are only “reasonable” analysis methods
  - ◇ To deal with data, must make some assumptions about the signal and noise
  - ◇ These assumptions will be wrong, but have to do something
  - ◇ Different kinds of experiments require different kinds of analyses, since signal models and questions you ask about the signal will vary
    - ↪ Therefore it is important to understand what is going on, so you can select and evaluate “reasonable” analysis approaches

- Meta-method for generating analysis methods:
  - ◇ Write down a mathematical model connecting stimulus to signal
  - ◇ Write down a statistical model for the noise
  - ◇ Combine them to produce an equation for measurements given signal+noise (signal may have zero strength)
  - ◇ Use statistical detection theory to produce an algorithm for processing the measurements to assess signal presence and characteristics
- Fundamental difficulty with neuroimaging data: don't have enough measurements
  - ◇ Sounds crazy: typically get  $\frac{1}{2}$  Gbyte of data per scanning session
  - ◇ But most of this is not relevant to neural activity (BOLD signal is weak)
  - ◇ Must make many decisions to make a brain map: at least one per voxel
    - ↪ Typically have  $10^4 \dots 10^5$  voxels in the brain
    - ↪ If chance of making a mistake in any one voxel is 1% ( $p = 0.01$ ), then expect 100...1000 errors in every brain map
    - ↪ This may be as big as the number of truly active voxels in the brain
      - ⇒ results are garbage

◇ There are two ways out of this multiple comparisons problem:

↳ Make the  $p$ -value per voxel much more stringent (smaller), so that the number of expected errors goes way down

▷ Problem: Low-intensity large-extent activations will be tossed out



↳ Make fewer comparisons by grouping voxels together

▷ Spatial smoothing of the data prior to detection (à la PET analyses)

▷ Analyze data only after averaging over regions-of-interest (ROIs)

▷ Two-step detection (spatial clustering):

- Provisionally accept as active voxels above some threshold signal level
- Finally accept only voxels contiguous with other supra-threshold voxels
- Isolated “salt and pepper noise” activations are excised

▷ Problem: Loss of spatial resolution

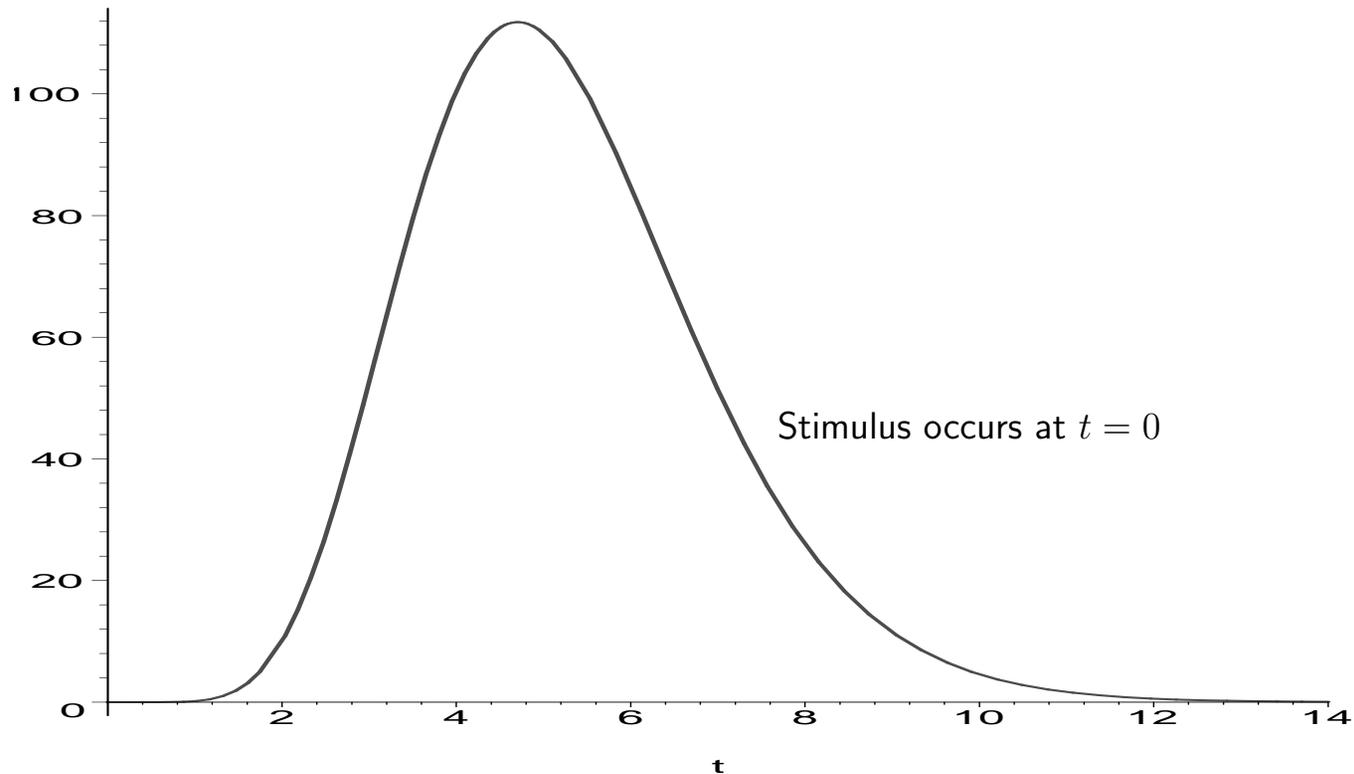
- Mathematical theory follows:
  - ◇ Will try to follow notation Doug Ward used in his manual for 3dDeconvolve
  - ◇ Time occurs continuously in reality, but in steps in data acquisition
    - ↪ Functions of continuous time are expressed like  $f(t)$
    - ↪ Functions of discrete time are expressed like  $f(n\Delta t)$ , where  $n = 0, 1, 2, \dots$  and  $\Delta t =$  time step (also called TR in MRI)
    - ↪ May also use subscript notation  $f_n$  to mean same thing as  $f(n\Delta t)$
    - ↪ A collection of numbers assembled in a column is a vector and is printed in boldface, as in

$$\begin{bmatrix} f_0 \\ f_1 \\ f_2 \\ \vdots \\ f_M \end{bmatrix} = \mathbf{f} \quad (\underline{f} \text{ in handwriting})$$

- Will begin with simple case, and work upward to models that are realistic for complex neuropsychological experiments

- Model for signal: Known and fixed response to each stimulus

◇ Example: response function  $h(t) = t^{8.6}e^{-t/0.547}$  (Mark Cohen)



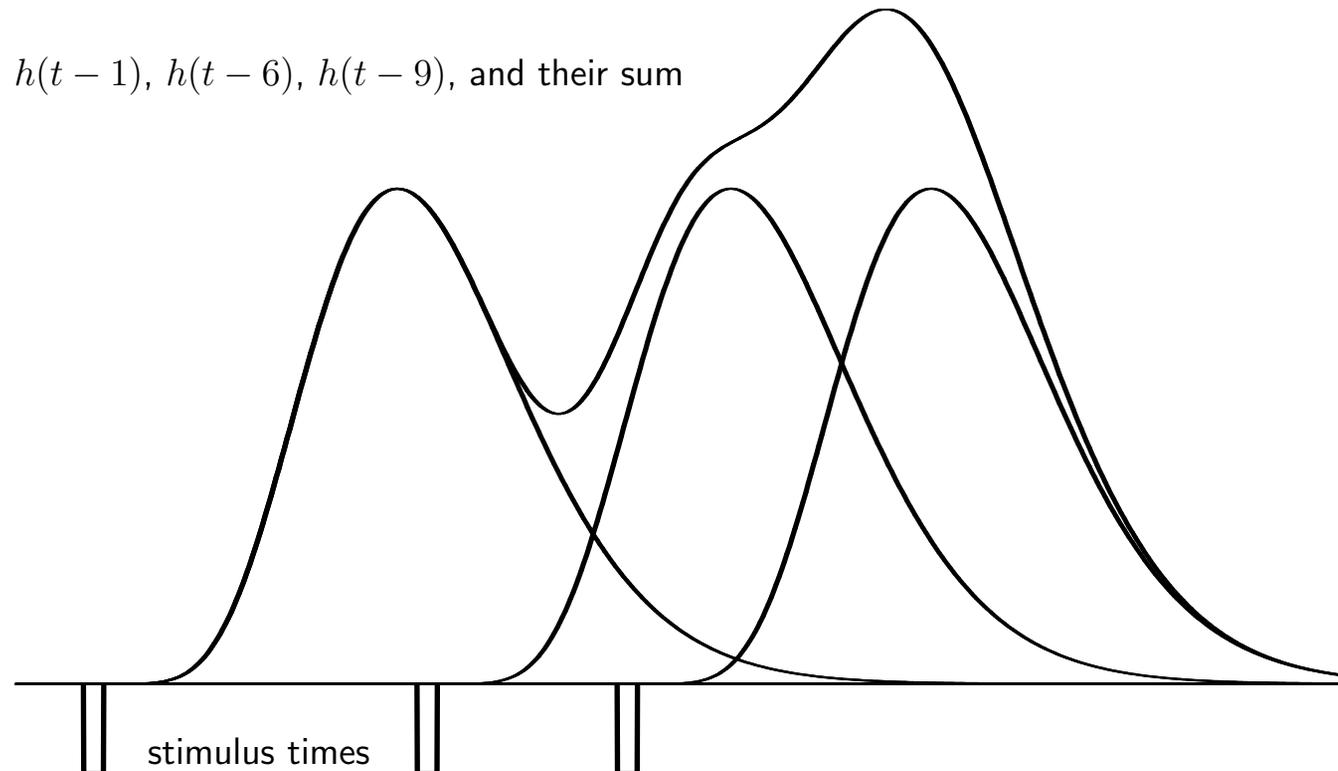
- ◇ Response model starts at and returns to 0, so final measurement model must additionally include a baseline for each voxel
- ◇ Stimuli are encoded by a time series that is either 0 or 1 at each point:

$$f_n = \frac{0 \quad 1 \quad 0 \quad 0 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 1 \quad 1 \quad \dots}{t : 0 \quad \Delta t \quad 2\Delta t \quad 3\Delta t \quad 4\Delta t \quad 5\Delta t \quad 6\Delta t \quad 7\Delta t \quad 8\Delta t \quad 9\Delta t \quad 10\Delta t \quad 11\Delta t \quad 12\Delta t \quad \dots}$$

◇ Idealized response to this sequence of stimuli is convolution of individual response function  $h(t)$  with stimulus function  $f(t)$ :

$$r_n = f_n \cdot h_0 + f_{n-1} \cdot h_1 + f_{n-2} \cdot h_2 + \cdots + f_{n-p} \cdot h_p = \sum_{m=0}^p f_{n-m} \cdot h_p$$

↪ The response at time  $n\Delta t$  is the sum of responses from previous stimuli



↪ We assume that BOLD-derived MRI signals are strictly additive

▷ Only approximately true, but this assumption is widely used

▷ AFNI program waver can compute  $r_n$  timeseries, given  $f_n$

↪ The maximum convolution lag  $p$  determines how far into the future an individual stimulus reaches:  $p\Delta t \approx (10 + D)s$  for neural activity lasting  $D$  seconds

◇ A simple experiment: only two types of conditions (e.g., rest and stimulus)

↪ AFNI interactive FIM and FIM+ handle this case (in graph window)

↪ Measurement model for each voxel separately:

$$Z_n = \beta_0 + \beta_1 \cdot n + \alpha \cdot r_n + \varepsilon_n$$

where  $Z_n$  = measured value at time  $t = n\Delta t$

$\beta_0$  = baseline

$\beta_1$  = baseline drift rate (or trend)

$\alpha$  = amplitude of response

$\varepsilon_n$  = measurement noise (zero mean) in  $n^{\text{th}}$  sample

$n = 0, 1, 2, \dots, N - 1$  (there are  $N$  measurements in time)

↪ In this model, there are 4 parameters we don't know (in each voxel):

$\beta_0$ ,  $\beta_1$ ,  $\alpha$ , and  $\sigma^2$  = noise variance

▷ We know  $h(t)$  = individual response function and  $f(t)$  = stimulus time series, so we know  $r(t)$  as well

▷  $\beta_0$  and  $\beta_1$  are “nuisance parameters” in the measurement model: we don't usually care what they are, but must include them to be realistic

↪ This model is called linear since the unknown parameters  $\beta_0, \beta_1, \alpha$  appear only by multiplying quantities we know ( $1, n, r_n$ , respectively)

▷ Linear models are nice, since the algorithms for calculating results from them are relatively straightforward

↪ We can calculate estimates of  $\beta_0, \beta_1, \alpha$  using the method of linear least squares: minimize the sum  $E$

$$E = \sum_{n=0}^{N-1} [Z_n - (\beta_0 + \beta_1 \cdot n + \alpha \cdot r_n)]^2$$

over all possible values of  $\beta_0, \beta_1, \alpha$

▷ We do this because we expect  $Z_n \approx \beta_0 + \beta_1 \cdot n + \alpha \cdot r_n$

▷ Estimates of the true (unknowable) parameters are denoted with a “hat”, as in  $\hat{\beta}_0, \hat{\beta}_1, \hat{\alpha}$

▷ Statistical estimation theory lets us also estimate  $\hat{\sigma}^2$  from the minimized value of  $E$

▷ Then also can estimate accuracy of the parameter estimates

↪ Activation detection: is  $\alpha \neq 0$ ? (or, is there any response to stimulation?)

▷ Essentially, we determine if  $\hat{\alpha}$  is “far enough” away from 0 to make it very unlikely that the true  $\alpha = 0$

▷ “Far enough” is determined by the estimation accuracy

- ▷ Must make some assumptions about the statistical distribution of the noise
  - Gaussian distribution is almost always assumed
  - Stationary in time is almost always assumed
  - Can assume noise is “white” (uncorrelated in time), or
  - Can assume noise is temporally correlated, and try to estimate that as well
- ▷ In practice, activation decision is computed by first computing an intermediate statistic, which is then thresholded to make the final decision
  - $F$ -,  $t$ -, and correlation coefficient statistics are all used
  - In this simple case (only 1 activation parameter  $\alpha$ ), these are equivalent
  - Significance and power of test depend on distribution of noise
- ▷ AFNI interactive FIM and FIM+ compute correlation coefficient statistic
  - $\hat{\rho}^2$  is the fraction of the variance in the detrended signal

$$Z_n - \hat{\beta}_0 - \hat{\beta}_1 \cdot n$$

that is explained by the component  $\hat{\alpha} \cdot r_n$

- If true  $\alpha = 0$ , and if noise is white,  $\hat{\rho}^2$  follows Beta distribution
- If noise is correlated in time,  $\hat{\rho}^2$  distribution is very complex
- Can approximate with a Beta distribution, but must estimate parameters
- After have a statistic with a known distribution, can threshold it at a given  $p$ -value