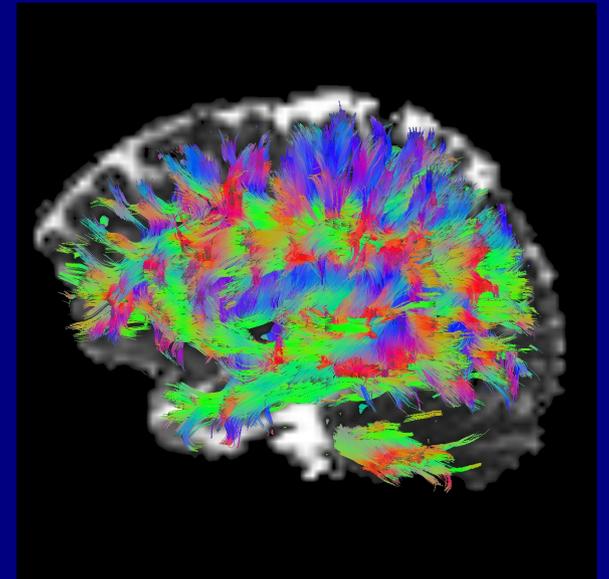


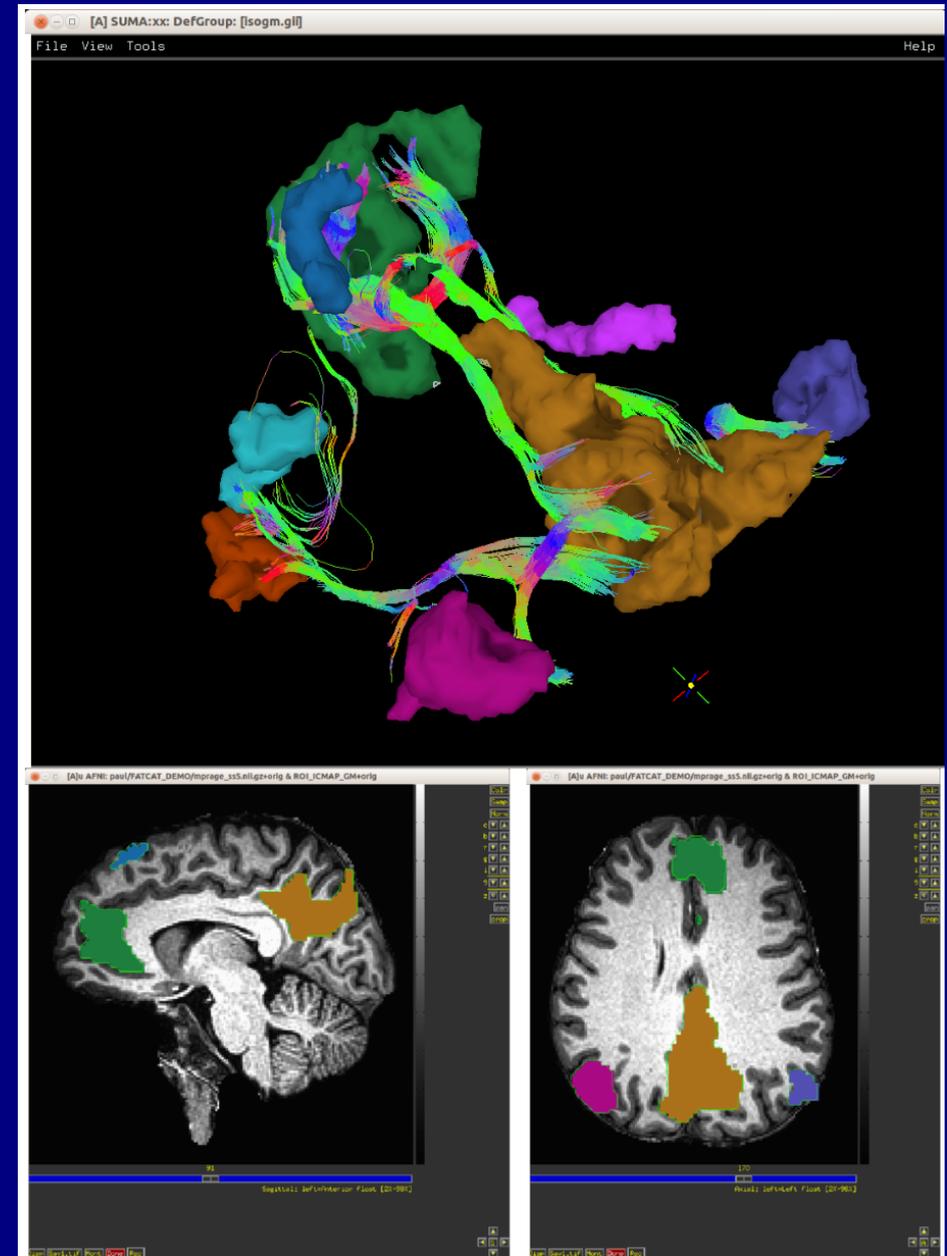
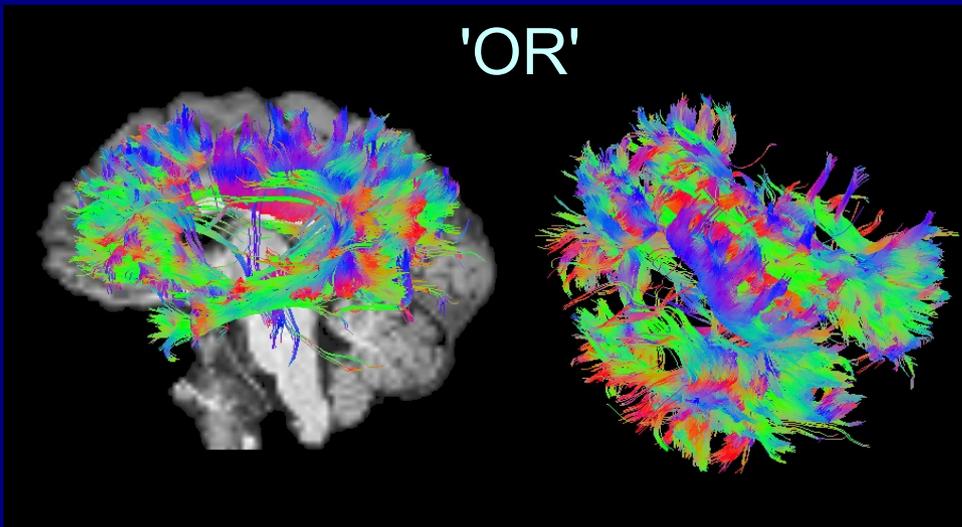
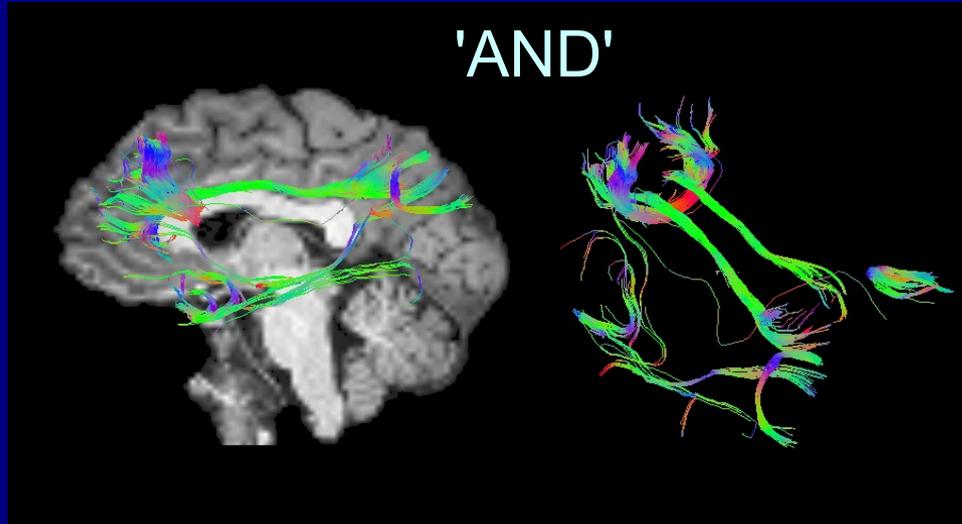
Supplementary notes: Tracking modes and comparisons

AFNI Bootcamp (SSCC, NIMH, NIH)



Example: Deterministic Tractography

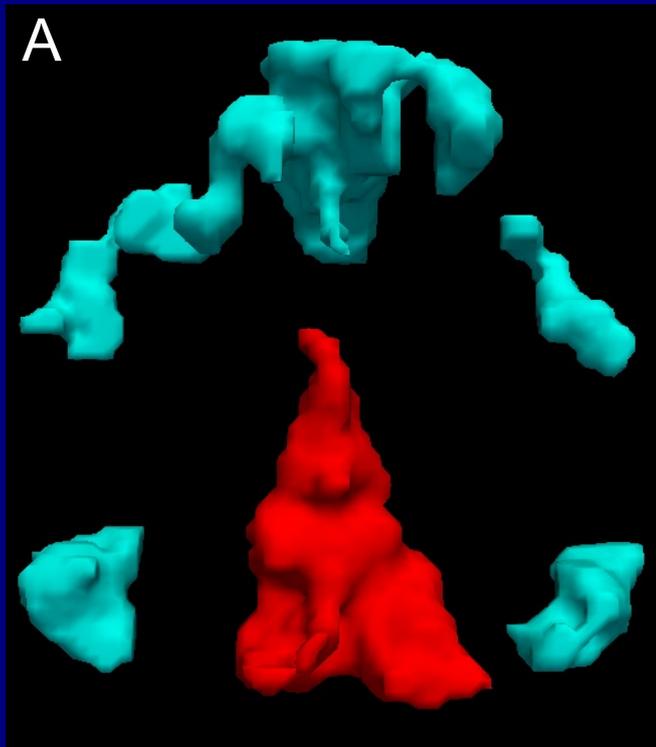
Use DTI-tractography to find likely location of WM associated with these 'targets'



(Deterministic tracking using '3dTrackID -mode DET ...')

Sidenote: "anti-mask" (and "thru-mask")

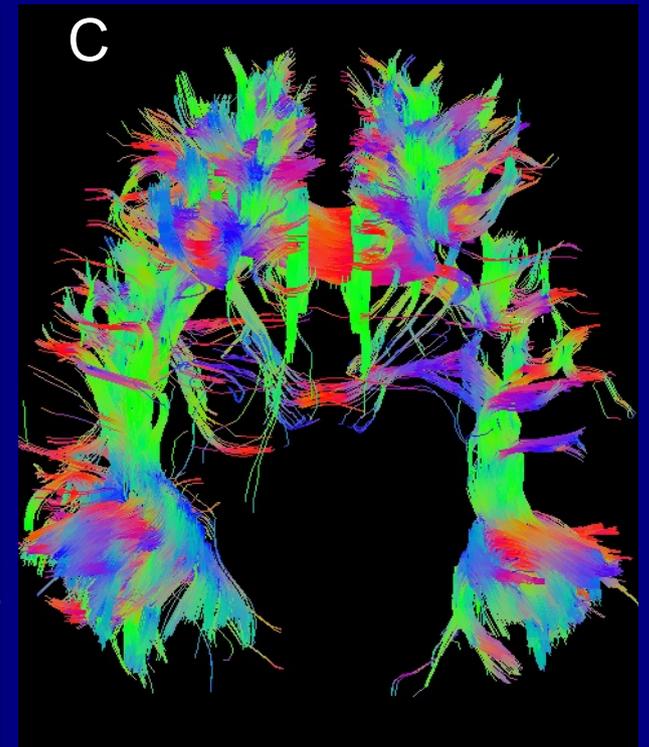
Can control track propagation with `anti-mask` regions, simply defined by voxels = -1:



ROI values:
> 0, in network
< 0, anti-mask



results when:
all ROI values > 0
(no anti-mask)

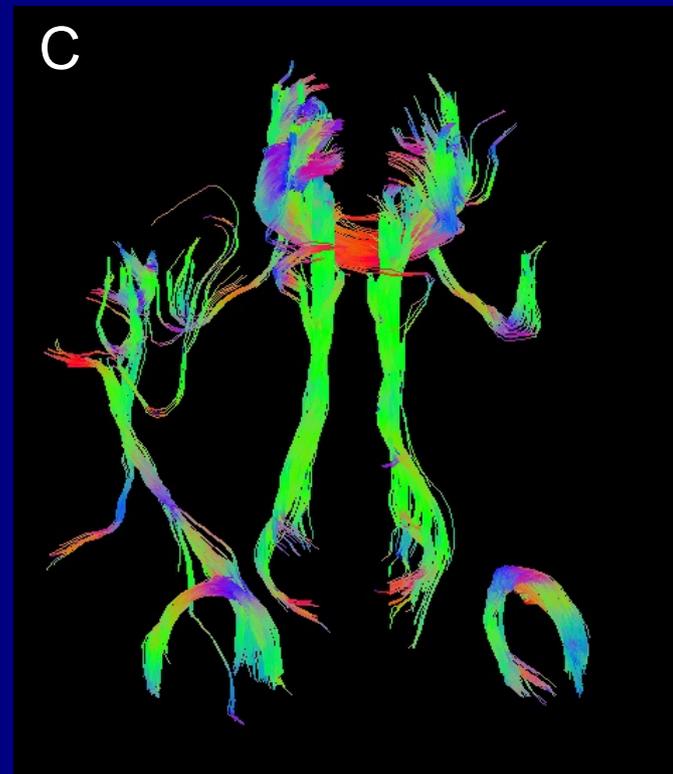
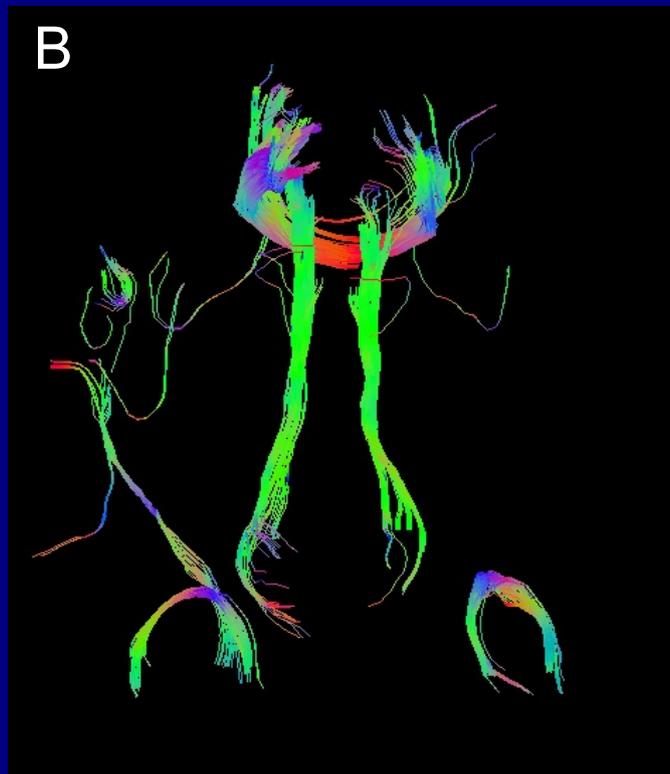
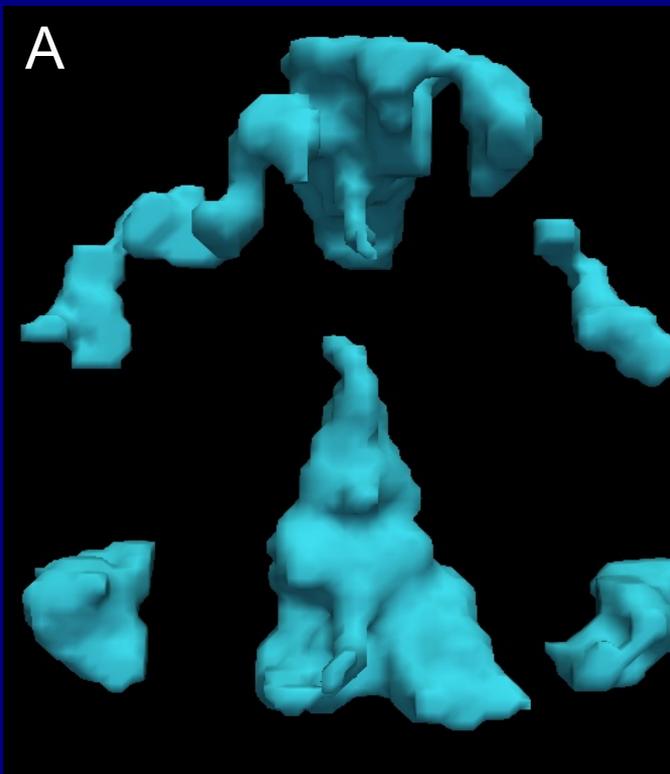


results when:
blue > 0, red < 0
(using anti-mask)

Can also include "-thru_mask ..", to restrict tract propagation.

Mini-Probabilistic Tracking

- + Full probabilistic methods generate voxelwise brain maps without linear track structure
- + 'Mini-probabilistic' tracking performs a few extra iterations of 'deterministic' tracking on uncertainty-perturbed data sets
 - track structure is retained,
 - results generally exhibit more robust tracks and fewer false negatives than deterministic tracking alone
 - false positives tend to be isolated and visually apparent.



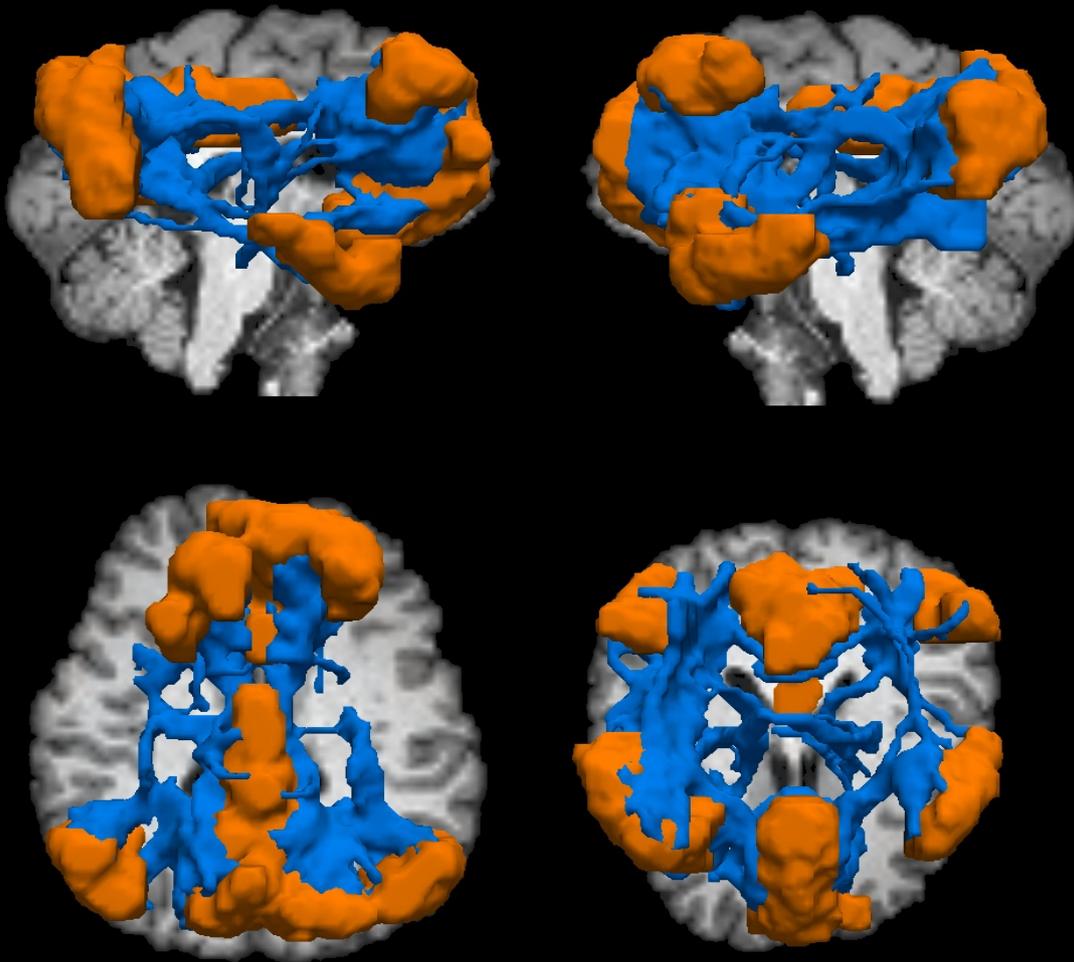
Deterministic (AND)

with '-mini_prob 7'

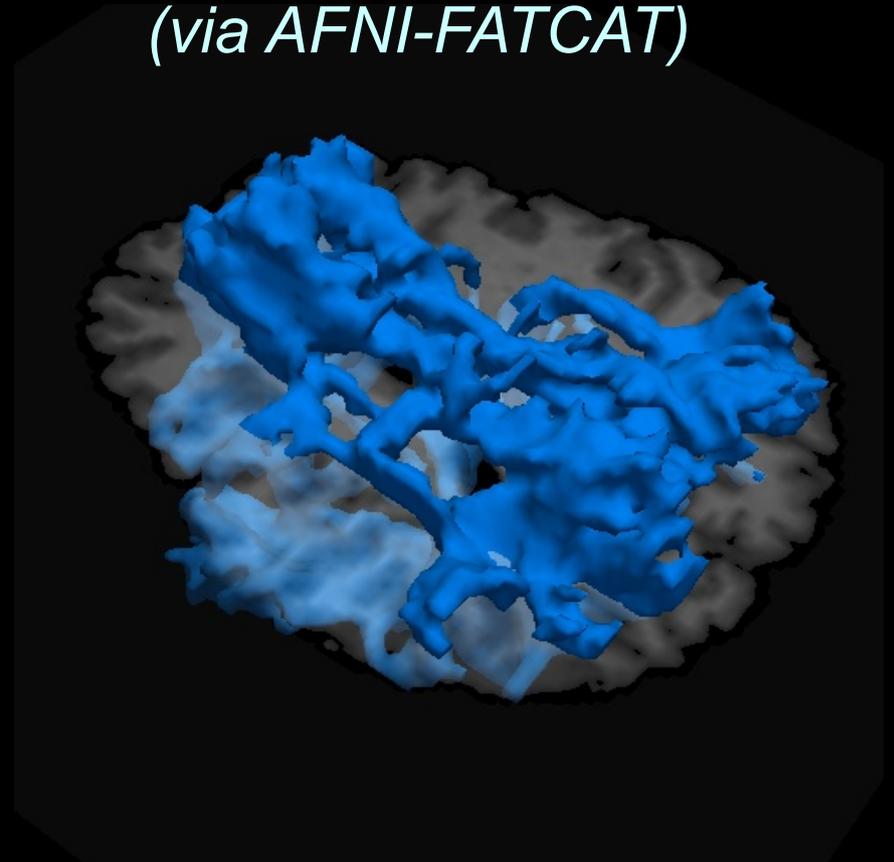
Example: Probabilistic tractography

More robust tracking method (many Monte Carlo iterations)

→ '*most likely*' locations of WM



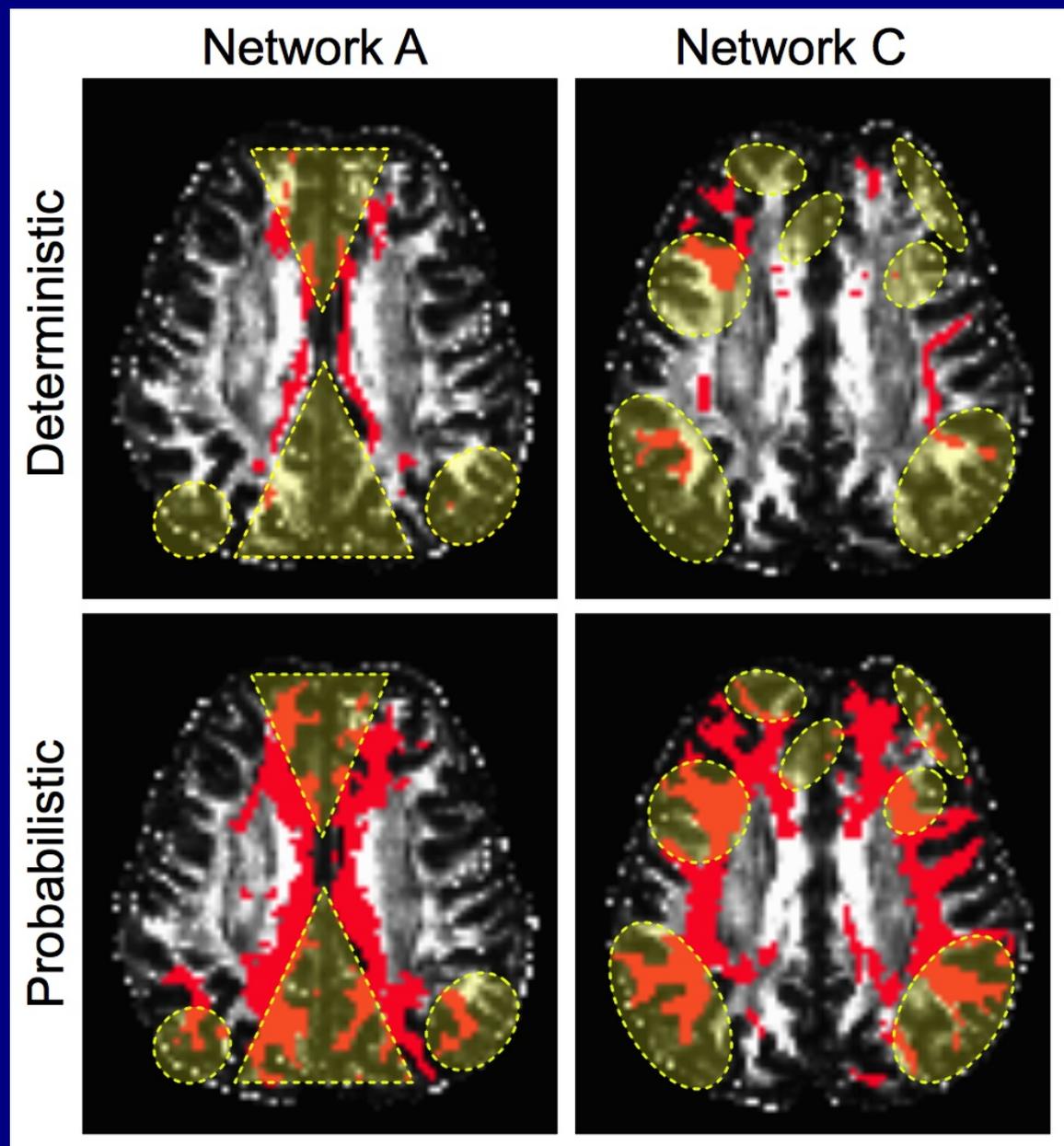
orange = GM ROIs
blue = WM estimates
(via AFNI-FATCAT)



(Fully probabilistic tracking using '3dTrackID -mode PROB ...')

Deterministic vs Probabilistic

- + NB: coverage and connectivity differences between tractography types
- + Deterministic can be useful for initial investigations, but is more susceptible to noise/errors and truncation



Probabilistic tractography

- + with networks of ROIs from **3dROIMaker** and uncertainty from **3dDWUncert** (as well as tensor estimates from, e.g., 3dDWItoDT), can finally do probabilistic tractography
- + **3dTrackID -mode PROB**
 - does lots of **Monte Carlo simulations**: wholebrain tractography -> perturb FA & e1 based on uncertainty -> wholebrain tracking -> perturb -> wholebrain tracking -> etc.

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 - can **trim** saved tracts to only keep voxels *between* 2 ROIs (i.e., no overrunners in the 'connection' ROIs)

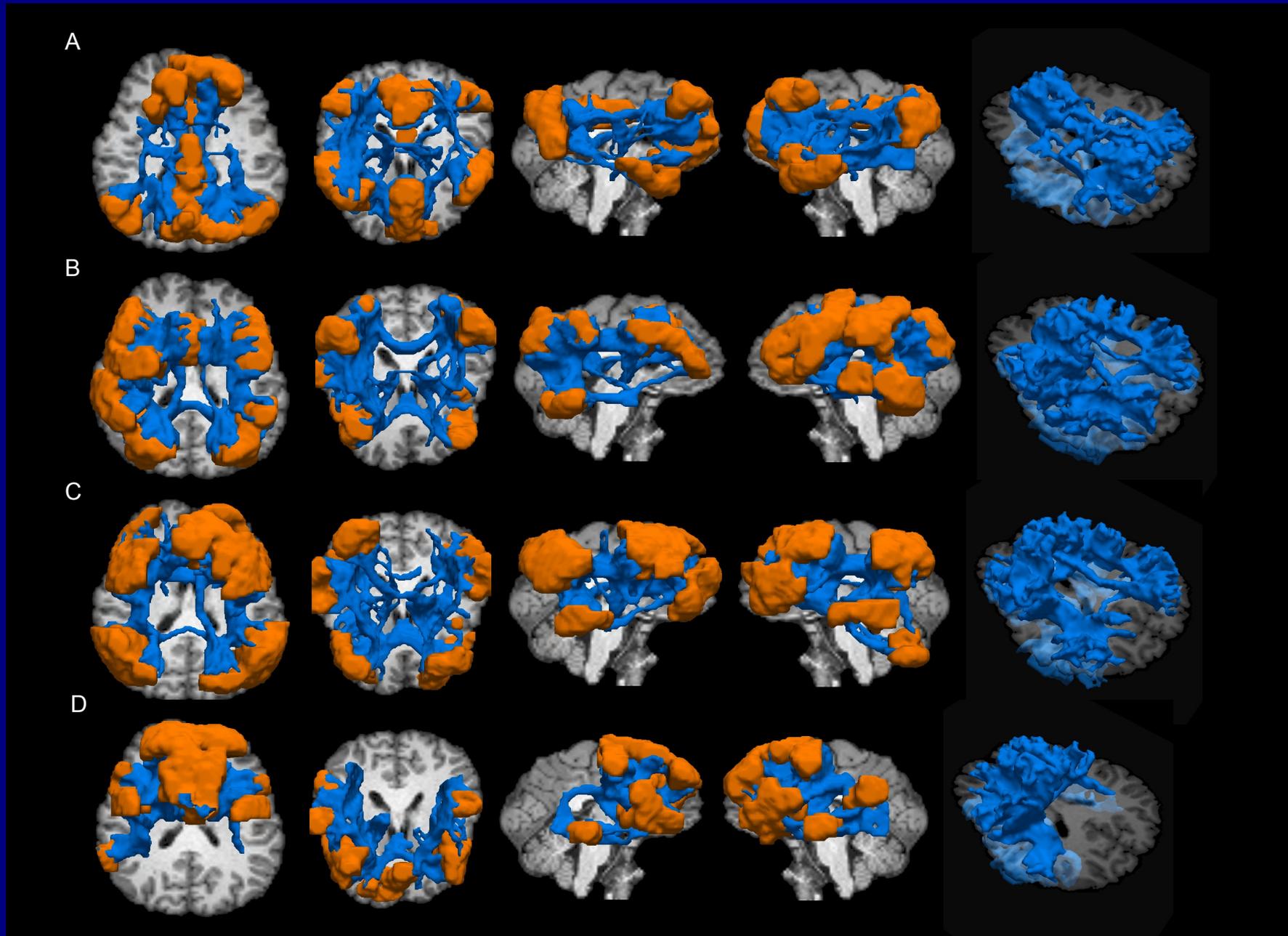
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 - to find WM region connecting, say, ROI 1 and 2:
 - keep voxels through which Ntracks which intersected both ROI1 and ROI2 is greater than a user-defined threshold
 - calculate stats on final WM ROIs found
 - analyze multiple networks **simultaneously** for efficiency (i.e., very little extra cost)

3dTrackID: Probabilistic tractography

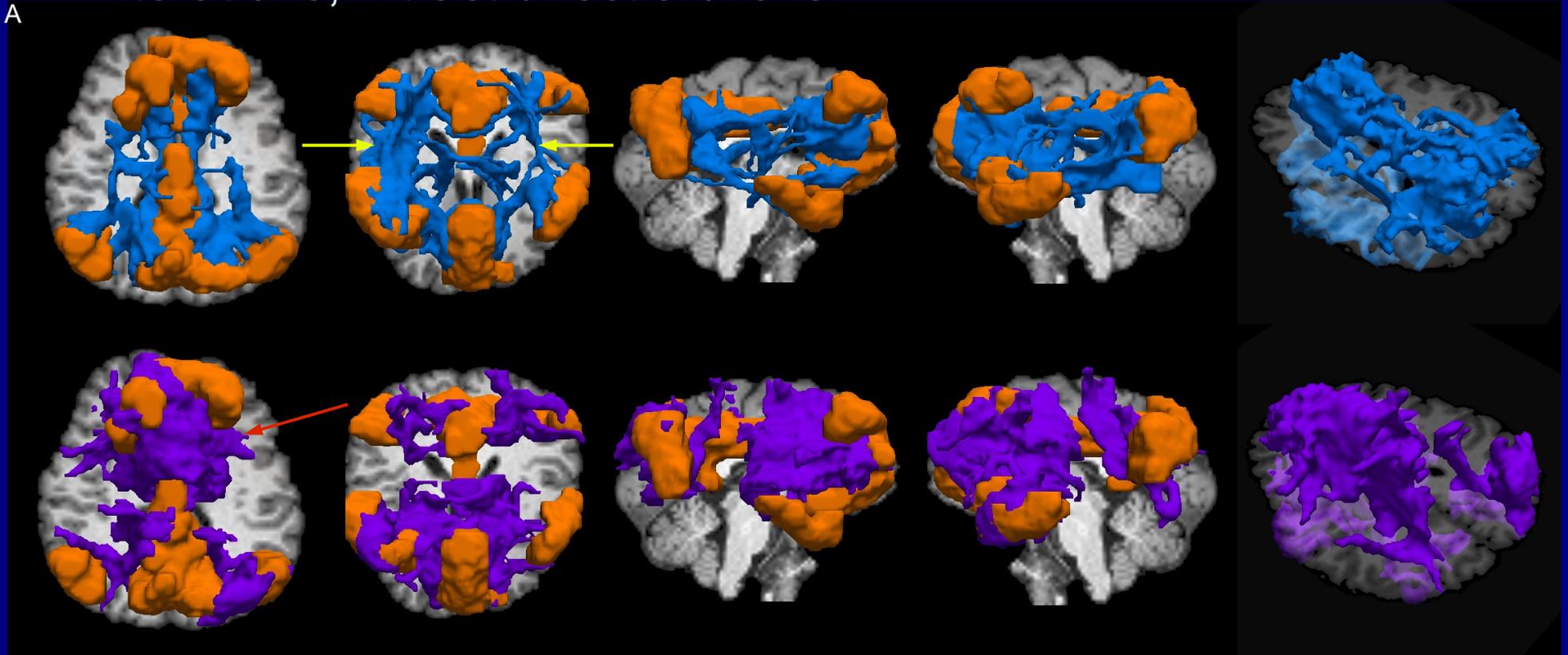


(orange is ROI; blue is set of WM regions with tracts connecting)

3dTrackID: Probabilistic tractography

+ compare with existing algorithms:

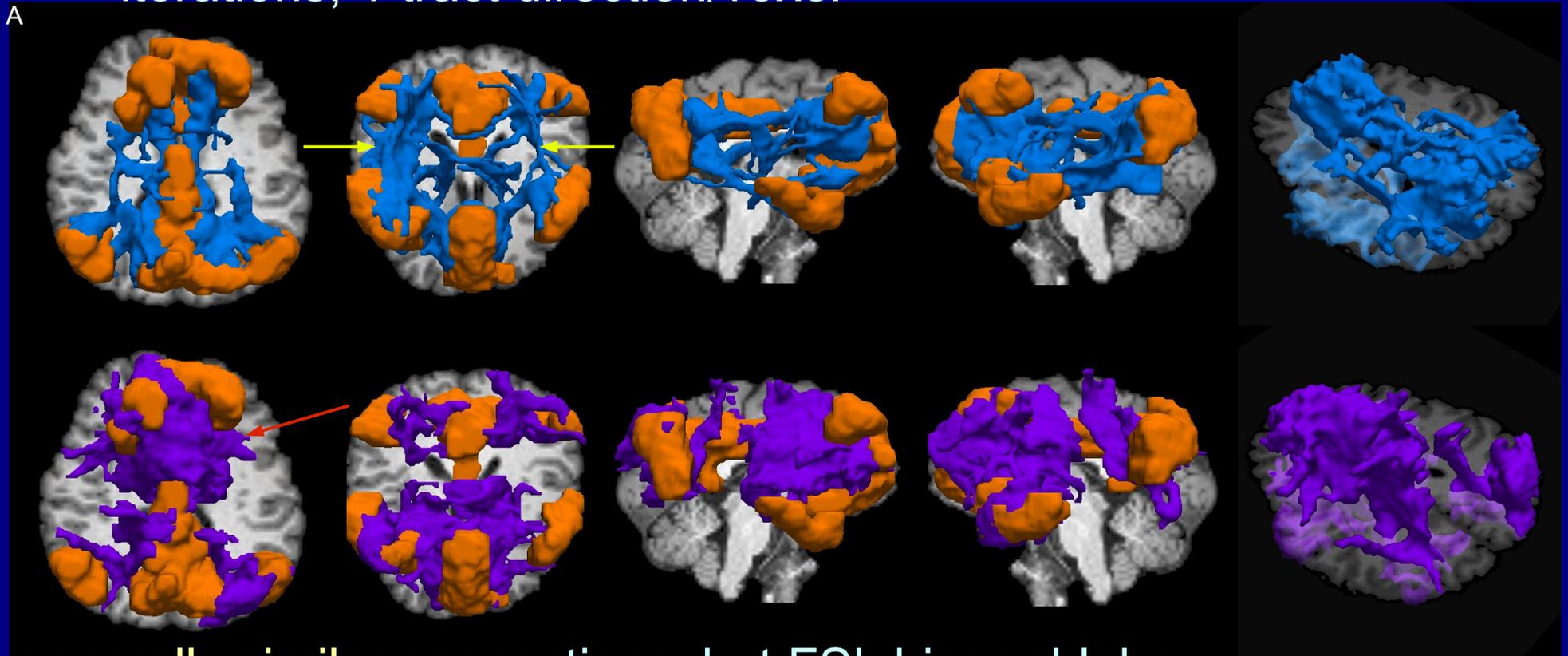
- purple: FSL-probtrackX (and FSL-bedpostX for uncertainty)
- same parameters: $FA > 0.2$, max angle 60deg, 5000 Monte Carlo iterations; 1 tract direction/voxel



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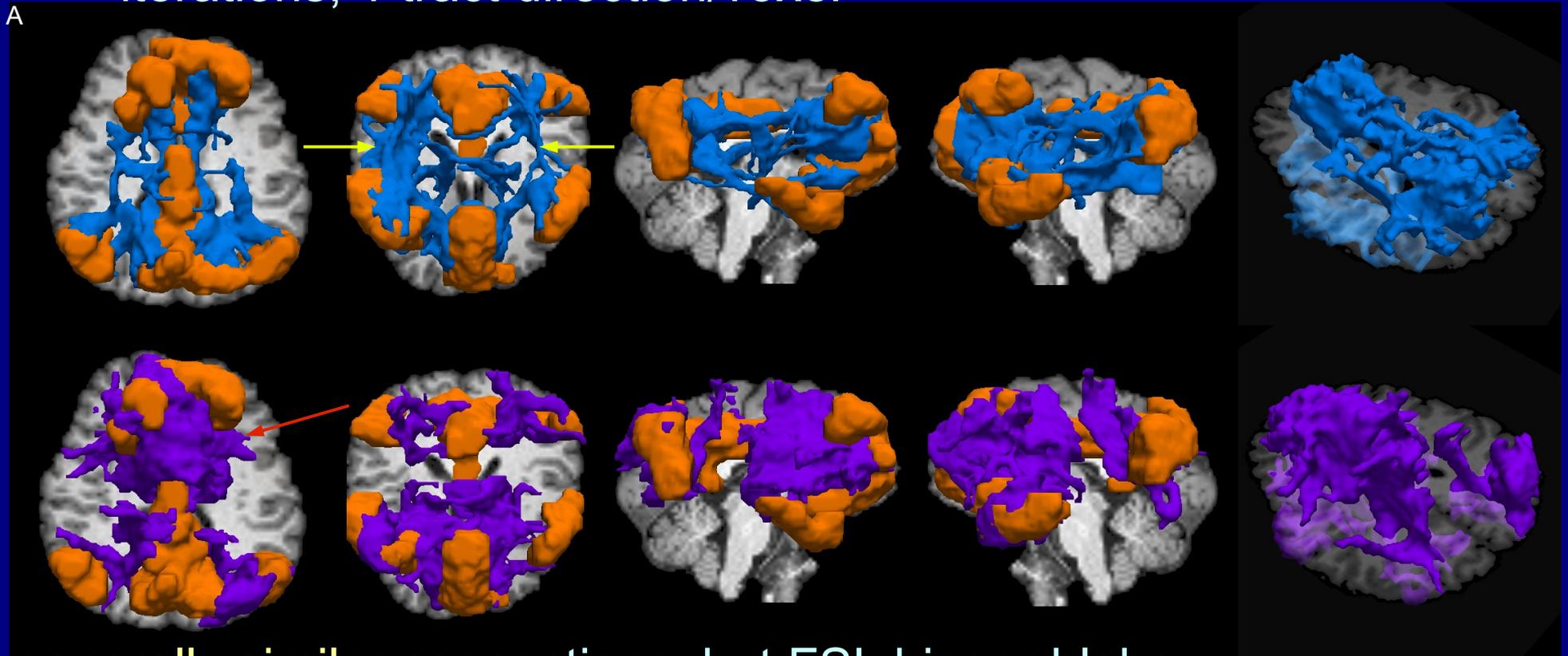


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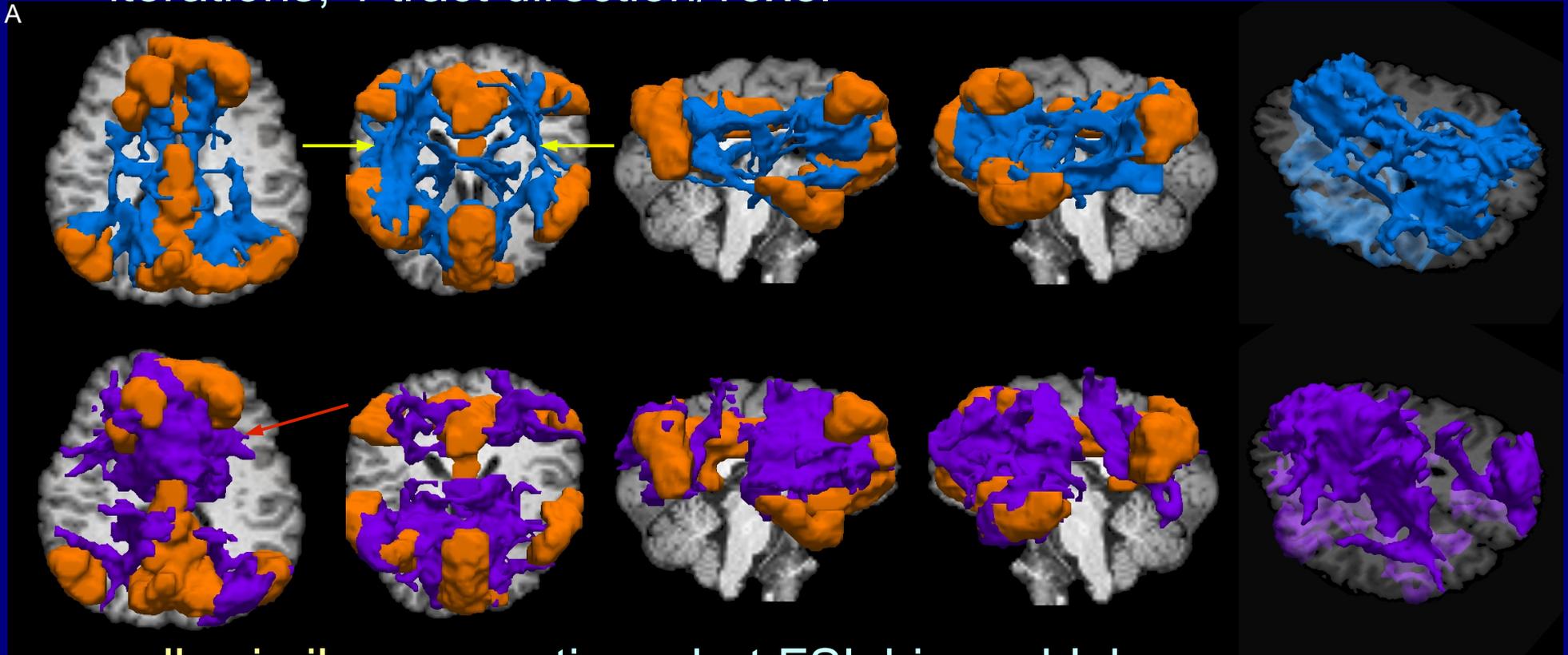
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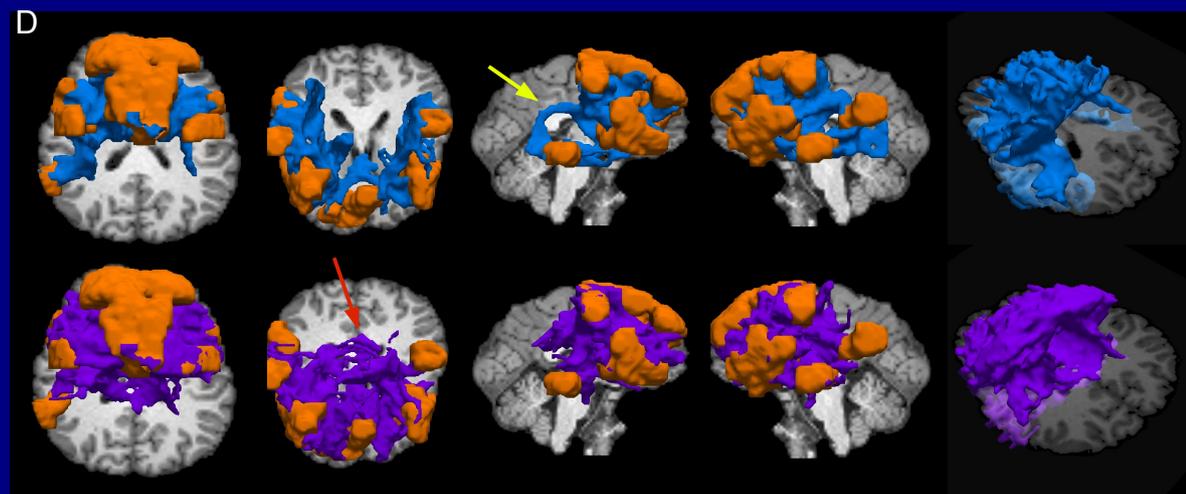
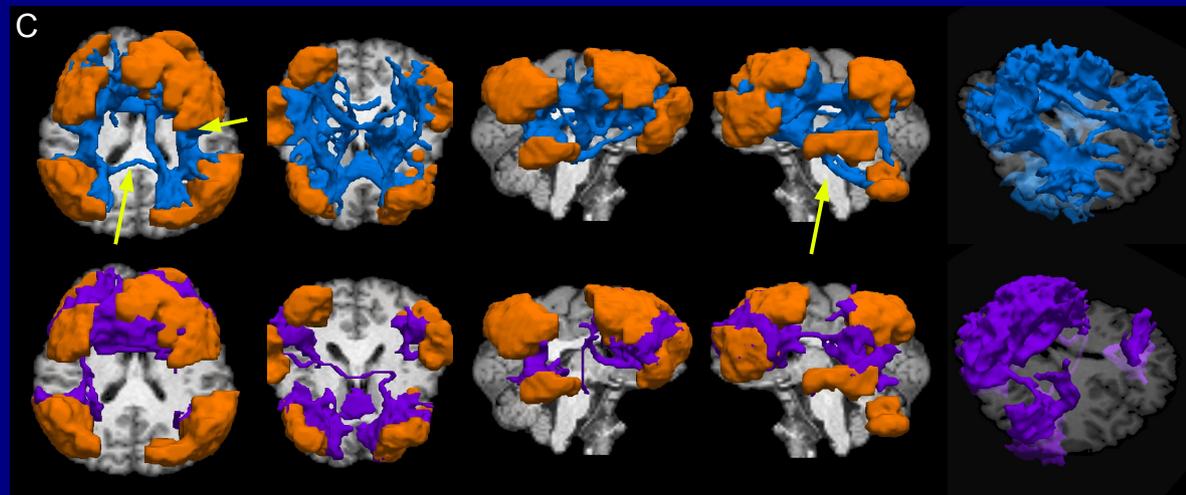
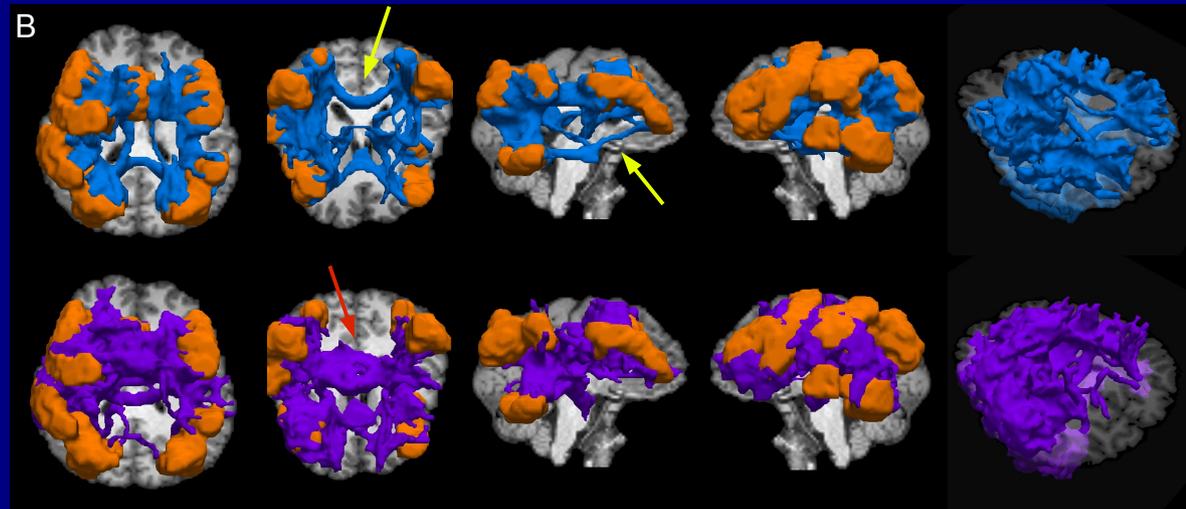
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+ **3dDWUncert** took **7min**; **3dTrackID** took **25mins** total for 4 netw.

3dTrackID:

(other networks show similar results in terms of:

- narrow/wide regions of tracts;
- broadly similar locations;
- each program shows some tracks which the other doesn't)

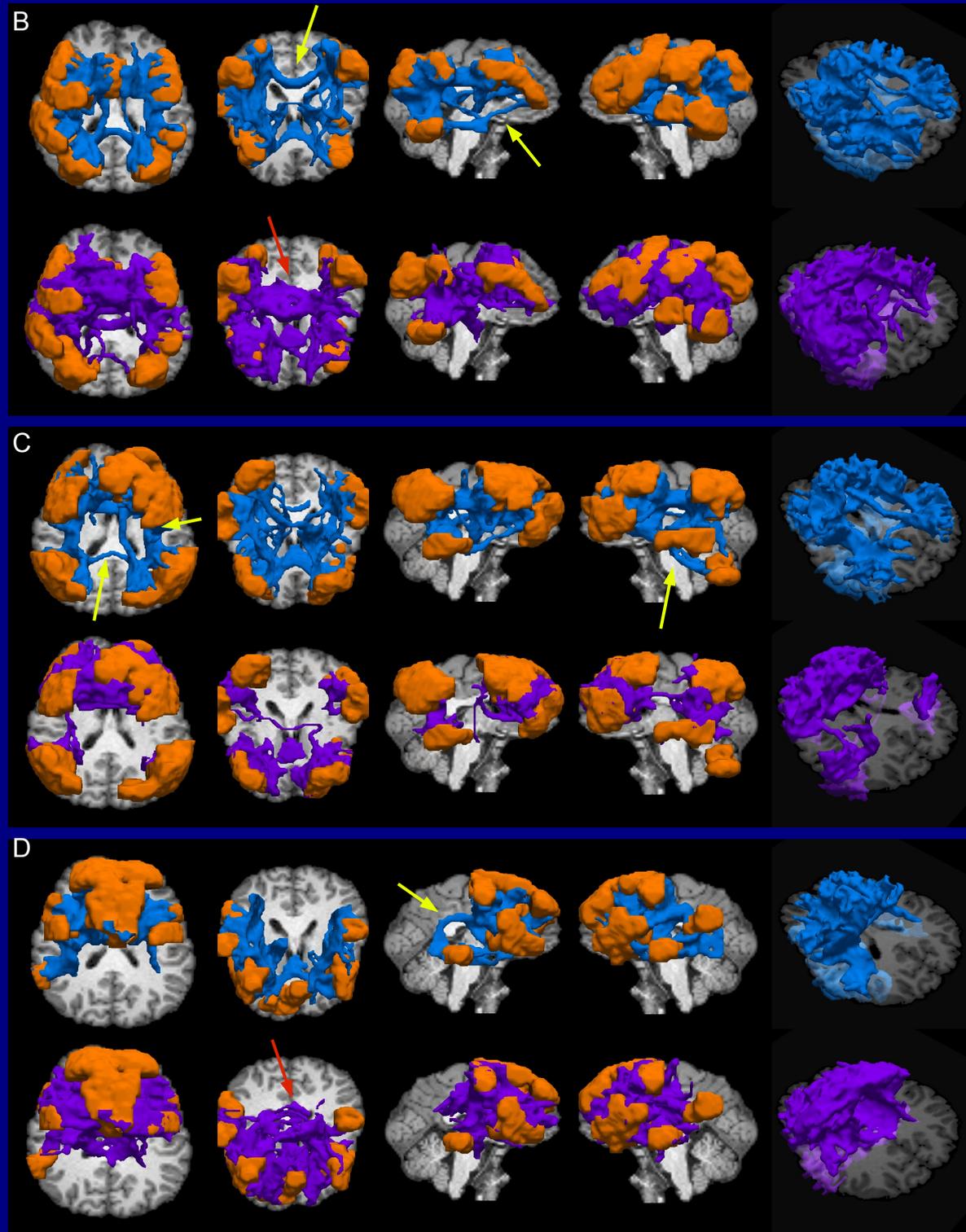


3dTrackID:

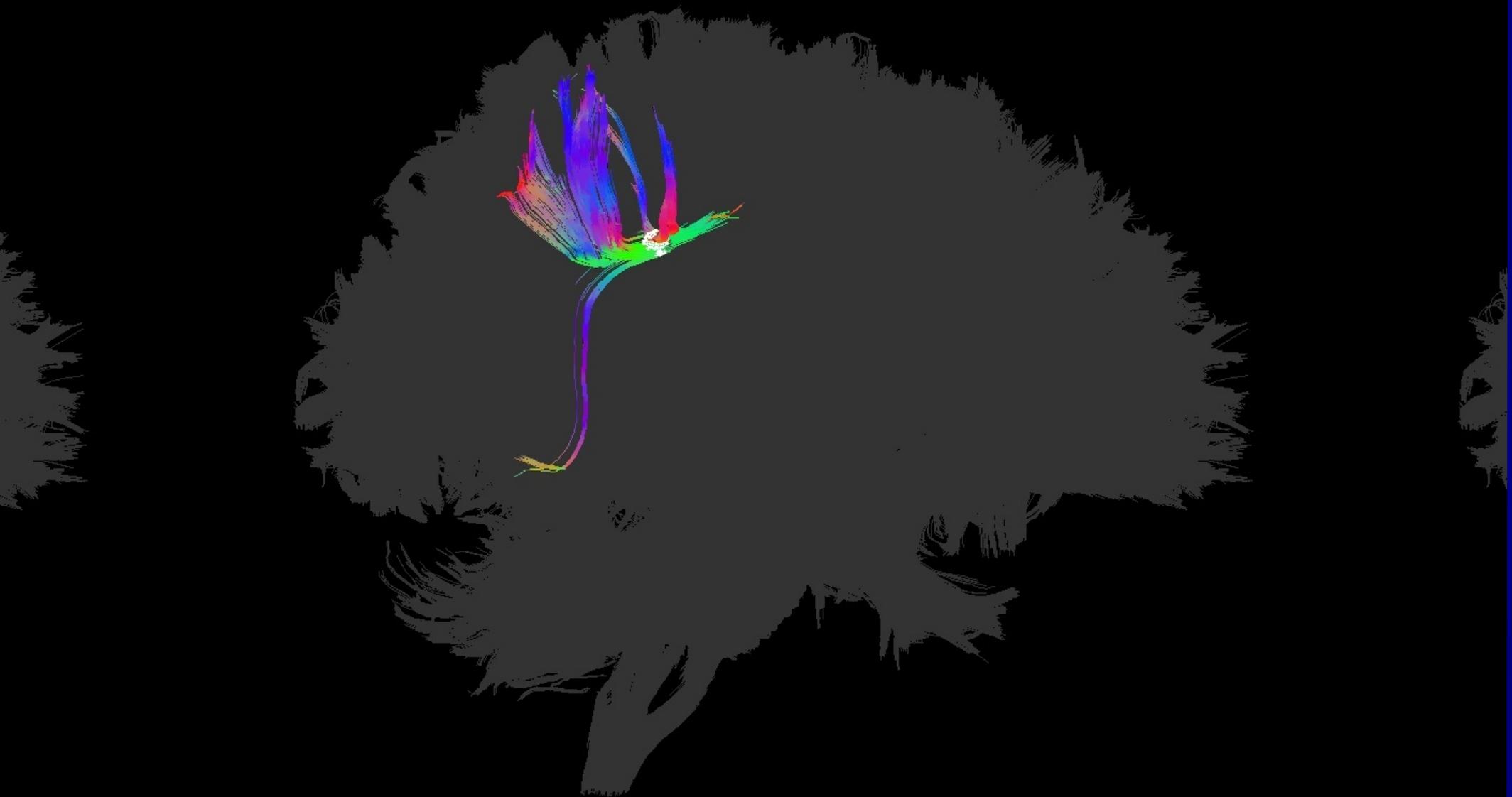
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(3dTrackID automatically creates *.grid files for probabilistic files, as well.)



Pnt 3, tract 543489, bnd 0



Pnt 7, tract 543489, bnd 0