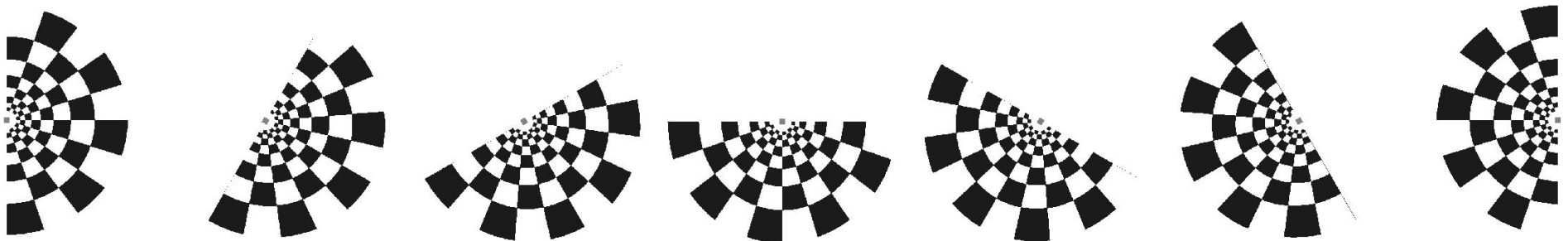


Creating Datasets with Program to3d

- to3d reads image files — each containing 1 or more 2D slices — and assembles them into AFNI datasets
- The collection of all the 2D slice data forms the .BRIK file
 - an AFNI dataset must have at least 2 slices!
 - if you have single slice data, you could duplicate the slices
- You must also provide to3d with some auxiliary data (for the .HEAD file):
 - ◇ Orientation of the slices in space
 - ◇ Size of the slices or of the voxels
 - ◇ Slice offset — where is the dataset volume located in space?
 - ◇ For 3D+time datasets, also need slice timing information
 - ◇ to3d ‘knows’ how to get some of this auxiliary information from image file headers for some image file formats:
 - Mayo ANALYZE files (.hdr/.img pairs) contain voxel size information
 - Siemens .ima image arrays contain voxel size and orientation information
 - ◇ Other image formats either don’t have such information — or I just don’t know how to get it from the image files (yet)

- to3d runs in two modes:
 - ◇ Command line mode: you provide all auxiliary information on command line
 - Useful to get things done fast, and for AFNI experts
 - ◇ Graphical user interface (GUI) mode: you provide auxiliary information by filling out an on-screen form
 - Useful for explaining concepts, and for AFNI neophytes
- Sample #1: data from NIH GE 3 Tesla scanner
 - ◇ Files stored in archive AFNI_sample_01.tgz
 - unpack with command gzip -dc AFNI_sample_01.tgz | tar xf -
 - unpacks into directory AFNI_sample_01/
 - ◇ Anatomical (SPGR) data \Rightarrow 3D dataset (no time; 1 sub-brick)
 - 124 axial slices in subdirectory SPGR_anat
 - ◇ Functional (EPI) time series data \Rightarrow 3D+time dataset (160 sub-bricks)
 - 2880 images (18 coronal slices, 160 reps) in subdirectory EPI_run1
 - Visual stimulation task: rotating hemifield flashing checkerboard



- Experiment log, taken at scanner:

NIMH-LBC-METHODS FMRI RESEARCH **RUN DATA**

ExpCode: AR25 Subject: 30-18-08-8 Date: April 20 01 8AM

Protocol#: F Start Time (24-hr): 8AM Investigator: Shruti Tech: ZSS

Scanner: 3T Coil: Wong / MAI / GE

Anat Scan 1 Type: SPGR / FSE / MPIR / IR / ASGR TE(ms): M=Full TR(ms): 3W 15.13 Flip: 17° NEX: 1 FOV(mm): 240
 Matrix: 256 x 256 #Slices: 124 Plane: Ax / Cor / Sag Thickness(mm): 1.1 First: ISO.6 Last: 84.7 Taken last

Anat Scan 2 Type: SPGR / FSE / MPIR / IR TE(ms): 1.1 TR(ms): 1.1 Flip: 17° NEX: 1 FOV(mm): 240
 Matrix: X #Slices: 124 Plane: Ax / Cor / Sag Thickness(mm): 1.1 First: ISO.6 Last: 84.7

EPI-Scan: GE-EPI / SE-EPI / GE RT EPI TE(ms): 25 TR(ms): 2 Flip: 90 NEX: 1 VTE: 1
 Plane: Ax / Cor / Sag FOV(mm): 240 Matrix: 64 Thickness(mm): 4 #Slices: 18 First: P96.8 Last: P22.8

Response Data: None / Accuracy / RT Other Data: EKG / HR / BP / RR / CO2 / GSR / EEG / EP / EMG / NONE

Timing: #Reps: 180 Skip#: 30 #Cycles: ON #Conditions/Cycle: 150 #Reps/Condition/Cycle: OFF
 Other Timing: 180 wdspe 30 ON 150 OFF 270 total 30 pre 20 post ⇒ T.O.P

Run#	Time	Conditions	Stimulus File	Data File	Response File
		<u>180 wdspe, CCW</u>	<u>003/I.019 → 043/I900</u>		
		<u>CCW</u>	<u>43/901 → 103/783</u>		
		<u>CW</u>	<u>103/784 → 163/666</u>		
		<u>CW</u>	<u>163/667 → 223/549</u>		
		<u>CCW</u>	<u>223/550 → 283/432</u>		
		<u>CCW</u>	<u>283/433 → 343/315</u>		
		<u>CW</u>	<u>343/316 → 403/198</u>		
		<u>CW</u>	<u>403/199 → 463/081</u>		

(38s on command line, 8 sec. dropped)

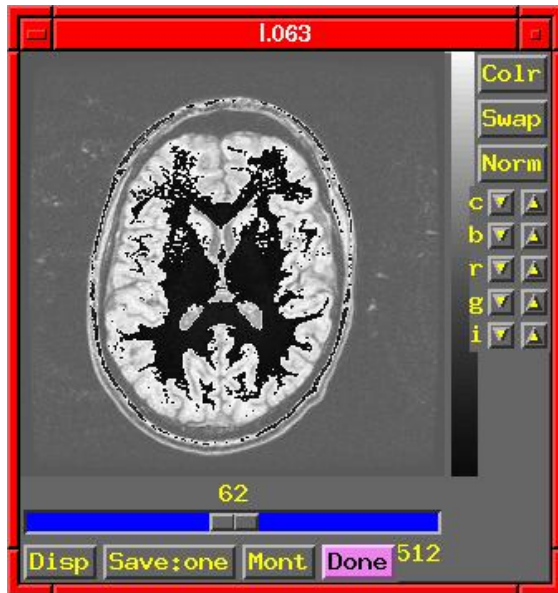
→ may have been ~ 1 sec starting scan ...

- Using to3d to assemble the SPGR dataset [this is run on a Linux machine]:
 - ◇ cd AFNI_sample_01/SGPR_anat — change directory, to get at images
 - ◇ ls — to see what files are there (should see files I.001 ... I.124)
 - ◇ to3d I.* — run to3d, reading in all the image files — GUI pops up:

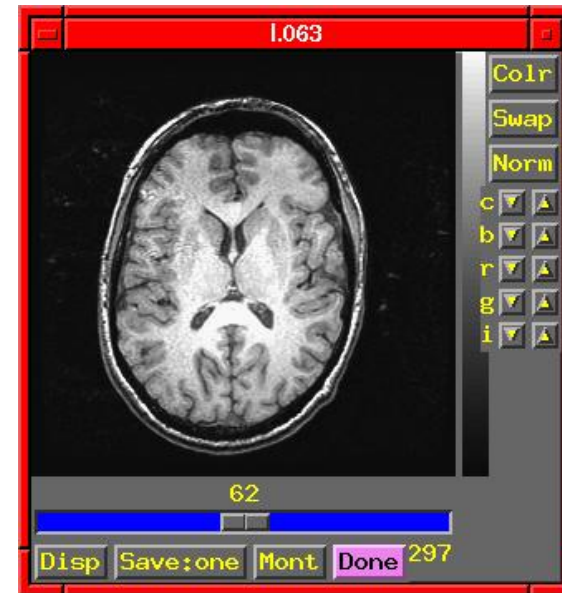


↪ N.B.: Warning about negative voxels appears for Linux/Intel computers, but not on Suns or SGIs

- ◇ To check images, click the View Images button in the to3d form:



[On Linux/Intel computers]



[On Sun or SGI computers]

- ◇ On Linux/Intel computers: the peculiar appearance of the image shows that something is wrong:
- ↪ MR images from scanners are stored as shorts: 2 bytes per number
 - ↪ Like a 2 digit decimal number: “93” means “ $9 \times 10 + 3$ ”
 - By universal custom, we write the “9” first
 - Could also write the same number as “39” (if we had a different custom)
 - ↪ Customs for computers are not so universal
 - Sun and SGI systems store 2 byte numbers in reverse order from Intel
 - Result is that numbers are mangled (and some show up as negative)
 - Solution: press to3d’s Byte Swap[2] button, and images are fixed!

Same to3d control panel (without the negative voxel warning):

The 'to3d' control panel window is divided into two main sections by a double yellow line.

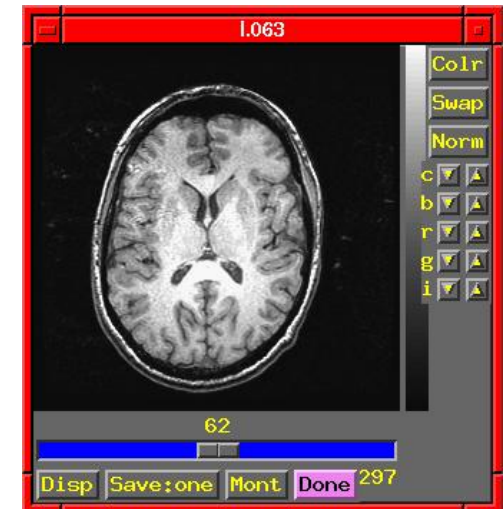
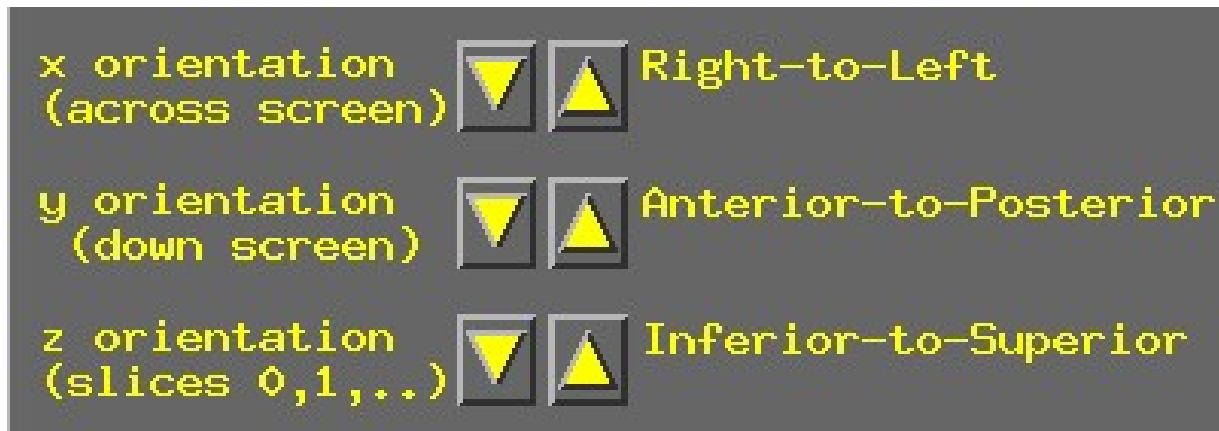
Top Section:

- Orientation:** x, y, and z orientation are all set to 'Right-to-Left' (across screen, down screen, slices 0,1,...).
- Voxel Size:** x, y, and z voxel size (mm) are all set to 0.9375.
- Origin:** x origin (mm) [left edge] is 119.5312 R; y origin (mm) [top edge] is 119.5312 R; z origin (mm) [slice 0] is 57.65625 R.
- Datum:** short.
- Field of view (mm):** 240.
- Geometry:** cubical, square, and irregular are listed with diamond icons.
- View:** Original View is selected.
- Axis Centering:** x axis centered, y axis centered, and z axis centered are all checked.

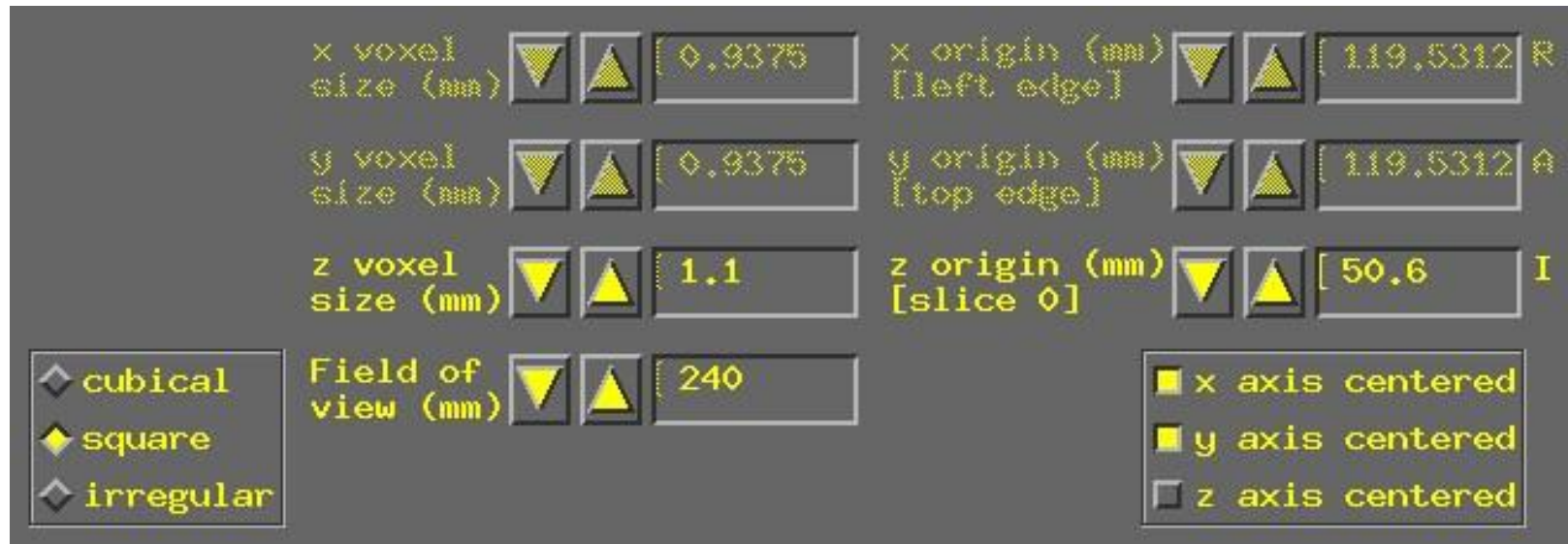
Bottom Section:

- Copy geometry of this dataset:** [Empty text field]
- Anatomy parent is this dataset:** [Empty text field]
- Type of data in the images:** 3DIM_HEAD_ANAT (selected).
- Type of anatomy in the images:** Spoiled GRASS (selected).
- Field below not applicable:** [Empty text field]
- Session direct. for 3D Datasets:** ./
- Prefix for 3D Dataset file:** [Empty text field]
- Buttons:** Byte Swap[2], button help, View Images (highlighted), Save Dataset, quit (highlighted).

- ◇ Above the double line: must fill out 3 types of geometry information:
 - ↪ Left column: orientation of the dataset axes
 - ↪ Middle column: size of the dataset images or voxels
 - ↪ Right column: offset of the first slice



- ◇ Screen shot above shows correct orientation for this dataset
 - ↪ Use the image viewing window to judge how images are laid out
 - ↪ Click the arrows to scroll through the 6 possible options for each orientation to set the correct values
 - ↪ “x orientation” of dataset is across the screen (left to right)
 - item Must know subject’s right from left
 - ↪ “y orientation” of dataset is down the screen
 - ↪ “z orientation” of dataset is in increasing slice index order
 - determine this by using the slider at the bottom of image window



- ◇ To set dataset geometrical size/location, experiment log sheet is essential
- ◇ Screen shot above shows setting slice thickness to 1.1 mm
 - ↪ Default Field of view (FOV) of 240 mm is correct for these images
 - ↪ Default voxel geometry of “cubical” is incorrect
 - ↪ Must set geometry to “square” (x size = y size, z size varies)
 - ↪ Then set “z voxel size” to correct value (by typing in box)
- ◇ Screen shot shows setting location of center of first slice to 50.6 mm in Inferior (I) direction
 - ↪ Default is that slices are centered in the magnet
 - ↪ Probably not the case in the z direction
 - ↪ Click “z axis centered” off
 - ↪ Enter offset (here, 50.6 mm) into the “z origin” box

◇ Final required steps:

- ↪ Enter prefix for new dataset into “Prefix” text box at lower right of to3d control window
 - Choosing a good prefix is important for keeping datasets organized
- ↪ Press “Save Dataset” button
- ↪ Press “quit” (twice) to exit to3d
- ↪ The new dataset files should show up when you use command ls
- ↪ You might want to move them to some other directory
 - mv *+orig.* ../afni to move datasets to directory named afni, one level above
 - this directory was created when you unpacked AFNI_sample_01.tgz; it contains pre-made AFNI datasets from EPI and SPGR images

◇ Other image sources (besides GE reconstruction):

- ↪ Mayo ANALYZE files (.hdr/.img pairs) contain voxel size information (orientation information not always reliable)
- ↪ Siemens .ima image arrays contain voxel size and orientation information
- ↪ Some day I may learn how to read such information from GE image headers!
- ↪ Can also assemble datasets of bytes and floats
- ↪ If all else fails when reading an image, see AFNI FAQ #66

- Using to3d to assemble the EPI dataset

- ◇ cd ../EPI_run1 — change directory, to get at images
- ◇ ls — to see what files are there (should see files I.00001 ... I.02880)
- ◇ We do not just do to3d I.* to create a 3D+time dataset
- ◇ For hysterical historical reasons, the time-axis information must be given on the to3d command line
 - Cannot be modified from GUI
- ◇ to3d -time:zt 18 160 2000 alt+z I.*
- ◇ -time:zt means slices will be presented in order of space (z) then time (t)
 - This is the usual way slices are ordered, but -time:tz is needed at some sites
 - If in doubt, do to3d I.*, use viewer to look at slices and see their order
- ◇ 18 160 means that there will be 18 slices in z, 160 in t (2880 total)
- ◇ 2000 means that the TR for volume acquisition was 2000 ms
 - Could also do 2s to specify that TR is in seconds
- ◇ alt+z means that the slices are gathered in alternating order in the +z direction
 - Most EPI acquisitions are really 2D multislice, spread out through time
 - AFNI header contains information about slice timing offsets
 - Other possible modes: zero (for 3D), @filename (to specify each slice)

to3d

x orientation (across screen)	<input type="button" value="v"/> <input type="button" value="^"/> Right-to-Left	x voxel size (mm)	<input type="button" value="v"/> <input type="button" value="^"/> [3.75	x origin (mm) [left edge]	<input type="button" value="v"/> <input type="button" value="^"/> [118.125 R
y orientation (down screen)	<input type="button" value="v"/> <input type="button" value="^"/> Superior-to-Inferior	y voxel size (mm)	<input type="button" value="v"/> <input type="button" value="^"/> [3.75	y origin (mm) [top edge]	<input type="button" value="v"/> <input type="button" value="^"/> [118.125 S
z orientation (slices 0,1,..)	<input type="button" value="v"/> <input type="button" value="^"/> Posterior-to-Anterior	z voxel size (mm)	<input type="button" value="v"/> <input type="button" value="^"/> [4	z origin (mm) [slice 0]	<input type="button" value="v"/> <input type="button" value="^"/> [96.8 P

Datum: short

View: Original View

☐ cubical
☒ square
☐ irregular

Field of
view (mm) [240

TR = 2000.000 (ms)
NR = 160 Nz = 18

☒ x axis centered
☒ y axis centered
☐ z axis centered

Copy geometry
of this dataset

Type of data
in the images 3DIM_HEAD_ANAT

Field below not applicable

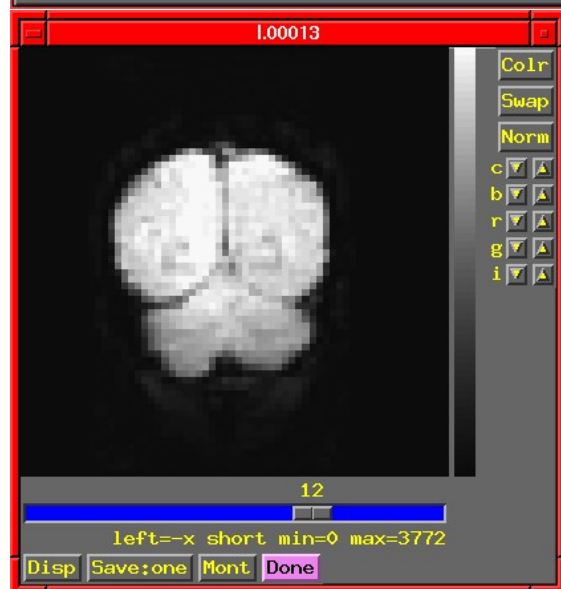
Session direct.
for 3D Datasets

Anatomy parent
is this dataset

Type of anatomy
in the images Echo Planar

Prefix for 3D
Dataset file

Byte Swap[2]
button help
View Images
Save Dataset
quit



- ◇ Fields in GUI screenshot above are already filled out
— Coronal slices; will work with SPGR axials in AFNI
- ◇ Note slice thickness and slice offset (“z origin”)
— Taken from experiment log
- ◇ Time information is displayed, but not editable
- ◇ Have set “Type of anatomy” to “Echo Planar”
— Just acts as a reminder to user (not used elsewhere)

- Geometry parent lets you copy the geometry data from a pre-existing dataset and apply it to the dataset now under construction
 - ◇ Enter name of pre-existing dataset into the “Copy geometry of this dataset” field
 - ↪ If in another directory, must include that in filename
 - ◇ When you press ‘Enter’ or move the cursor from the text-entry field, to3d tries to read geometry parent dataset header
 - ◇ If geometry parent has same spatial dimensions as current dataset, all geometry fields will be filled out
 - ↪ Does not affect the time fields, which must still be set using -time:zt or -time:tz on the command line
 - ◇ Geometry parent very useful when constructing EPI datasets from a single scanning session
- Using to3d in command line mode
 - ◇ You can specify all needed inputs to to3d using command line options
 - ↪ For a full list of options, type to3d -help
 - ◇ If enough information is present on command line to define a dataset, then the GUI will not be opened, and the dataset will be written to disk
 - ↪ If the command line is incomplete, then the GUI will be opened

◇ For the SPGR dataset example:

```
to3d -xFOV 120R-L -yFOV 120A-P -zSLAB 50.6I-84.7S  
-prefix anat -2swap -spgr I.*
```

(this is all on one command line)

- ↪ -xFOV 120R-L says that the x axis of the images runs from 120 mm Right to 120 mm Left
- ↪ -yFOV 120A-P says that the y axis of the images runs from 120 mm Anterior to 120 mm Posterior
- ↪ -zSLAB 50.6I-84.7S says that the z axis of the slices runs from 50.6 mm Inferior to 84.7 mm Superior
 - ▷ FOV means the distances apply from edge-to-edge of the images in that direction (x and y, in most cases)
 - ▷ SLAB means that the distances apply to the centers of the outermost voxels (z=slice direction, in most cases)
- ↪ -prefix anat gives the prefix for output dataset filenames (in this case, anat+orig.HEAD and anat+orig.BRIK)
- ↪ -2swap means to byte-swap the images while reading them
- ↪ -spgr means to label this data as being of SPGR type
- ↪ I.*, as before, means to read the images from the files whose names start with the string "I." and end with anything ("*" is a wildcard)

◇ For the EPI dataset example:

```
to3d -xF0V 120R-L -yF0V 120S-I -zSLAB 96.8P-28.8P  
-time:zt 18 160 2000 alt+z -prefix epirun1 -2swap -epan I.*
```

(this is all on one command line)

↪ Options (with their arguments) can appear in any order

↪ Input image filenames always appear last

◇ Once you get used to it, the command line usage for to3d is more useful than the GUI

↪ Usually need to create many datasets at once

↪ Can put commands in a script file and execute them

↪ Then edit that file to change a few things, and run it again

↪ Just create the file with your favorite Unix text editor (emacs, nedit, vi?), typing each command on a separate line

▷ Long commands can be split across multiple lines by ending all but the last line with the “\” character

▷ There must not be a blank after the “\”!!!

↪ You can execute a script file by typing a command like source filename which just means to read commands from “filename”

↪ As time goes on, you build up a set of scripts that automate various tasks for you, and ensure you do things the same way each time