

# Time Series Analysis in



## Outline: 6+ Hours of Edification

- Philosophy (e.g., theory without equations)
- Sample FMRI data
- Theory underlying FMRI analyses: the **HRF**
- “Simple” or “Fixed Shape” regression analysis
  - Theory and Hands-on examples
- “Deconvolution” or “Variable Shape” analysis
  - Theory and Hands-on examples
- Advanced Topics (followed by brain meltdown)

**Goals:** Conceptual Understanding + Prepare to Try It Yourself

# Data Analysis Philosophy

- **Signal** = Measurable response to stimulus
- **Noise** = Components of measurement that interfere with detection of signal
- Statistical detection theory:
  - **Understand** relationship between stimulus & signal
  - Characterize noise statistically
  - Can then devise methods to distinguish noise-only measurements from signal+noise measurements, and assess the methods' reliability
  - Methods and usefulness depend strongly on the assumptions
    - Some methods are more “robust” against erroneous assumptions than others, but may be less sensitive

## FMRI Philosophy: Signals and Noise

- FMRI Stimulus→Signal connection and noise statistics are both complex and poorly characterized
- Result: there is no “**best**” way to analyze FMRI time series data: there are only “**reasonable**” analysis methods
- To deal with data, must make some assumptions about the signal and noise
- Assumptions will be wrong, but must do ***something***
- Different kinds of experiments require different kinds of analyses
  - Since signal models and questions you ask about the signal will vary
  - It is important to understand what is going on, so you can select and evaluate “reasonable” analyses

## Meta-method for creating analysis methods

- Write down a mathematical model connecting stimulus (or “activation”) to signal
- Write down a statistical model for the noise
- Combine them to produce an equation for measurements given signal+noise
  - Equation will have unknown parameters, which are to be estimated from the data
  - N.B.: signal may have zero strength (no “activation”)
- Use statistical detection theory to produce an algorithm for processing the measurements to assess signal presence and characteristics
  - e.g., least squares fit of model parameters to data

# Time Series Analysis on Voxel Data

- Most common forms of fMRI analysis involve fitting an activation+BOLD model to each voxel's time series *separately* (AKA “univariate” analysis)
  - Some pre-processing steps do include inter-voxel computations; e.g.,
    - spatial smoothing to reduce noise
    - spatial registration to correct for subject motion
- Result of model fits is a set of parameters at each voxel, estimated from that voxel's data
  - e.g., activation amplitude ( $\beta$ ), delay, shape
  - “SPM” = statistical parametric map; e.g.,  $\beta$  or  $t$  or  $F$
- Further analysis steps operate on individual SPMs
  - ★ e.g., combining/contrasting data among subjects
    - sometimes called “second level” or “meta” analysis

## Some Features of fMRI Voxel Time Series

- fMRI only measures changes due to neural “activity”
  - Baseline level of signal in a voxel means little or nothing about neural activity
  - Also, baseline level tends to drift around slowly (100 s time scale or so; mostly from small subject motions)
- Therefore, an fMRI experiment must have at least 2 different neural conditions (“tasks” and/or “stimuli”)
  - Then statistically test for differences in the MRI signal level between conditions
  - Many experiments: one condition is “rest”
- Baseline is modeled separately from activation signals, and baseline model includes “rest” periods
  - In AFNI, that is; in SPM, “rest” is modeled explicitly

## Why fMRI Analysis Is Hard

- Don't know true relation between neural "activity" and BOLD signal:
  - What *is* neural "activity", anyway?
  - What is connection between "activity" and hemodynamics and MRI signal?

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- Noise in data is poorly characterized
  - In space and in time, and in its origin
  - Noise amplitude  $\geq$  BOLD signal
    - Can some of this noise be removed by software?
  - Makes both signal detection and statistical assessment hard
    - Especially with 20,000+ voxels in the brain = 20,000+ activation decisions

## Why So Many Methods of Analysis?

- Different assumptions about activity-to-MRI signal connection

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- Different assumptions about noise ( $\equiv$  signal fluctuations of no interest) properties and statistics

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- Different experiments and different questions about the results

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- **Result:**  $\exists$  Many “reasonable” fMRI analysis methods

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- Researchers **must** understand the tools (models and software) in order to make choices and to detect glitches in the analysis!!

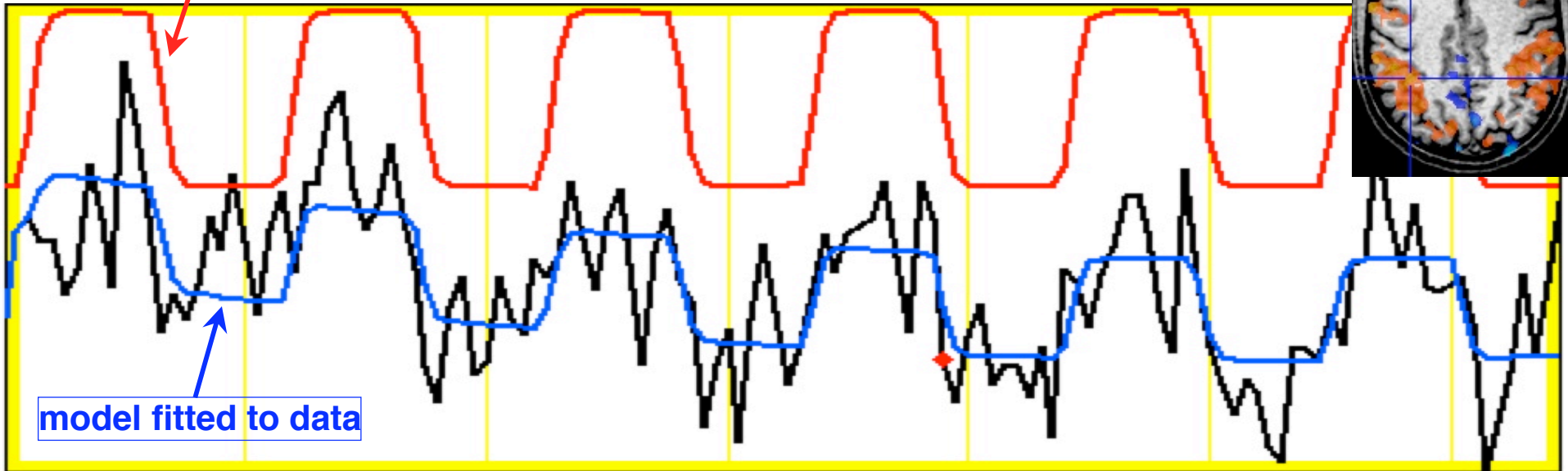
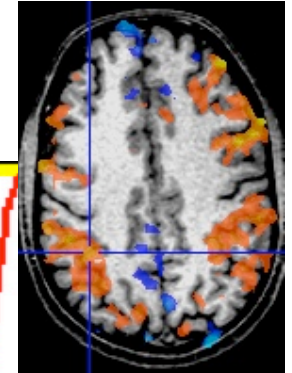


# Some Sample fMRI Data Time Series

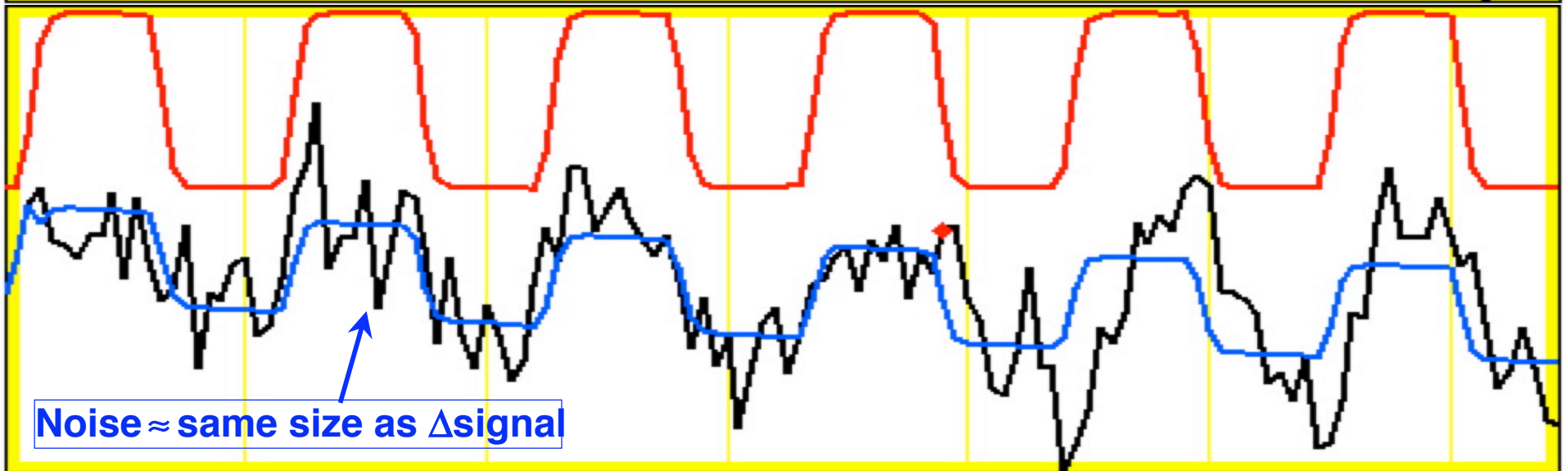
- First sample: Block-trial fMRI data
  - “Activation” occurs over a sustained period of time (say, 10 s or longer), usually from more than one stimulation event, in rapid succession
  - BOLD (hemodynamic) response accumulates from multiple close-in-time neural activations and is large
  - BOLD response is often visible in time series
  - Noise magnitude about same as BOLD response
- Next 2 slides: same brain voxel in 3 (of 9) EPI runs
  - **black curve** (noisy) = data
  - **red curve** (above data) = ideal model response
  - **blue curve** (within data) = model fitted to data
  - somatosensory task (finger being rubbed)

model regressor

# Same Voxel: Runs 1 and 2



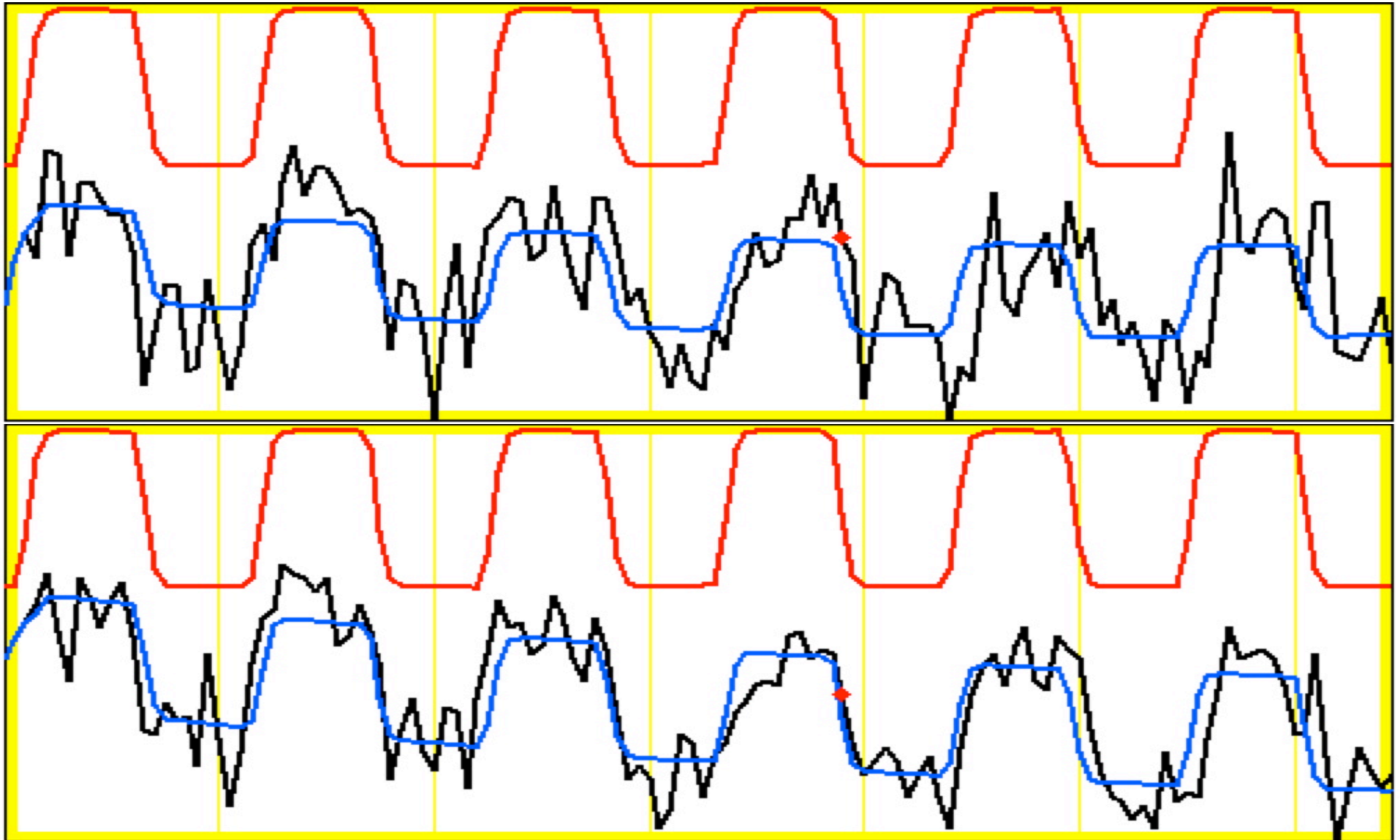
model fitted to data



Noise  $\approx$  same size as  $\Delta$ signal

Block-trials: 27 s “on” / 27 s “off”; TR=2.5 s; 130 time points/run

Same Voxel: Run 3 and Average of all 9

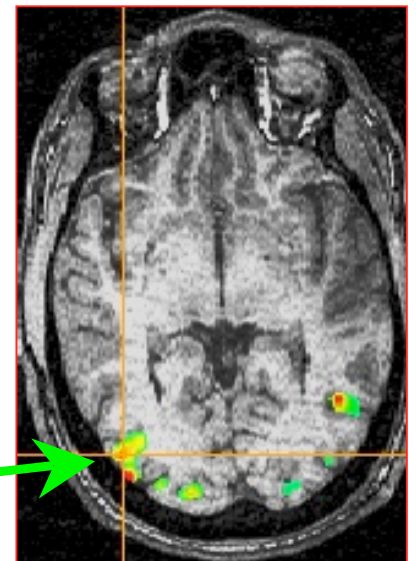


⇒ Activation amplitude & shape vary among blocks! Why???

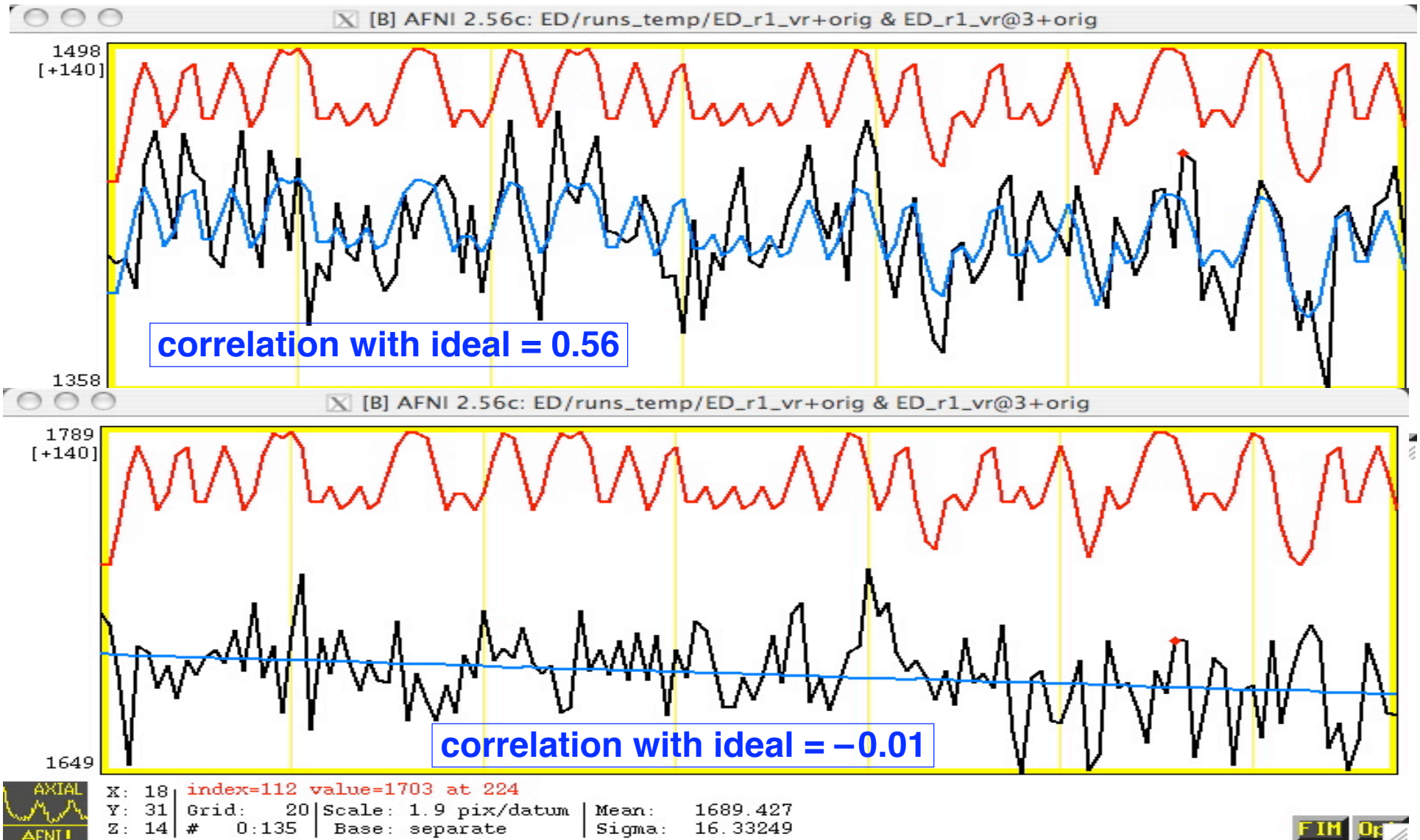
# More Sample fMRI Data Time Series

- Second sample: Event-Related fMRI
  - “Activation” occurs in single relatively brief intervals
  - “Events” can be randomly or regularly spaced in time
    - If events are randomly spaced in time, signal model itself looks noise-like (to the pitiful human eye)
  - BOLD response to stimulus tends to be weaker, since fewer nearby-in-time “activations” have overlapping signal changes (hemodynamic responses)
- Next slide: Visual stimulation experiment

“Active” voxel shown in next slide



# Two Voxel Time Series from Same Run

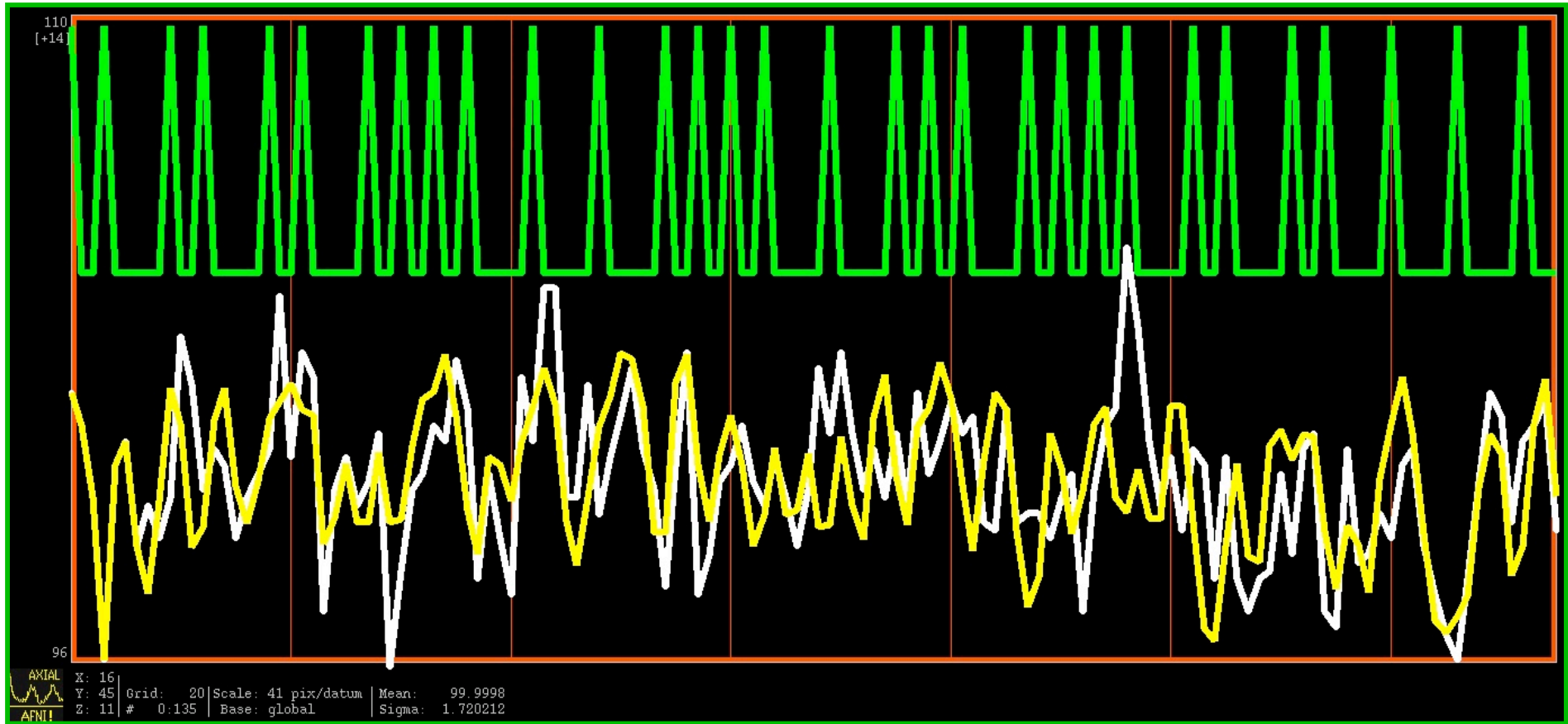


Lesson: ER-FMRI activation is not obvious via casual inspection



# More Event-Related Data

Four different visual stimuli



- White curve = Data (first 136 TRs)
- Orange curve = Model fit ( $R^2=50\%$ )
- Green = Stimulus timing

Very good fit for ER data ( $R^2=10-20\%$  more usual).  
Noise is as big as BOLD!

# Two Fundamental Principles Underlying Most fMRI Analyses (esp. GLM): HRF ⊗ Blobs

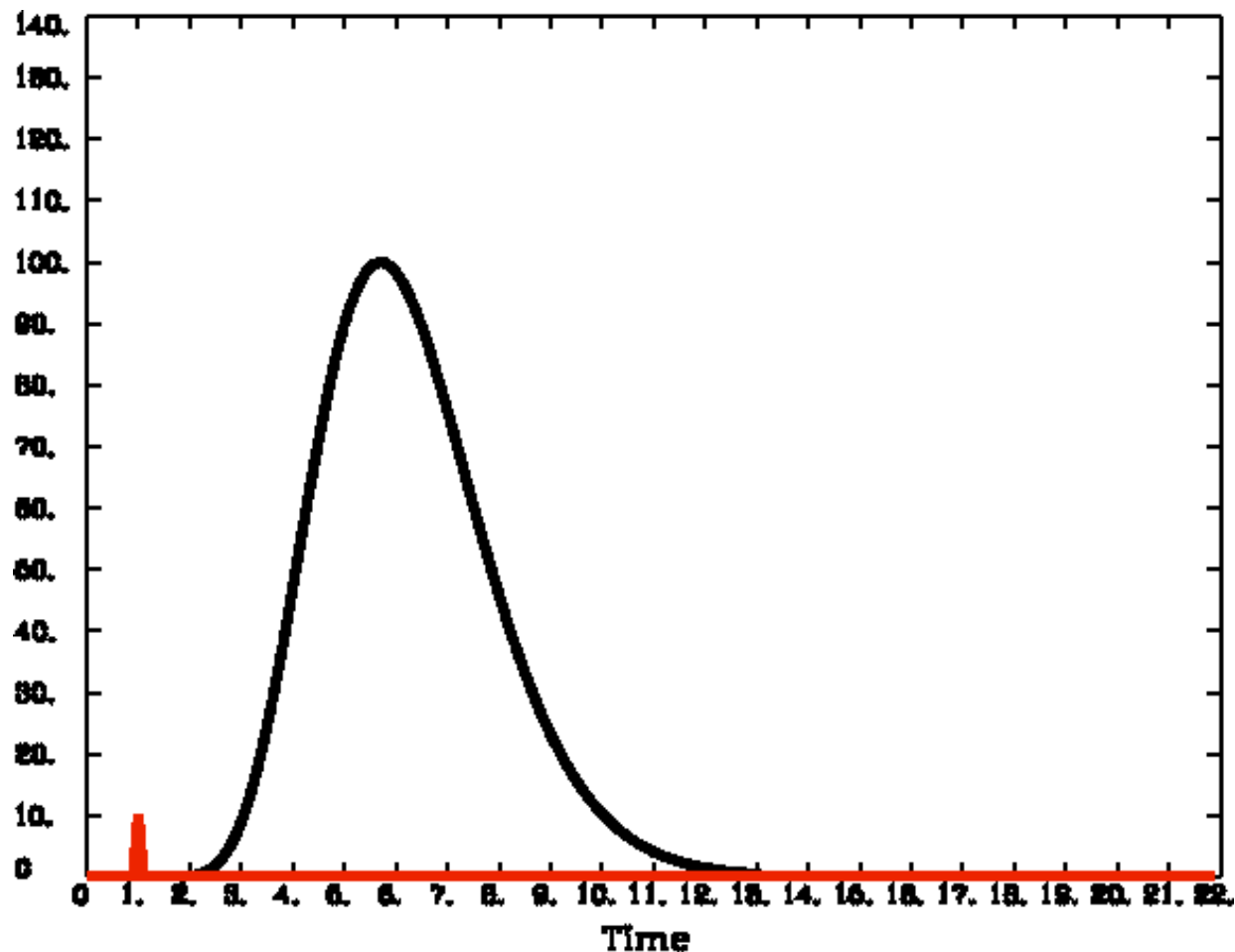
- Hemodynamic Response Function
  - *Convolution* model for *temporal* relation between stimulus/activity and response

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- Activation Blobs
  - Contiguous *spatial* regions whose voxel time series fit HRF model
  - e.g., Reject isolated voxels even if HRF model fit is good there
  - Not the topic of these talks on time series analysis

# Hemodynamic Response Function (HRF)

- **HRF** is the idealization of measurable fMRI signal change responding to a single activation cycle (up and down) from a stimulus in a voxel



Response to brief activation (< 1 s):

- delay of 1-2 s
- rise time of 4-5 s
- fall time of 4-6 s
- model equation:

$$h(t) \propto t^b e^{-t/c}$$

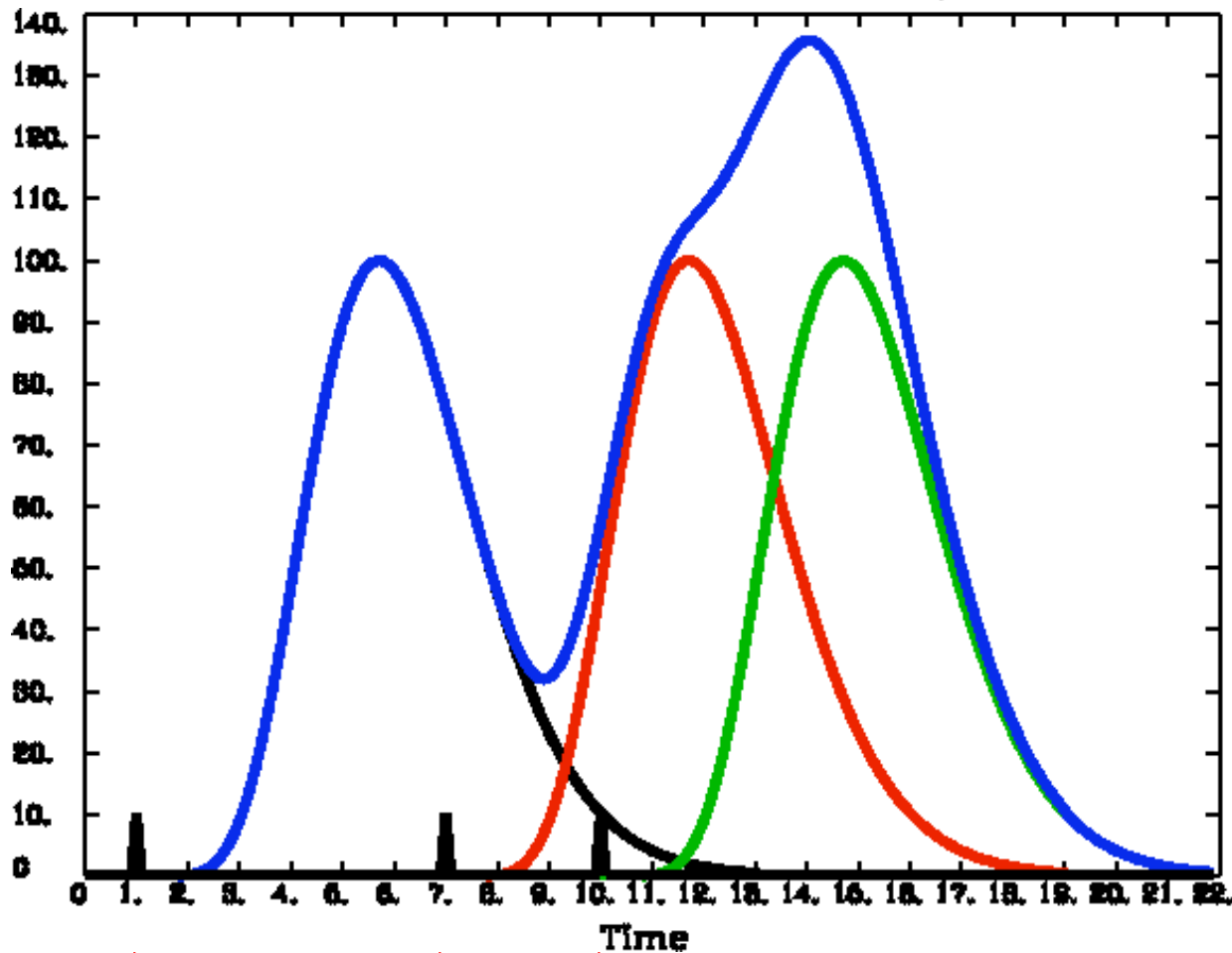
- $h(t)$  is signal change  $t$  seconds **after** activation

1 Brief Activation (Event)



# Linearity (Additivity) of HRF

- Multiple activation cycles in a voxel, closer in time than duration of HRF:
  - Assume that overlapping responses add

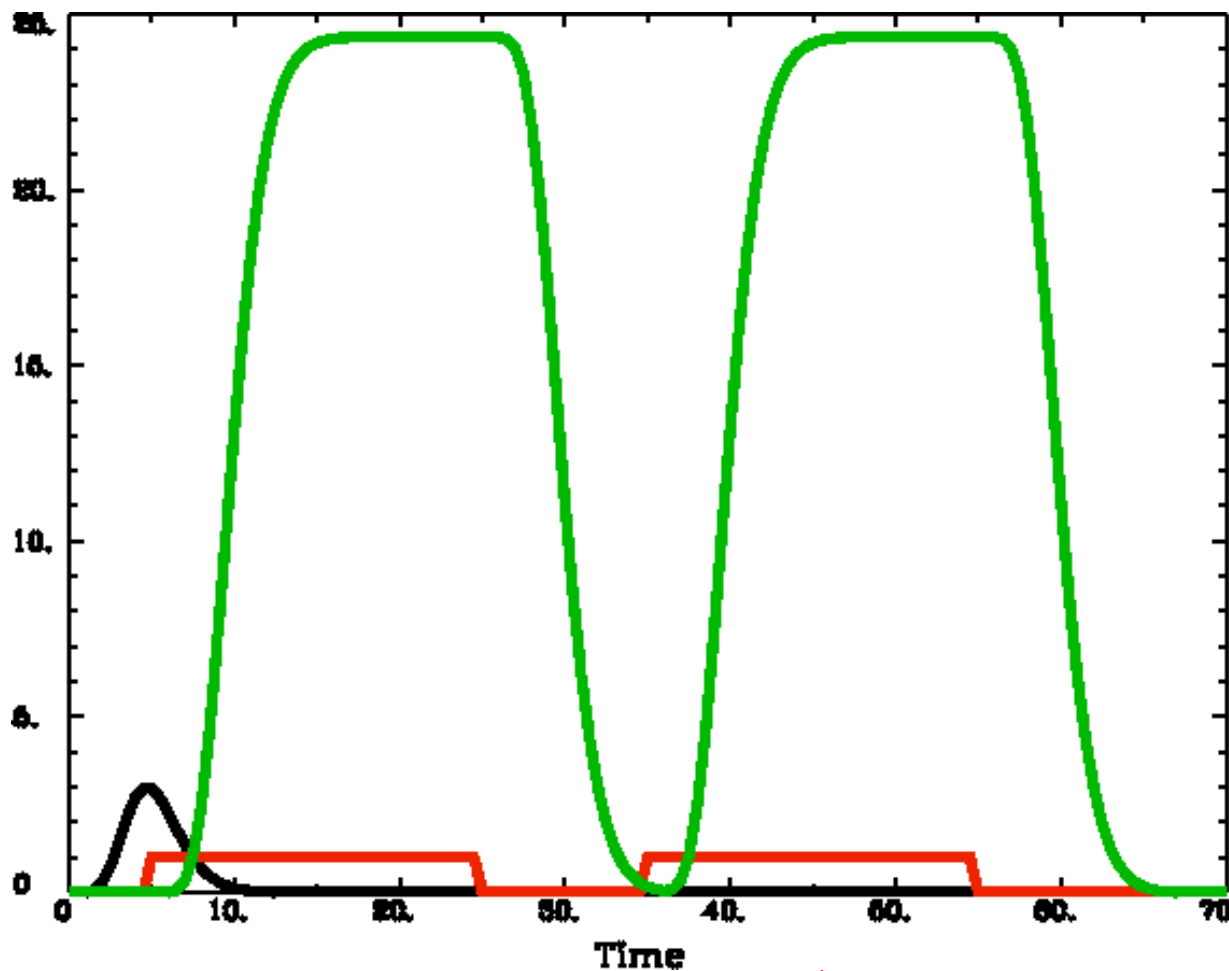


- Linearity is a pretty good assumption
- But not apparently perfect — about 90% correct
- Nevertheless, is widely taken to be true and is the basis for the “general linear model” (GLM) in FMRI analysis

**3 Brief Activations**

# Linearity and Extended Activation

- Extended activation, as in a block-trial experiment:
  - HRF accumulates over its duration ( $\approx 10$  s)

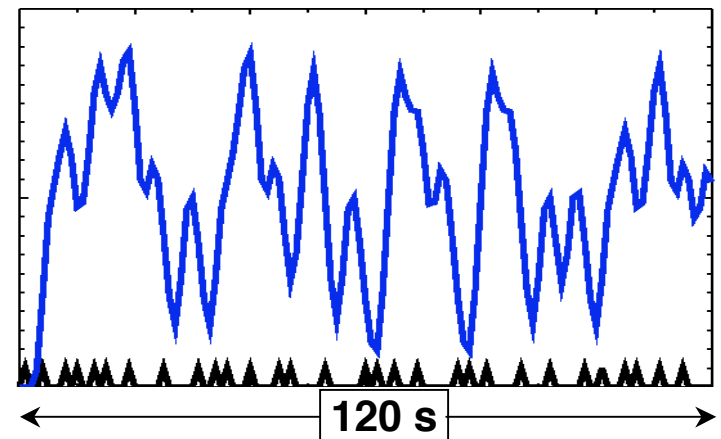
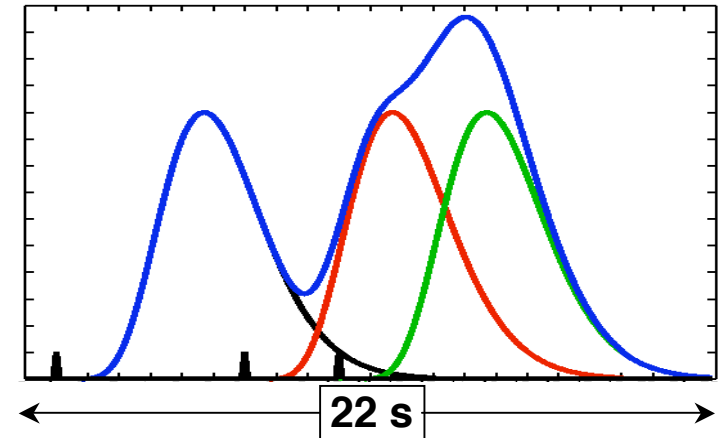


- **Black** curve = response to a single brief stimulus
- **Red** curve = activation intervals
- **Green** curve = summed up HRFs from activations
- Block-trials have larger BOLD signal changes than event-related experiments

**2 Long Activations (Blocks)**

# Convolution Signal Model

- FMRI signal model (in each voxel) is taken as sum of the individual trial HRFs (assumed equal)
  - Stimulus timing is assumed known (or measured)
  - Resulting time series (in **blue**) are called the **convolution** of the HRF with stimulus timing
  - Finding HRF = “deconvolution”
  - AFNI code = **3dDeconvolve** (or its daughter **3dREMLfit**)
  - Convolution models only the FMRI signal **changes**



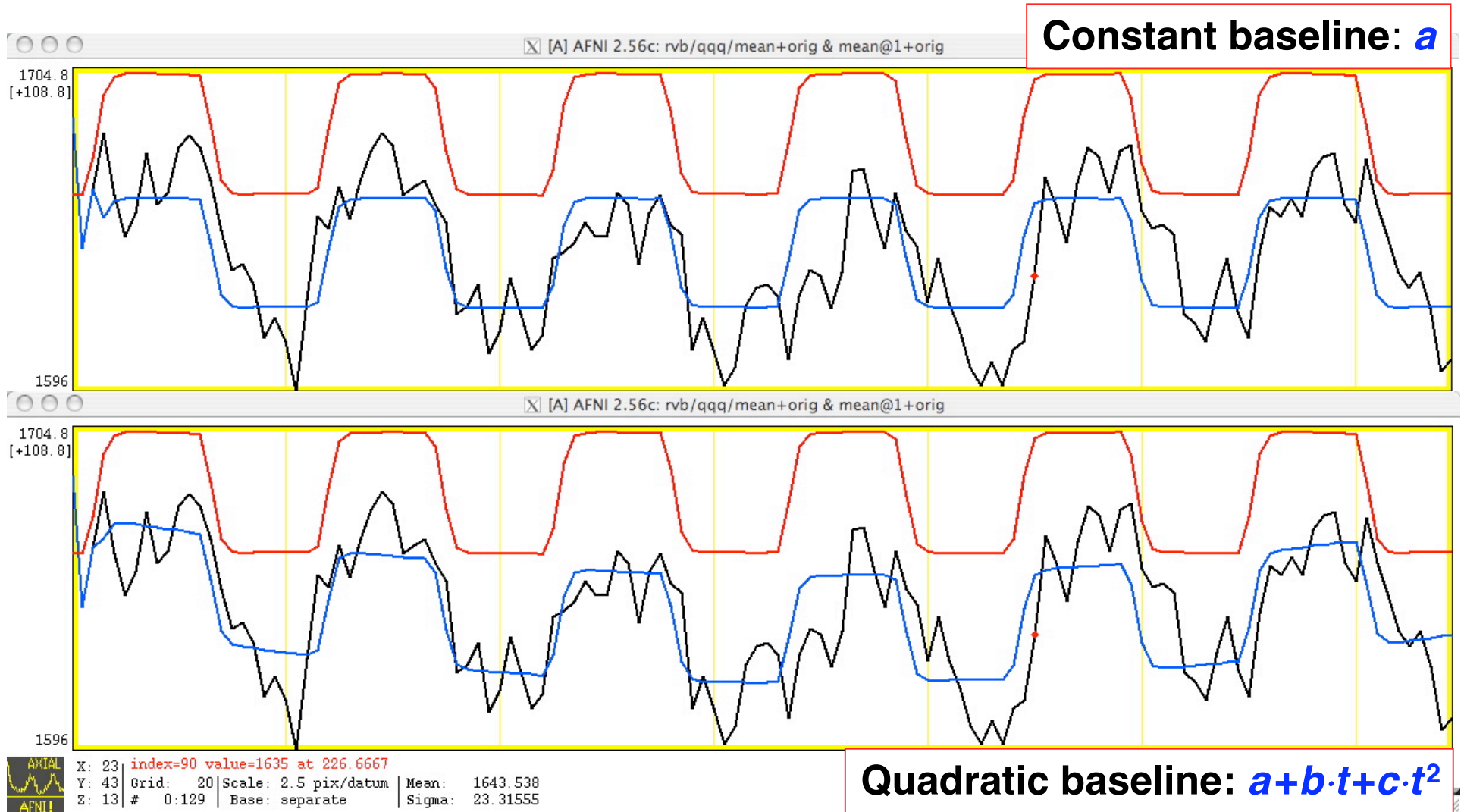
• Real data starts at and returns to a nonzero, slowly drifting baseline



# Simple Regression Models

- Assume a fixed shape  $h(t)$  for the HRF
  - e.g.,  $h(t) = t^{8.6} \exp(-t/0.547)$  [MS Cohen, 1997]
  - Convolve with stimulus timing to get ideal response (temporal pattern)  $r(t) = \sum_{k=1}^K h(t - \tau_k) =$  sum of HRF copies
- Assume a form for the baseline (data without activation)
  - e.g.,  $a + b \cdot t$  for a constant plus a linear trend
- In each voxel, fit data  $Z(t)$  to a curve of the form
 
$$Z(t) \approx a + b \cdot t + \beta \cdot r(t) \quad \leftarrow \text{The signal model!}$$
  - $a, b, \beta$  are unknown values to be found in each voxel
  - $a, b$  are “nuisance” parameters
  - $\beta$  is amplitude of  $r(t)$  in data = “how much” BOLD
    - In this model, each stimulus assumed to get same BOLD response — in shape and in amplitude

# Simple Regression: Sample Fits



- Necessary baseline model complexity depends on duration of **continuous** imaging — e.g., 1 parameter per ~150 seconds

## Duration of Stimuli - Important Caveats

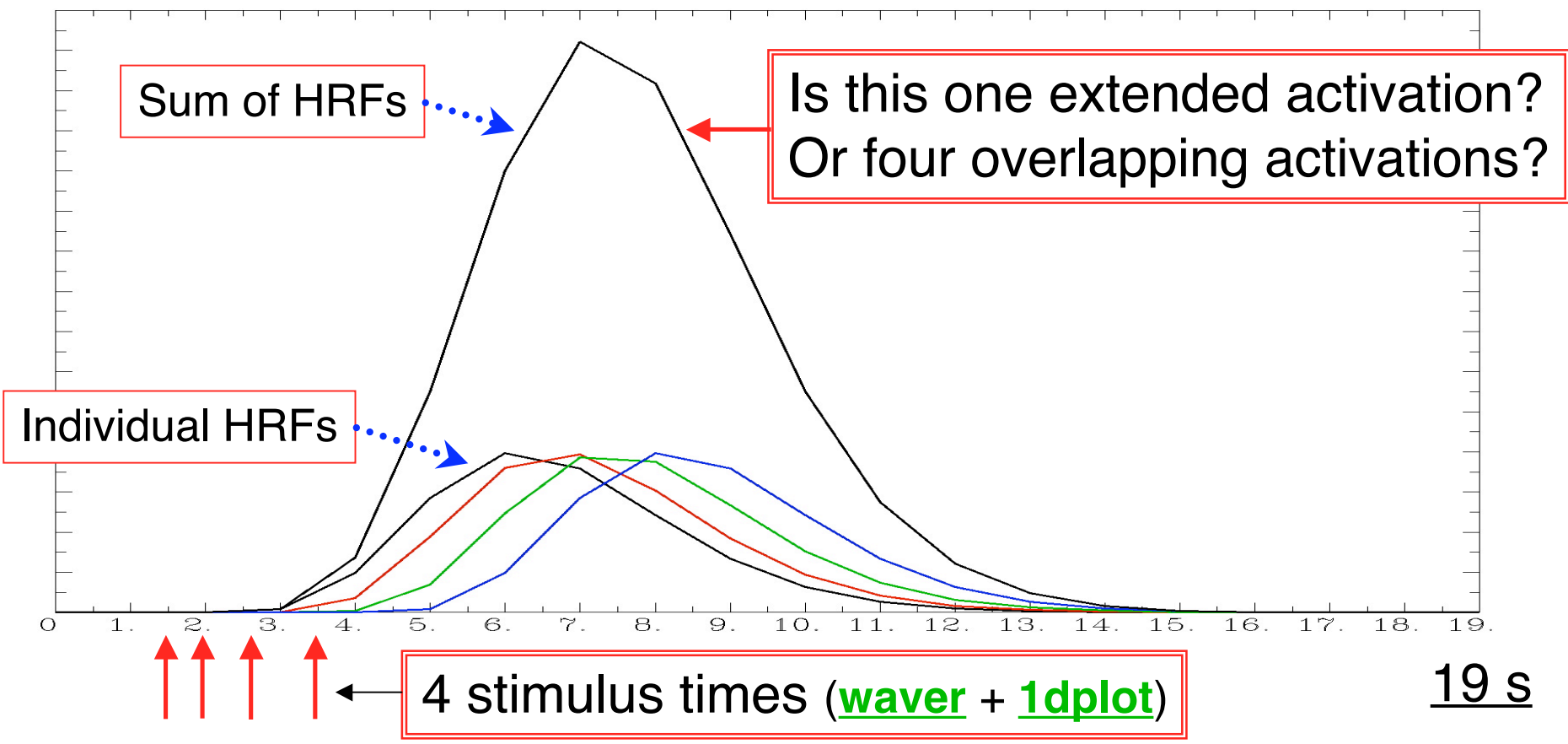
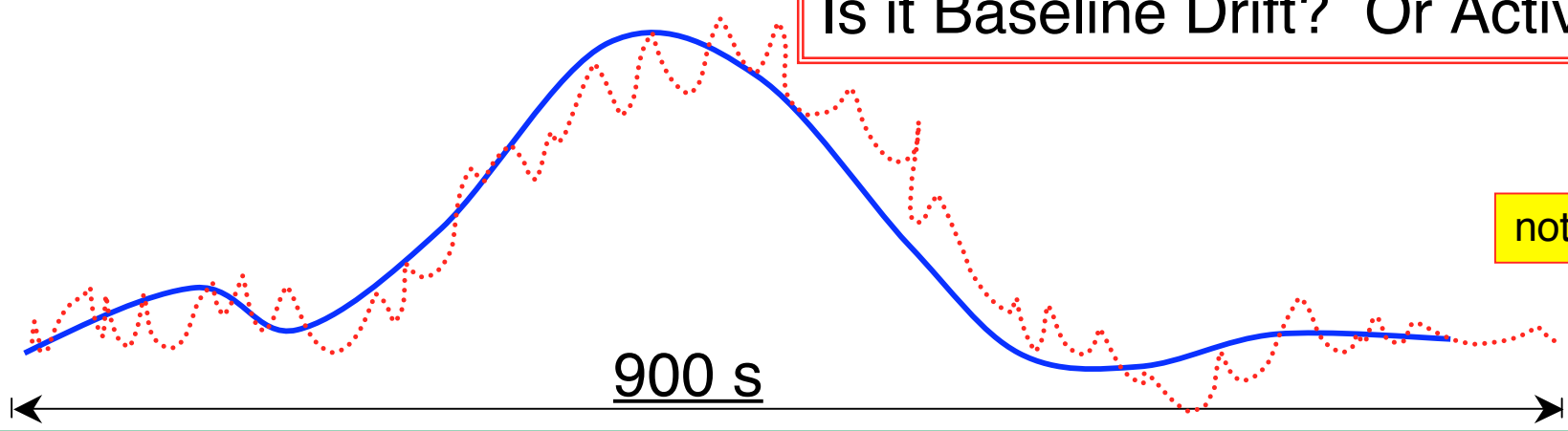
- Slow baseline drift (time scale 100 s and longer) makes doing fMRI with long duration stimuli difficult
  - Learning experiment: where the task is done continuously for ~15 minutes and the subject is scanned to find parts of the brain that adapt during this time interval
  - Pharmaceutical challenge: where the subject is given some psychoactive drug whose action plays out over 10+ minutes (e.g., cocaine, ethanol)

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- Multiple very short duration stimuli that are also very close in time to each other are very hard to tell apart, since their HRFs will have 90-95% overlap
  - Binocular rivalry, where percept switches ~ 0.5 s

Is it Baseline Drift? Or Activation?

not real data!



## Multiple Stimuli = Multiple Regressors

- Usually have more than one class of stimulus or activation in an experiment
  - e.g., want to see size of “**face activation**” vis-à-vis “**house activation**”; or, “**what**” vs. “**where**” activity
- Need to model each separate class of stimulus with a separate response function  $r_1(t)$ ,  $r_2(t)$ ,  $r_3(t)$ , ....
  - Each  $r_j(t)$  is based on the stimulus timing for activity in class number  $j$
  - Calculate a  $\beta_j$  amplitude = amount of  $r_j(t)$  in voxel data time series  $Z(t)$  = average BOLD for stim class # $j$
  - **Contrast**  $\beta$ s to see which voxels have differential activation levels under different stimulus conditions
    - e.g., statistical test on the question  $\beta_1 - \beta_2 = 0$  ?



## Multiple Stimuli - Important Caveat

- In AFNI: do **not** model baseline (“control”) condition
  - e.g., “rest”, visual fixation, high-low tone discrimination, or some other simple task
- FMRI can only measure **changes** in MR signal levels between tasks
  - So you need some simple-ish task to serve as a reference point
- The baseline model (e.g.,  $a + b \cdot t$ ) takes care of the signal level to which the MR signal returns when the “active” tasks are turned off
  - Modeling the reference task explicitly would be redundant (or “collinear”, to anticipate a forthcoming concept)

## Multiple Stimuli - Experiment Design

- How many distinct stimuli do you need in each class? Our rough recommendations:
  - Short event-related designs: at least 25 events in each stimulus class (spread across multiple imaging runs) — and more is better
  - Block designs: at least 5 blocks in each stimulus class — 10 would be better

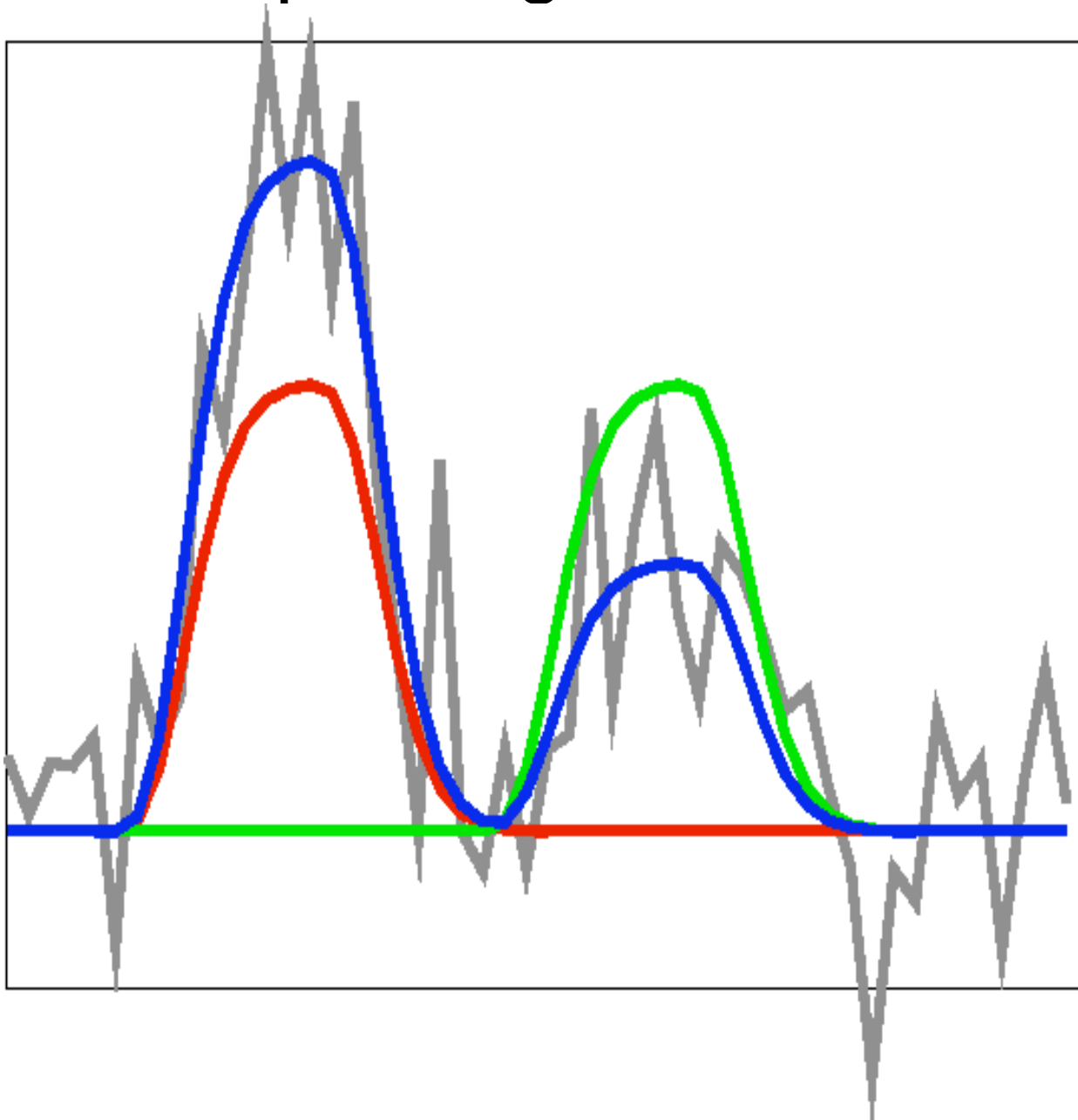
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- While we're on the subject: How many subjects?
  - Several independent studies agree that 20-25 subjects in each category are needed for highly reliable results
  - This number is more than has usually been the custom in fMRI-based studies!!

## IM Regression - an Aside

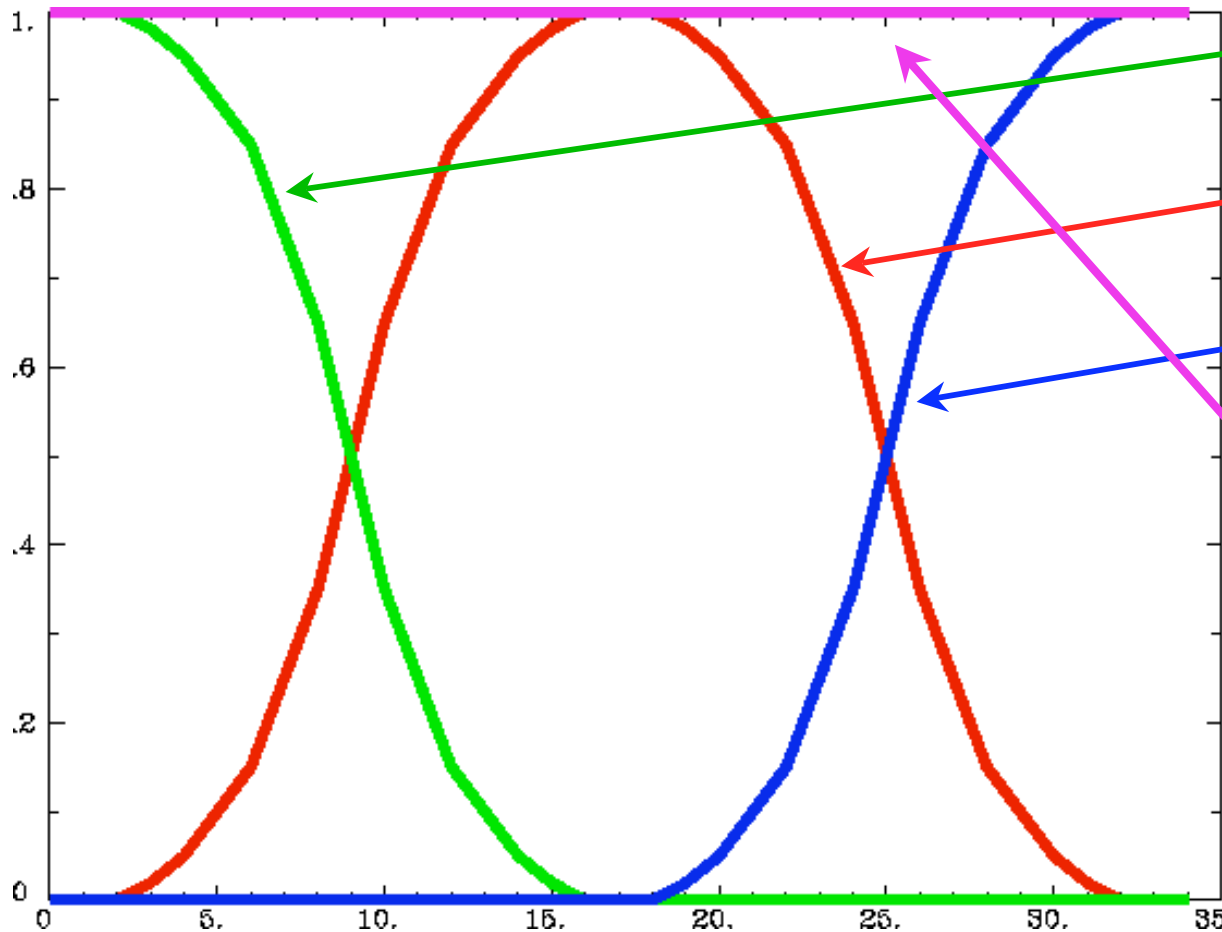
- **IM** = Individual **M**odulation
  - Compute separate amplitude of HRF for each event
    - Instead of the standard computation of the average amplitude of all responses to multiple stimuli in the same class
  - Response amplitudes ( $\beta_s$ ) for each individual block/event will be highly noisy
    - Can't use individual activation maps for much
    - Must pool the computed  $\beta_s$  in some further statistical analysis ( $t$ -test via **3dttest**? inter-voxel correlations in the  $\beta_s$ ? correlate  $\beta_s$  with something?)
  - Further description and examples given in the *Advanced Topics* presentation in this series (`afni07_advanced`)

# Multiple Regressors: Cartoon Animation



- **Red** curve = signal model for class #1
- **Green** curve = signal model for #2
- **Blue** curve =  $\beta_1 \cdot \#1 + \beta_2 \cdot \#2$  where  $\beta_1$  and  $\beta_2$  vary from 0.1 to 1.7 in the animation
- Goal of regression is to find  $\beta_1$  and  $\beta_2$  that make the blue curve best fit the data time series
- **Gray** curve =  $1.5 \cdot \#1 + 0.6 \cdot \#2 + \text{noise}$  = simulated data

# Multiple Regressors: Collinearity!!

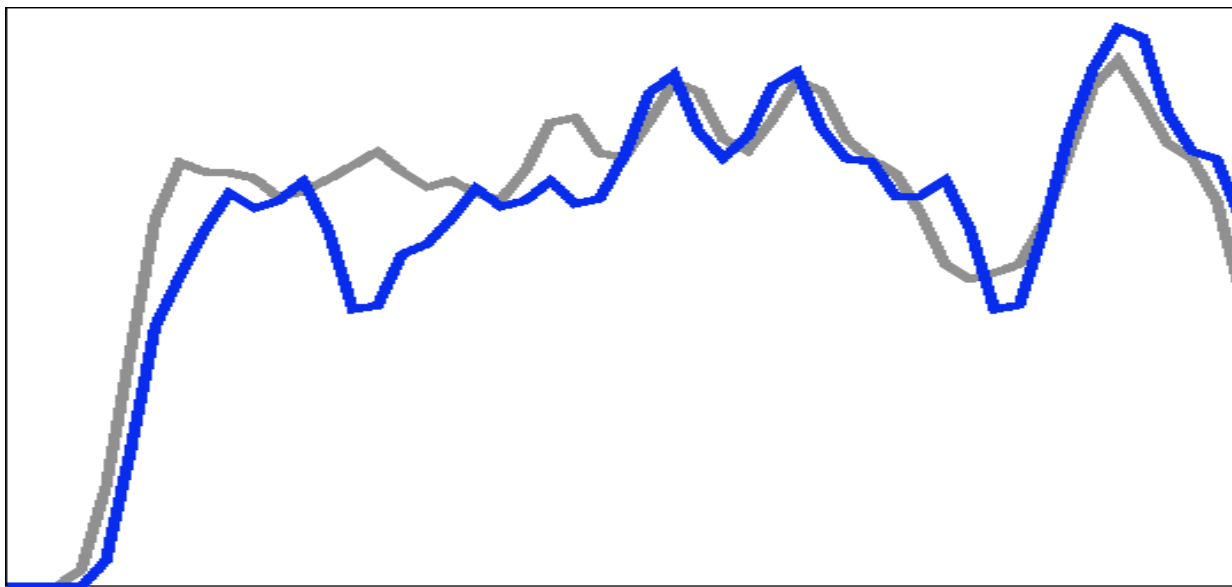
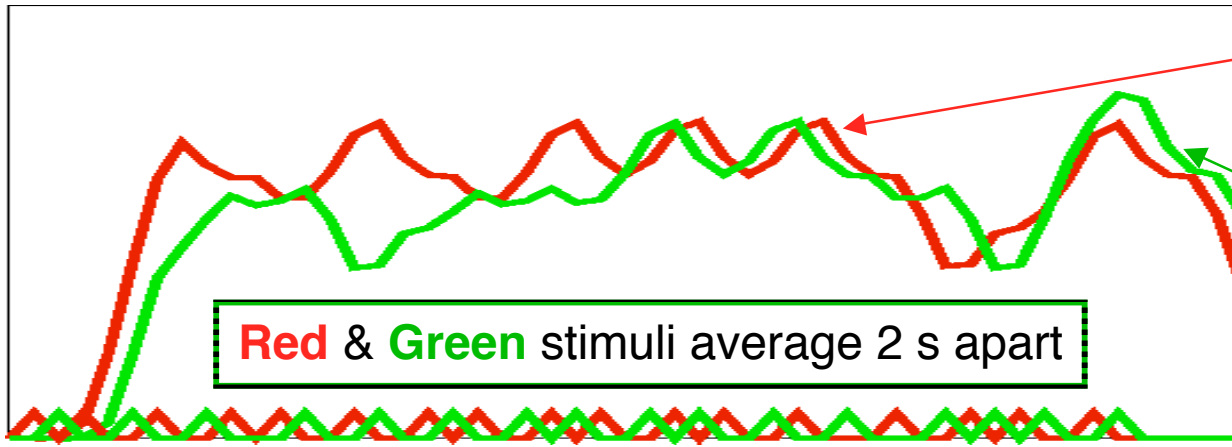


- **Green** curve = signal model for #1
- **Red** curve = signal model for class #2
- **Blue** curve = signal model for #3
- **Purple** curve = **#1 + #2 + #3** which is exactly = 1
- We cannot — *in principle or in practice* — distinguish sum of 3 signal models from constant baseline!!

**No** analysis can distinguish the cases  
 $Z(t) = 10 + 5 \cdot \#1$  and  
 $Z(t) = 0 + 15 \cdot \#1 + 10 \cdot \#2 + 10 \cdot \#3$   
and an infinity of other possibilities

Collinear designs are **bad bad bad!**

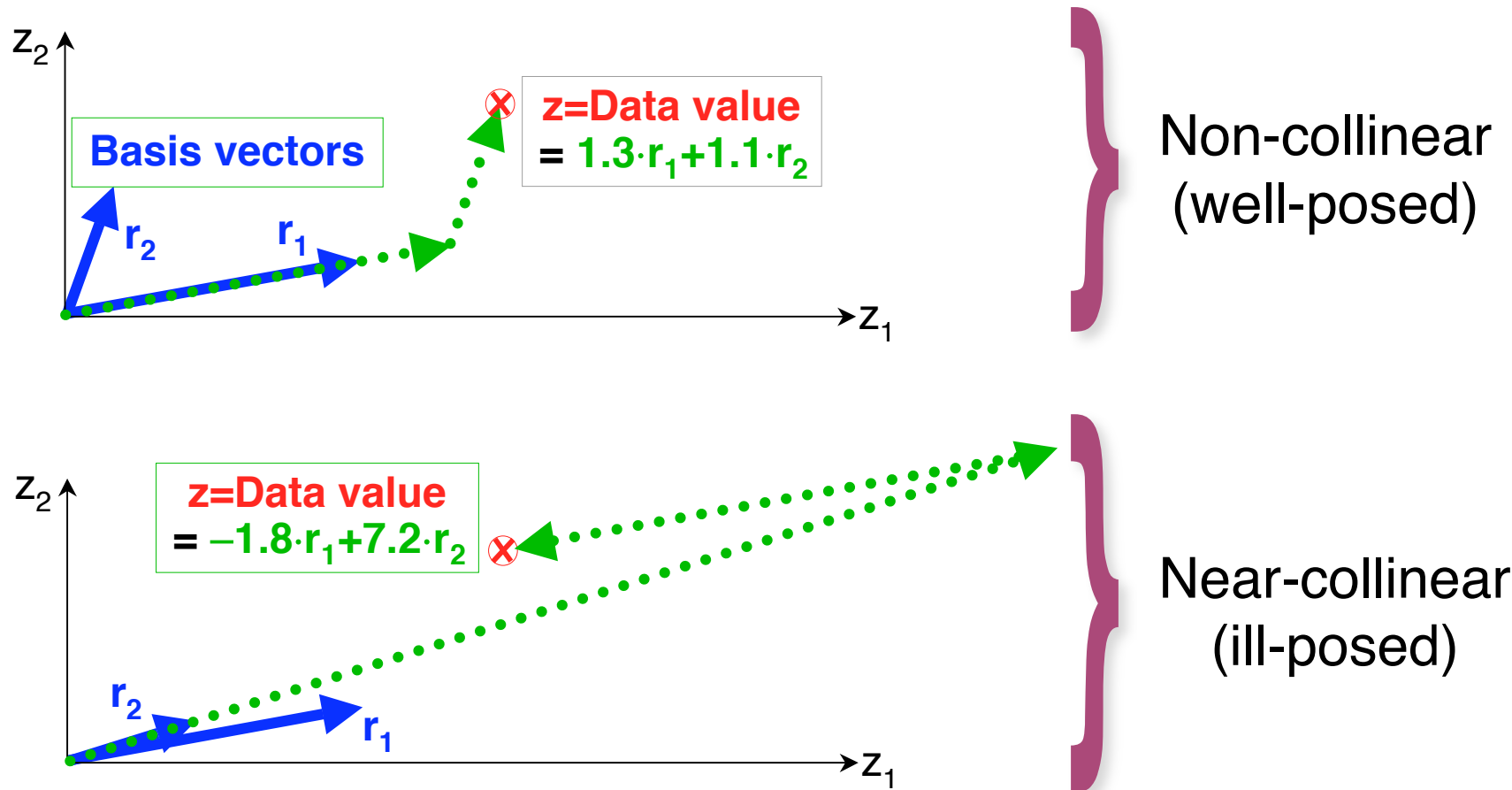
# Multiple Regressors: Near Collinearity



- **Red** curve = signal model for class #1
- **Green** curve = signal model for #2
- **Blue** curve =  $\beta_1 \cdot \#1 + (1 - \beta_1) \cdot \#2$  where  $\beta_1$  varies randomly from 0.0 to 1.0 in animation
- **Gray** curve =  $0.66 \cdot \#1 + 0.33 \cdot \#2$  = simulated data *with no noise*
- Lots of different combinations of **#1** and **#2** are decent fits to gray curve

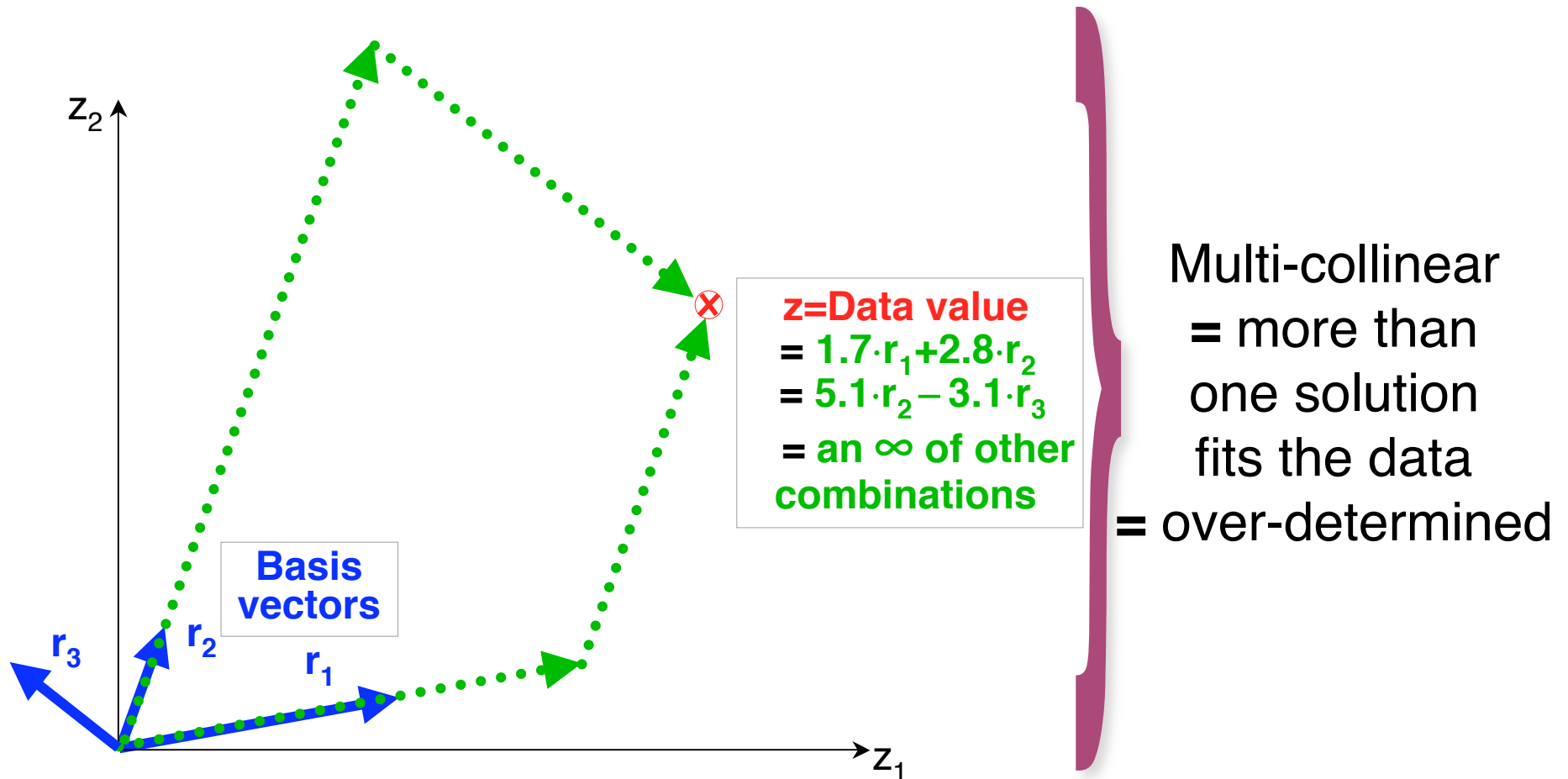
Stimuli are too close in time to distinguish response **#1** from **#2**, considering noise

# The Geometry of Collinearity - 1



- Trying to fit data as a sum of basis vectors that are nearly parallel doesn't work well: solutions can be huge
- Exactly parallel basis vectors would be impossible:
  - Determinant of matrix to invert would be zero

# The Geometry of Collinearity - 2



- Trying to fit data with too many regressors (basis vectors) doesn't work: no unique solution



## Equations: Notation

- Will approximately follow notation of manual for the AFNI program **3dDeconvolve**
- Time: continuous in reality, but in steps in the data
  - Functions of continuous time are written like  $f(t)$
  - Functions of discrete time expressed like  $f(\underbrace{n \cdot TR}_{=t_n})$  where  $n=0,1,2,\dots$  and  $TR$ =time step
  - Usually use subscript notion  $f_n$  as shorthand
  - Collection of numbers assembled in a column is a

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**vector** and is printed in boldface:

$$\left\{ \begin{array}{l} \text{vector of} \\ \text{length } N \end{array} \right\} = \begin{bmatrix} f_0 \\ f_1 \\ f_2 \\ \vdots \\ f_{N-1} \end{bmatrix} = \mathbf{f} \quad \begin{bmatrix} A_{00} & A_{01} & \cdots & A_{0,N-1} \\ A_{10} & A_{11} & \cdots & A_{1,N-1} \\ \vdots & \vdots & \ddots & \vdots \\ A_{M-1,0} & A_{M-1,1} & \cdots & A_{M-1,N-1} \end{bmatrix} = \mathbf{A} = \{M \times N \text{ matrix}\}$$

# Equations: Single Response Function

- In each voxel, fit data  $Z_n$  to a curve of the form
 
$$Z_n \approx a + b \cdot t_n + \beta \cdot r_n \quad \text{for } n=0,1,\dots,N-1 \quad (N=\# \text{ time pts})$$
- $a, b, \beta$  are unknown parameters to be calculated in each voxel
 

$$r_n = \sum_{k=1}^K h(t_n - \tau_k) = \text{sum of HRF copies}$$
- $a, b$  are “nuisance” baseline parameters
- $\beta$  is amplitude of  $r(t)$  in data = “how much” BOLD
- Baseline model should be more complicated for long ( $> 150$  s) continuous imaging runs:
  - $150 < T < 300$  s:  $a+b \cdot t+c \cdot t^2$
  - Longer:  $a+b \cdot t+c \cdot t^2 + \lceil T/150 \rceil$  low frequency components
    - **3dDeconvolve** actually uses Legendre polynomials for baseline
    - Using  $p^{\text{th}}$  order polynomial analogous to a lowpass cutoff  $\approx (p-2)/T$  Hz
  - Often, also include as extra baseline components the estimated subject head movement time series, in order to remove residual contamination from such artifacts (will see example of this later)

$\approx 1$  param per 150 s

## Equations: Multiple Response Functions

- In each voxel, fit data  $Z_n$  to a curve of the form

$$Z_n \approx [\text{baseline}]_n + \beta_1 \cdot r_n^{(1)} + \beta_2 \cdot r_n^{(2)} + \beta_3 \cdot r_n^{(3)} + \dots$$

- $\beta_j$  is amplitude in data of  $r_n^{(j)} = r_j(t_n)$ ; i.e., “how much” of the  $j^{\text{th}}$  response function is in the data time series
- In simple regression, each  $r_j(t)$  is derived directly from stimulus timing **and** user-chosen HRF model

- In terms of stimulus times:

$$r_n^{(j)} = \sum_{k=1}^{K_j} h_j(t_n - \tau_k^{(j)}) = \text{sum of HRF copies}$$

- Where  $\tau_k^{(j)}$  is the  $k^{\text{th}}$  stimulus time in the  $j^{\text{th}}$  stimulus class
- These times are input using the **-stim\_times** option to program **3dDeconvolve**

# Equations: Matrix-Vector Form

- Express **known** data vector as a sum of **known** columns with **unknown** coefficients:

$$\begin{bmatrix} z_0 \\ z_1 \\ z_2 \\ \vdots \\ z_{N-1} \end{bmatrix} \approx \begin{bmatrix} 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \cdot a + \begin{bmatrix} 0 \\ 1 \\ 2 \\ \vdots \\ N-1 \end{bmatrix} \cdot b + \begin{bmatrix} r_0^{(1)} \\ r_1^{(1)} \\ r_2^{(1)} \\ \vdots \\ r_{N-1}^{(1)} \end{bmatrix} \cdot \beta_1 + \begin{bmatrix} r_0^{(2)} \\ r_1^{(2)} \\ r_2^{(2)} \\ \vdots \\ r_{N-1}^{(2)} \end{bmatrix} \cdot \beta_2 + \dots$$

- Const baseline
- Linear trend
- Response to stim#1
- Response to stim#2

‘ $\approx$ ’ means “least squares”

*or*

$$\begin{bmatrix} z_0 \\ z_1 \\ z_2 \\ \vdots \\ z_{N-1} \end{bmatrix} \approx \begin{bmatrix} 1 & 0 & r_0^{(1)} & r_0^{(2)} & \dots \\ 1 & 1 & r_1^{(1)} & r_1^{(2)} & \dots \\ 1 & 2 & r_2^{(1)} & r_2^{(2)} & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ 1 & N-1 & r_{N-1}^{(1)} & r_{N-1}^{(2)} & \dots \end{bmatrix} \begin{bmatrix} a \\ b \\ \beta_1 \\ \beta_2 \\ \vdots \end{bmatrix}$$

*or*

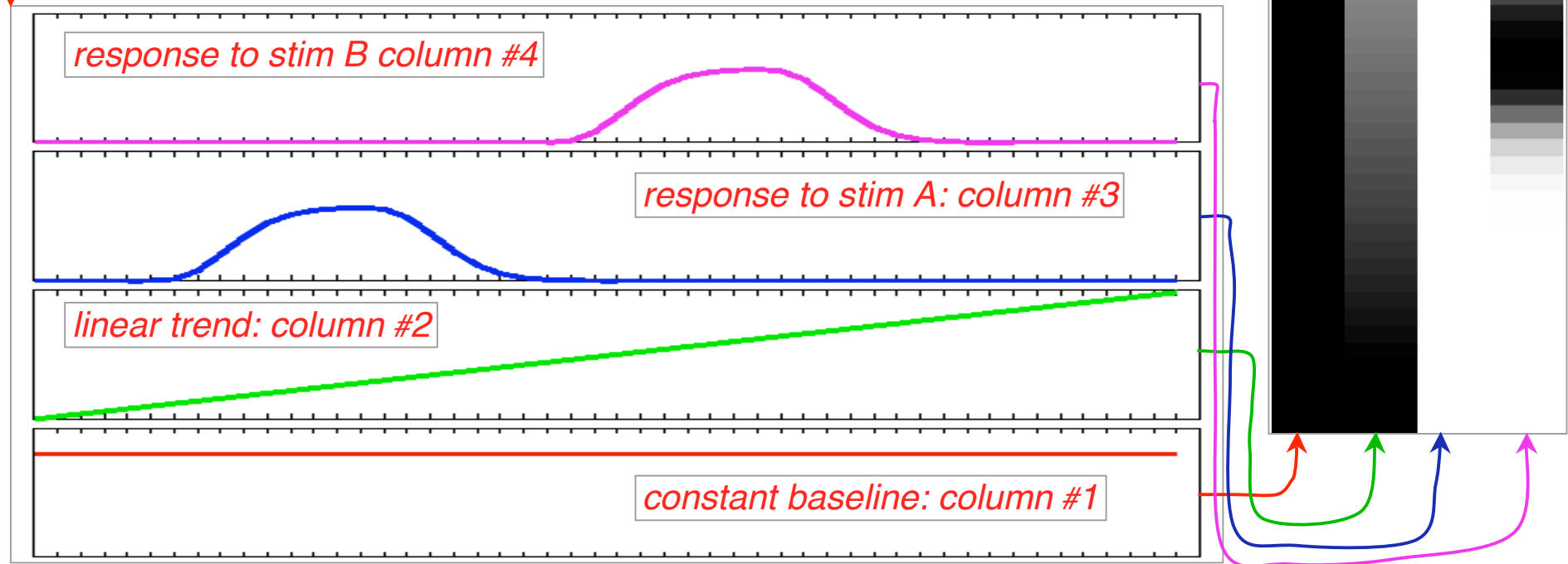
$$\underbrace{\mathbf{z}}_{\text{vector of data}} \approx \underbrace{\mathbf{R}}_{\text{matrix of columns}} \underbrace{\boldsymbol{\beta}}_{\text{vector of coeff}}$$

the “design” matrix; AKA  $\mathbf{X}$

$\mathbf{z}$  depends on the voxel;  $\mathbf{R}$  doesn't

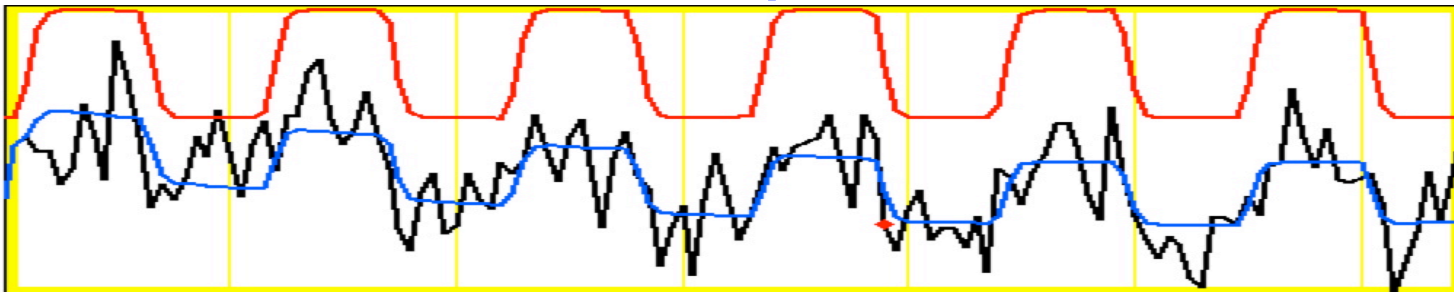
# Visualizing the **R** Matrix

- Can graph columns (program **1dplot**)
  - But might have 20-50 columns
- Can plot columns on a grayscale (program **1dgrayplot** or **3dDeconvolve -xjpeg**) .....→
  - Easier way to show many columns
  - In this plot, darker bars means larger numbers



## Solving $\mathbf{z} \approx \mathbf{R}\boldsymbol{\beta}$ for $\boldsymbol{\beta}$

- Number of equations = number of time points
  - ★ 100s per run, but perhaps 1000s per subject
- Number of unknowns usually in range 5–50
- Least squares solution:  $\hat{\boldsymbol{\beta}} = [\mathbf{R}^T \mathbf{R}]^{-1} \mathbf{R}^T \mathbf{z}$ 
  - $\hat{\boldsymbol{\beta}}$  denotes an *estimate* of the true (unknown)  $\boldsymbol{\beta}$
  - From  $\hat{\boldsymbol{\beta}}$ , calculate  $\hat{\mathbf{z}} = \mathbf{R}\hat{\boldsymbol{\beta}}$  as the *fitted model*



- $\mathbf{z} - \hat{\mathbf{z}}$  is the **residual time series** = noise (we hope)
  - Statistics measure how much each regressor helps reduce residuals
- Collinearity: when matrix  $\mathbf{R}^T \mathbf{R}$  can't be inverted
  - Near collinearity: when inverse exists but is huge

# Simple Regression: Recapitulation

- Choose HRF model  $h(t)$  [AKA *fixed-model regression*]
- Build model responses  $r_n(t)$  to each stimulus class
  - Using  $h(t)$  and the stimulus timing
- Choose baseline model time series
  - Constant + linear + quadratic (+ movement?)
- Assemble model and baseline time series into the columns of the  $\mathbf{R}$  matrix
- For each voxel time series  $\mathbf{z}$ , solve  $\mathbf{z} \approx \mathbf{R}\boldsymbol{\beta}$  for  $\hat{\boldsymbol{\beta}}$
- **Individual subject maps:** Test the coefficients in  $\hat{\boldsymbol{\beta}}$  that you care about for statistical significance
- **Group maps:** Transform the coefficients in  $\hat{\boldsymbol{\beta}}$  that you care about to Talairach/MNI space, and perform statistics on the collection of  $\hat{\boldsymbol{\beta}}$  values across subjects