

AFNI Interactive II

- 1) Datasets – dataset types, views and sub-bricks
- 2) **Command line – 3dinfo**
- 3) Afni GUI starting
- 4) **AFNI updates and versions**
- 5) Choosing data. Underlay and image viewers
 - 1) Orientation views, sizing and aspect
 - 2) Slices and crosshairs, **video**
 - 3) Coordinates (hidden menus)
- 6) Help – hints, Tips, bhelp, F1, command line, web site, messageboard
- 7) Side controls, bottom caption - **Image scaling, grayscale plot, Brightness/Contrast/Gamma**
- 8) Zooming in/out

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- 9) Display control panel – save GIF, **projections**
- 10) Montage
- 11) Multiple controllers, etc->
- 12) Graphing
 - Matrix, scaling
 - Initial steady state
 - Picking time points
 - Motion
 - Ideal
 - Jump to xyz, -22,72,18

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13) Overlay

- Selecting
- Opacity
- Overlay panel - Color and range, colorscales
- Alignment – o,u,e
- Threshold –
 - **sub-brick selection**
 - **Slider Power of 10,P-values, q-values**

14) Clustering

- **Jump, flash, report**
- **Two controllers**

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15) Plugins – histogram, scatterplot, render

16) Automating AFNI

17) Orig/tlrc views, atlases, whereami

- Saving layouts
- .afnirc
- Afni from the command line
- Plugout scripts, @DriveAfni

18) Data – NIFTI,DICOM, to3d,DIMON